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WDSF

COMPETITION

RULES

STATUS: JUNE 12, 2016 WDSF AGM, ROME, ITALY



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Preamble

The **WDSF Competition Rules** apply to DanceSport governed by the World DanceSport Federation and all of its Members.

They govern the activities of WDSF Member bodies and all persons who are members of such Member bodies or who are registered with or affiliated with such Member bodies. -

The principal purpose of any application and interpretation of these **Rules** is the best interests of WDSF.

Anti-doping

Doping is forbidden, according to the terms of the **WDSF Anti-Doping Code**.

The WDSF recognises the Anti-doping policies of the World Anti-Doping Agency (WADA) and adopts and applies a **WDSF Anti-Doping Code** corresponding to the WADA Anti-Doping Code. All participants in WDSF DanceSport, including, but not limited to athletes, couples, formations, Chairpersons and Adjudicators, must abide by the **WDSF Anti-Doping Code** and all related WADA regulations and policies.

A. General

Rule A.1 (Controlling Organization)

- 1.1 The World DanceSport Federation (WDSF) is the governing body for all DanceSport competitions and athletes including competition at all levels, internationally and in each country including through that country's WDSF Member body. The only DanceSport competitions that WDSF does not claim to govern and maintain jurisdiction over are those specially declared to be excluded, or to be excluded for a period of time, by the authority of the WDSF Presidium.
- 1.2 The WDSF is the sole authority worldwide for the determination of amateur status.

Rule A.2 (Application)

- 2.1 These Rules apply to all DanceSport Competitions granted by WDSF, including but not limited to Standard and Latin-American competitions (including 10-Dance, Formations, Team Matches, Teacher-Student competitions, Showdance and Smooth Dance), as well as other dances such as Rock'n'Roll and Boogie-Woogie, Wheelchair Dancing, Cheerleading and Cheerdancing, Country and Line Dance, Urban Dances, Performing-, Stage- and Theatre Dances, Caribbean Dances, Artistic Group DanceSport, Pole Sport Dancing and Folkloric Dancing, (hereinafter collectively referred to as: "Other Dances"), provided always that: Rules for Teacher-Student DanceSport are administered by the WDSF Professional Division; Rules for Rock'n'Roll and Boogie-Woogie are administered by the WDSF Associate Member the World Rock'n'Roll Confederation; Rules for Wheelchair DanceSport are administered by the IPC Wheelchair DanceSport Technical Committee, Rules for Cheerleading and Cheerdancing are administered by the International Federation of Cheerleading (IFC) and Rules for Country and Line Dance are administered by the World Country and Line DanceSport Federation.
- 2.2 Every competitor who competes in a competition granted by WDSF must be a Member of or registered or affiliated with a WDSF Member body.



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- 2.3 These Rules apply without exception to all sorts of Standard and Latin-American competitions, if not otherwise indicated. The Preamble and Sections A and B of these Rules and the appendices “WDSF Athletes’ Code of Conduct” and “WDSF Adjudicators’ Code of Conduct and Standards of Ethics” also apply to Other Dances, unless otherwise indicated, while sections C to E and sections X to Z of these Rules and all other appendices apply to Other Dances *mutatis mutandis*.

Rule A.3 (Control of the Regulations)

- 3.1 The WDSF Sports Director must ensure that these **Rules** are followed at competitions granted under these **Rules**. The Sports Director may delegate this responsibility to a Chairperson.

Rule A.4 Authority of the Presidium

- 4.1 The WDSF Presidium is responsible for enforcing these **Rules**.
- 4.2 The Presidium shall have the authority to make decisions on matters not covered by these **Rules**.
- 4.3 The Presidium may impose supplementary rules for specific events.
- 4.4 The Presidium has the authority to include more dances, styles and competition types under the jurisdiction of these Rules. Such inclusions may only be made by an Operating Policy, which shall have the immediate effect of temporarily amending these Rules until the date of the next Annual General Meeting following the date of enactment of the Operating Policy. The Presidium must present a motion to amend these Rules at that AGM in order to replace or revoke that part of the Operating Policy.
- 4.5 The Presidium has the authority to amend all provisions of these Rules and to declare that provisions in these Rules do not apply if such amendments and reservations only apply to Other Dances (see Rule A.2.1) and are made in order to accommodate specific needs of such dances. Such amendments and reservations may only be made by an Operating Policy which shall have the immediate effect of temporarily amending these Rules for a maximum of five years. During that time, the Presidium must present a Motion to the General Meeting to amend these Rules in order to replace or revoke that part of the Operating Policy.
- 4.6 The authority of the Presidium to put new activities under the jurisdiction of these Rules (see Rule A.4.4 above) includes the power to amend all provisions of these Rules and to declare that other provisions in these Rules do not apply to such new activities. Such amendments and reservations may only be made in an Operating Policy following the same procedure as in Rule A.4.5.
- 4.7 Operating Policies according to Rules A.4.4 to A.4.6 above must be published on the WDSF Website in order to be enforceable.

Rule A.5 (Application of these Rules)

- 5.1 WDSF Member bodies are responsible for compliance with the **WDSF Competition Rules** in their respective countries and should use them as guidelines for their own rules.



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Rule A.6 (Fees for WDSF Competitions)

- 6.1 The **WDSF Financial Regulations** include the maximum fees which may be charged from time to time by the Presidium for the granting of Championships, Cups and competitions under these **Rules** (also called “WDSF Competitions” in these **Rules**).
- 6.2 The authority of the Presidium to put new activities under the jurisdiction of these Rules or to amend or limit the application of these Rules with respect to Other Dances (see Rules A.4.4 to A.4.6) includes the temporary power to fix and amend the fees for such new WDSF Competitions or competition types for the five years following the inclusion of the relevant activity in these Rules. During that time, the Presidium shall present a Motion to the General Meeting to amend the WDSF Financial Regulations accordingly.

B. Rules for Producing Competition

Rule B.1 (Competition Types)

- 1.1 There are the following types of competition:
- 1.1.1 Individual competitions
 - 1.1.2 Team competitions
 - 1.1.3 Formation competitions
 - 1.1.4 Freestyle competitions

Rule B.2 (Eligibility and Participation in Competitions)

- 2.1 Athletes, couples, formation teams, teams and all other sorts of competitors may not participate in competitions which have not been previously approved in writing by the WDSF or a WDSF Member Federation or for which authorisation to compete has not been granted by the Presidium.
- 2.2 Subject to WDSF's **Statutes** and **Competition Rules**, and subject to the policies established by the General Meeting and any agreements or policies made by the Presidium, the admission of competitors to international or other competitions (including all amateur competitions) is governed by the relevant WDSF Member body.

Rule B.3 (Granting of Competitions)

- 3.1 The WDSF Presidium grants the right to organize and produce WDSF Championships, Cups and competitions defined in these **Rules**; see also the **WDSF Financial Regulations** re: fees for such grants.
- 3.2 Except for International Invitation Competitions for couples and International Invitation Competitions for Formation Teams, the Presidium may not grant any of these Championships, Cups or competitions unless they have previously been offered to WDSF Member bodies in writing.



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- 3.3 The Presidium may grant these Championships, Cups or competitions directly to bidders such as governments of cities or countries, subject to prior approval in writing by the WDSF Member body in the relevant country.
- 3.4 International Invitational Competitions must be registered with WDSF. The organization of these competitions shall be as freely decided by the national Member body.

Rule B.4 (Invitations)

- 4.1 Invitations to International Invitational Competitions must be arranged between the relevant WDSF Member bodies. Each invitation must contain the date of registration of the competition by WDSF.

Rule B.5 (Reimbursement of Expenses)

- 5.1 The minimum reimbursement of expenses required to be paid to athletes, competition couples, Chairpersons, Invigilators and Adjudicators for WDSF World Championships, WDSF Open World Championships, WDSF Continental Championships, WDSF Subcontinental Championships, WDSF World Ranking Tournaments, WDSF World Cups, WDSF Continental Cups, WDSF World Formation Championships, WDSF Continental Formation Championships, International Invitational Competitions for Formation Teams, WDSF World Cups Formations and WDSF Continental Cups Formations, WDSF World Championships Showdance, WDSF Continental Championships Showdance and any equivalent WDSF Championships, Cups, World Ranking Tournaments or Invitational Competitions in Other Dances may be set by the Presidium. The Presidium shall publish these minimum payments from time to time.
- 5.2 If rehearsals according to these Rules are being held and such rehearsals do not take place on the same day as the corresponding competition itself, Chairpersons and Invigilators have to be paid the same for their service during rehearsals as for their service during the competition day.

Rule B.6 (Production)

- 6.1 Follow Spotlights may not be used in any WDSF-granted competitions except as permitted under these Rules.
- 6.2 Follow spotlights may only be used during solo dances to illuminate each and every couple in the same way.
- 6.3 Any direct glare of the competing couple has to be avoided by suitable measures such as positioning the spotlights as high as possible.

C. Rules for Chairpersons and Adjudicators

Rule C.1 (WDSF Chairpersons and Adjudicators)

- 1.1. Under these **Rules** a Chairperson (non-voting) or Adjudicator is from a country if he or she holds a valid and subsisting WDSF License issued by that country's WDSF Member body and is either a citizen of that country or resided in that country for at least 183 days during the twelve months previous to the date on which the relevant competition is produced.



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Rule C.2 (WDSF Chairpersons)

- 2.1 A Chairperson of Adjudicators (non-voting) appointed or confirmed by the WDSF Presidium is responsible for the supervision and control of every competition. When a Chairperson has not been appointed by WDSF the organizer must appoint a Chairperson (non-voting). The Chairperson of every competition must hold a valid and subsisting WDSF Chairperson's License at the time of that competition.
- 2.2 Chairpersons have the power to sanction athletes, couples, teams, adjudicators and other persons according to Rule Z.1 for misconduct during a competition.

Rule C.3 (Duties of WDSF Chairpersons)

- 3.1 The main function of the WDSF Chairperson is to observe strict compliance with these **Rules** and other WDSF rules and regulations during WDSF Competitions.
- 3.2 The Chairperson shall be familiar with these **Rules** and all other WDSF rules and regulations, the WDSF computer ranking list, the format of the Finals in WDSF Competitions and any document published by the WDSF Sports Director or the WDSF Presidium which is relevant to WDSF Competitions.
- 3.3 The Chairperson is responsible to the WDSF Presidium.
- 3.4 The Chairperson must hold a valid and subsisting WDSF Chairperson's Licence.
- 3.5 The Chairperson can serve only in a non-voting capacity. A scrutineer may not act as Chairperson of Adjudicators.
- 3.6 The duty of the Chairperson is to supervise and control WDSF Competitions under his or her supervision and to enforce these **Rules** and other WDSF rules and regulations, including as follows:
 - 3.6.1 To examine the dance floor, including its dimensions and quality.
 - 3.6.2 To ensure the readiness of the check-in team and the accuracy and completeness of registration forms.
 - 3.6.3 To check the readiness of scrutineers and the computer team and to check all forms used by adjudicators and scrutineers.
 - 3.6.4 To ensure that first-aid personnel are present at the competition venue.
 - 3.6.5 To check lighting and ensure that it is sufficient.
 - 3.6.6 To examine the athletes' changing rooms and ensure that their condition is satisfactory.
 - 3.6.7 To examine the adjudicators' changing rooms and ensure that VIPs and other guests have available for their use a separate hospitality room.
 - 3.6.8 To check the sound system and ensure that it has pitch control.
 - 3.6.9 To instruct the music maker ("the DJ) about correct tempi and duration of music.



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- 3.6.10 To check the assigned places for the Adjudicators and ensure that they have optimal conditions for their work.
 - 3.6.11 To check the positioning of the display board for all the results and heat allocations.
 - 3.6.12 To ensure that the scrutineering team is separated from the audience and any unauthorised visitors.
 - 3.6.13 To study the competition schedule and ensure that the breaks between rounds are not shorter than 20 minutes.
- 3.7 The duty of the Chairperson with regard to Adjudicators is:
- 3.7.1 To ensure that all the appointed Adjudicators are present at the venue before competition commences and to find a qualified substitute adjudicator if necessary.
 - 3.7.2 To meet with all Adjudicators before the start of the competition and instruct them on the specific circumstances of the competition and their duties.
 - 3.7.3 To ensure that Adjudicators are present in the competition hall at least 5 minutes before the commencement of each heat.
 - 3.7.4 To ensure that during breaks Adjudicators stay in an assigned room or separate area in the hall.
 - 3.7.5 To observe the behaviour of Adjudicators with regard to the WDSF Adjudicators' Code of Conduct and Standards of Ethics and the WDSF Code of Ethics whether they are judging in the competition or not. If a sanction against an adjudicator is imposed, the Chairperson has the power to replace the sanctioned adjudicator by an appropriate substitute for the remainder of the competition based on Rule Z.1.4.
 - 3.7.6 To make all reasonable efforts to stop or prevent any unethical conduct by participants, coaches or spectators towards Adjudicators.
- 3.8 The duty of the Chairperson during competition is:
- 3.8.1 To determine the number of heats and number of couples in each heat for every round, according to these **Rules**.
 - 3.8.2 To ensure that mixed heats are used beginning with the commencement of heats of 96 or fewer couples in WDSF ranking competitions and from the first round, including re-dance, in WDSF Championships.
 - 3.8.3 To limit the number of couples in a heat, if there is potential danger to any athletes' safety.
 - 3.8.4 To inspect the marks and confirm the number of couples qualified for the next round.
 - 3.8.5 To ensure that competitors dance in their assigned heats, and that all couples are on the floor for their heats.



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- 3.8.6 To ensure that the list of couples qualified for the next round is compiled according to starting number and displayed together with the heat assignment on the result board, before the commencement of the next round.
 - 3.8.7 During the breaks, check the scrutineers' work.
 - 3.8.8 To make decisions on any question that arises during the competition, including imposing sanctions according to these Rules. Chairpersons have the power to exclude any person from further attending a competition in cases of violations of provisions defined in the documents listed in Rule Z.1.2.
 - 3.8.9 To check the competition dress of all athletes before the commencement of the first round if possible or during the first round and ensure that all are in accordance with these **Rules**, and if any breach occurs to instruct the athlete who is in breach to comply with these **Rules** or face disqualification in the next round.
 - 3.8.10 To ensure that only the Chairperson and the scrutineers have access to the marks until they are delivered to the competition organizer.
- 3.9 The duty of the Chairperson at the end of the competition is:
- 3.9.1 Upon completion of the competition, to inspect all the marks and compilation sheets and ensure that the organizer submits them to the WDSF Sports Director within 48 hours.
 - 3.9.2 To write a report on the competition and send it to the WDSF Sports Director within 7 days. The report shall include any incident or observation of alleged or suspected misconduct by competitors, adjudicators or other people and any sanctions imposed by the Chairperson.
 - 3.9.3 To instruct the competition organizer to retain the original Adjudicators' marking sheets for inspection if required for a period of 30 days after the competition, after which they may be destroyed.

Rule C.4 (WDSF Adjudicators)

- 4.1 A minimum of seven (7) WDSF Adjudicators shall officiate at WDSF World Championships, WDSF Open World Championships, WDSF Continental Championships, WDSF World Open Competitions, WDSF International Open Competitions and WDSF World Cups.
- 4.2 A minimum of five (5) WDSF Adjudicators shall officiate at WDSF Sub-Continental Championships, WDSF International Invitational Competitions, WDSF International Invitational Competitions for Formation Teams and WDSF Continental Cups.
- 4.3 A minimum of three (3) WDSF Adjudicators shall officiate at WDSF granted Team Matches.
- 4.4 Adjudicators must hold a valid and subsisting WDSF licence to judge any competitions governed by these **Rules** except International Invitational Competitions and International Invitational Competitions for Formation Teams.
- 4.5 For WDSF World Championships, WDSF Open World Championships, WDSF Continental Championships, WDSF Sub-Continental Championships, WDSF World Open Competitions, WDSF World Cups, WDSF Continental Cups, WDSF World Formation Championships, WDSF Continental Formation Championships, WDSF World Cups Formation, WDSF Continental Cups Formation, WDSF World



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Championships Showdance and WDSF Continental Championships Showdance, Adjudicators must be nominated by the WDSF Presidium.

- 4.6 For WDSF World Championships, WDSF Open World Championships, WDSF Continental Championships, WDSF Sub-Continental Championships, WDSF World Ranking Tournaments, WDSF World Cups, WDSF Continental Cups, WDSF World Formation Championships, WDSF Continental Formation Championships, WDSF World Cups Formation, WDSF Continental Cups Formation, WDSF World Championships Showdance and WDSF Continental Championships Showdance, each Adjudicator must be from a different country.
- 4.7 For all competitions the Adjudicators must be recognized by the WDSF Presidium.

Rule C.5 (Duties of WDSF Adjudicators, Conflict of Interest)

- 5.1 Adjudicators must evaluate the performance of the athletes, couples, teams or formations in relation to each other and in accordance with valid WDSF adjudicating guidelines.
- 5.2 Adjudicating must not be influenced by earlier competition results, club membership, judging of other Adjudicators, the opinion of the couples, coaches or other persons.
- 5.3 The competition programme must not be used by Adjudicators during judging a competition.
- 5.4 Adjudicators may not discuss the performance of any athlete, couple or formation before or during any competition.
- 5.5 An Adjudicator shall not judge a competition, and shall retire from the panel adjudicating that competition, where any athlete competing in that competition is a member of that Adjudicator's immediate or extended family, including *de facto* relationships, or where that Adjudicator has a personal relationship to or with any athlete competing in the competition which makes it inappropriate for that Adjudicator to serve as an Adjudicator. For greater clarity, the words "immediate and extended family" include anyone to whom the Adjudicator is related by blood or marriage, to the degree of first cousin or closer, or by adoption order, or with whom the judge lives or cohabits.
- 5.6 An athlete may not adjudicate or chair WDSF DanceSport competitions until after declaring in writing that he or she has ceased to compete.

Rule C.6 (Dress Regulations for Chairpersons and Adjudicators)

- 6.1 In all competitions granted under these **Rules**, Chairpersons, Adjudicators and all other officials (including, but not limited to, any speaker, chairperson, scrutineer or other manager) serve as a team and shall dress or costume as follows:
- Men: black business suit, white dress shirt, WDSF necktie, black dress shoes without decoration;
Women: black business suit with either skirt (covering the knees) or trousers, white dress blouse, WDSF scarf or tie.



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D. Rules for Couples

Rule D.1 (Membership)

- 1.1 Each competitor in a WDSF Competition must be a Member of, or formally affiliated with, a WDSF Member body representing a country.

Rule D.2 (Couples)

- 2.1 Definition of a couple:

- 2.1.1 A couple consists of a male and a female partner.

- 2.2 Couples representing a country and couples of mixed citizenship.

- 2.2.1 A couple may only represent a country in any WDSF Championship or WDSF Cup if one of the partners holds a valid and subsisting passport of the represented country at the time of registration and the time of the relevant competition.

- 2.2.2 A couple may only represent a country at any other WDSF Competition if each partner is permitted to compete by the WDSF Member body representing that country at the time of registration and the time of the relevant WDSF Competition.

- 2.2.3 A competitor who has represented one country in any WDSF Championship or any WDSF Cup or any World Championship or cup in a different DanceSport System; is not permitted to represent any other country in any WDSF World or Continental Championship, any WDSF Cup competition, any WDSF Grand Slam competition, the Asian Games, the Asian Indoor Games, any WDSF Games, the World Games or any future Olympic-level Games; until a period of 12 months has elapsed since the last representation.

- 2.2.4 A competitor who has represented one country in any WDSF World Ranking Tournament or any WDSF Open Competitions is not permitted to represent another country in any WDSF World Ranking Tournament until a period of eight (8) months has elapsed, except when that competitor has received prior consent in writing to the change in representation from each of the two relevant WDSF Member bodies, and then the competitor may immediately represent the new country. The period of eight (8) months referred to above starts with the last date on which the competitor represented the former country in a WDSF Competition. The WDSF Member body representing the newly- representing country must contact the athlete's former WDSF Member body to request agreement for the change of representation. If the former WDSF Member body does not reply within one month the athlete may register with the new WDSF Member body and represent the new WDSF Member body.

- 2.2.5 A competitor who has represented a country in any World and Continental Championship or Cup in a different DanceSport system may, at the discretion of that competitor's WDSF Member Body, be permitted to represent any country in any World or Continental WDSF Championship, or any WDSF Cup competition, any WDSF Grand Slam competition, the Asian Games, the Asian Indoor Games, any WDSF Games, the World Games or any future Olympic-level Games until a period of 12 months has elapsed since the last representation.

- 2.3 Competitions under IOC Rules



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- 2.3.1 In competitions of the IOC, OCA and the IWGA couples of mixed nationality are not permitted. According to the **Olympic Charter** a competitor represents his or her country. Each competitor must hold a valid and subsisting passport of the WDSF Member body's country represented at the time s/he is appointed to represent that country and at the time of the relevant IOC, OCA or IWGA competition. An athlete may only represent a country in IOC, OCA or IGWA competitions if s/he is permitted to compete by the WDSF Member body for that country and has been so permitted for a continuous period of six (6) months before the date of the relevant competition.

2.4 Adjudicators regaining Athletes 'status

- 2.4.1 An adjudicator who holds a WDSF Adjudicator's Licence may resume competing as an athlete immediately after surrendering his or her WDSF Adjudicator's Licence to the WDSF Sports Director.

2.5 Registration and Identification of Athletes

- 2.5.1 All athletes participating in WDSF Championships, WDSF Cups and WDSF World Ranking Tournaments must be registered with WDSF in the WDSF Registration System. Only an athlete's WDSF Member body may apply for such registration.
- 2.5.2 All participants in WDSF-granted Competitions must be identified by a WDSF ID Card.
- 2.5.3 Each WDSF Member body is authorized to issue Athlete License Books or License Cards to its registered athletes.
- 2.5.4 Athlete License Books or License Cards must include a photograph of the athlete, according to forms and standards prescribed by the Presidium from time to time in an Operating Policy, as well as according to the requirements of relevant Government Sports Authorities.

Rule D.3 (Doping Control and Doping Infringements)

3.1 Doping Control and Doping Infringements

- 3.1.1 Doping Controls and the administration of Doping Infringements (disqualification, suspension) follow the Anti-Doping Rules of the WDSF and the World Anti Doping Agency (WADA).
- 3.1.2 Doping Infringements are punished under the jurisdiction of the WDSF.

Rule D.4 (Advertising and Competition Numbers)

- 4.1 Competition Number Cards may only be used if they comply with the requirements set out in Appendix to these Rules.
- 4.2 Advertising by sponsors is allowed on a couple's competition costumes only as set out in this Rule D.4.4.2. A man or boy may advertise up to three (3) sponsors, and a woman or girl may advertise up to two (2) sponsors. The size of the advertisement may be no more than 40 square cm for each sponsor. Such advertising may only be displayed and located on the waist, chest or sleeves. Each reproduction of any flag displayed on an athlete's costume constitutes one (1) sponsor for the purpose of this Rule.
- 4.3 Advertising on a couple's Competition Number Card may not exceed 20% of the size of the competition number on that card.



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- 4.4 The size of couples' competition number card may not exceed DIN A5 plus 20 % reserved for advertising. Couples must accept the Competition Number Card as issued and may not tamper with or reduce the size of the number card.
- 4.5 The number on any Competition Number Card on WDSF Championships and/or Cups shall be a minimum of two Arabic numerals and may not exceed three numerals.

E. Rules for Competitions (Couples)

Rule E.1 (Partner)

- 1.1 Attachment to more than one partner in a given age division and dance style at the same time is not permitted.

Rule E.2 (Age Restriction)

- 2.1 The following age restrictions are obligatory in WDSF Competitions:

Juvenile I:	reach 9 th birthday or less in the calendar year
Juvenile II:	reach 10 th and 11 st birthday in the calendar year
Junior I:	reach 12 nd and 13 th birthday in the calendar year
Junior II:	reach 14 th and 15 th birthday in the calendar year
Youth:	reach 16 th , 17 th and 18 th birthday in the calendar year
Under 21:	reach 16 th to 20 th birthday in the calendar year
Adult:	reach 19 th birthday or more in the calendar year
Senior I:	one partner must have reached his or her 35 th birthday or more in the calendar year. The other partner must have reached her or his 30 th birthday or more in the calendar year
Senior II:	one partner must have reached his or her 45 th birthday or more in the calendar year. The other partner must have reached her or his 40 th birthday or more in the calendar year
Senior III:	one partner must have reached his or her 55 th birthday or more in the calendar year. The other partner must have reached her or his 50 th birthday or more in the calendar year
Senior IV:	one partner must have reached his or her 65 th birthday or more in the calendar year. The other partner must have reached her or his 60 th birthday or more in the calendar year, except in Open Competitions as follows:

Two age-groups may be combined in one competitive event, e.g. Juvenile I and II in one joint age group or Junior I and II in one joint age group.

In all age groups one partner of a couple may be younger, except in the Senior age groups.



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Some age groups are allowed to compete in competitions designated to other age groups. The following table conclusively shows which age groups may compete in which competitions:

Age group of competition \ Age group referring year of birth	Juv I	Juv II	Jun I	Jun II	Youth	u/21	Adult	Sen I	Sen II	Sen III	Sen IV
Juvenile I	Yes										
Juvenile II	Yes	Yes									
Juv I & II (comb.)	Yes	Yes									
Junior I			Yes								
Junior II			Yes	Yes							
Jun I & II (comb.)			Yes	Yes							
Youth				Yes	Yes						
Under 21					Yes	Yes					
Adult					Yes	Yes	Yes	Yes	Yes	Yes	Yes
Senior I								Yes	Yes	Yes	Yes
Senior II									Yes	Yes	Yes
Senior III										Yes	Yes
Senior IV											Yes

Rule E.3 (Music)

3.1 Time allowed and tempi

In all rounds of competitions the music played shall be a minimum of one and a half minutes duration and a maximum of two minutes. In the Paso Doble the music shall be played at least up to the second highlight and at maximum to the 3rd highlight, provided always that the Chairperson may extend the maximum duration for any dance or dances if in his or her opinion a longer duration is necessary for fair adjudication of that dance or those dances in an event.

3.2 The tempi for each dance shall be:

Waltz	28 – 30 bars/min	Samba	50 – 52 bars/min
Tango	31 – 33 bars/min	Cha-Cha-Cha	30 – 32 bars/min
Viennese Waltz	58 – 60 bars/min	Rumba	25 – 27 bars/min
Slow Foxtrot	28 – 30 bars/min	Paso Doble	60 – 62 bars/min
Quickstep	50 – 52 bars/min	Jive	42 – 44 bars/min

3.3 Type of music

In all WDSF competitions the music must have the character of the dance being performed, for example no disco music may be played for Latin-American dances.

3.4 Dance order

The sequence of the dances in a WDSF Competition is compulsory except with the prior written approval of the WDSF Sports Director.



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3.5 10 Dance Competitions

In 10 Dance competitions, all 10 dances are performed.

Rule E.4 (Grades of Competitions)
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4.1 WDSF World Championship

4.1.1 Adult, Youth and Junior II

a) Types of competition

WDSF World Championships are held:

- aa) In the Standard dances
(Waltz, Tango, Viennese Waltz, Slow Foxtrot and Quickstep)
- ab) In the Latin American dances
(Samba, Cha-Cha-Cha, Rumba, Paso Doble and Jive)
- ac) Over ten dances (Standard and Latin American)

b) Invitations:

Invitations must be sent to all WDSF Member bodies.

c) Eligibility:

Every WDSF Member body has the right to nominate two couples.

WDSF World Ten-Dance Championships:

Only one couple may represent each Member body.

d) Reimbursement of expenses:

No travel expenses, two nights' hotel accommodations. See also Rule B 5 and Appendix

4.2 WDSF Open World Championships

4.2.1 Senior I

a) Type of competitions:

Senior I Open World Championships are held:

- aa) In the Standard dances
(Waltz, Tango, Viennese Waltz, Slow Foxtrot and Quickstep)
- ab) In the Latin American dances
(Samba, Cha-Cha-Cha, Rumba, Paso Doble and Jive)
- ac) In the Ten Dances (Standard and Latin American)

b) Invitations:

Invitations must be sent to all WDSF Member bodies



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c) Eligibility:

All couples of the highest competitive category of a WDSF Member body are eligible to participate, but a couple's application for entry may only be made by the relevant WDSF Member body.

d) Reimbursement of expenses:

No travel expenses, no hotel accommodation, provided that all couples advancing to the quarter-final shall be paid a minimum lump sum reimbursement of CHF 150,00. Reimbursement of WDSF Chairpersons and WDSF Adjudicators shall be made by the Organizer according to Rule B 5 and Appendix.

4.2.2 Senior II

a) Type of competitions:

Senior II Open World Championships are held:

- aa) In the Standard dances
(Waltz, Tango, Viennese Waltz, Slow Foxtrot and Quickstep)
- ab) In the Latin American dances
(Samba, Cha-Cha-Cha, Rumba, Paso Doble and Jive)
- ac) In the Ten Dances (Standard and Latin American)

b) Invitation:

Invitations must be sent to all WDSF Member bodies

c) Eligibility:

All couples of the highest competitive category of a WDSF Member body are eligible to participate, but a couple's application for entry may only be made by the relevant WDSF Member body.

d) Reimbursement of expenses:

No travel expenses, no hotel accommodation, provided that all couples advancing to the quarter-final shall be paid a minimum lump sum reimbursement of CHF 150,00. Reimbursement of WDSF Chairperson and WDSF Adjudicators shall be made by the Organizer according to Rule B 5 and Appendix.

4.2.3 Senior III

a) Type of competitions:

Senior III Open World Championships are held:

- aa) In the Standard dances
(Waltz, Tango, Viennese Waltz, Slow Foxtrot and Quickstep)

b) Invitation:

Invitations must be sent to all WDSF Member bodies



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c) Eligibility:

All couples of the highest competitive category of a WDSF Member body are eligible to participate, but a couple's application for entry may only be made by the relevant WDSF Member body.

d) Reimbursement of expenses:

No travel expenses, no hotel accommodation, provided that all couples advancing to the quarter-final shall be paid a minimum lump sum reimbursement of CHF 150,00. Reimbursement of WDSF Chairperson and WDSF Adjudicators shall be made by the Organizer according to Rule B 5 and appendix.

4.2.3 Senior IV

a) Type of competitions:

Senior IV Open World Championships are held:

aa) In the Standard dances

(Waltz, Tango, Viennese Waltz, Slow Foxtrot and Quickstep)

b) Invitation:

Invitations must be sent to all WDSF Member bodies

c) Eligibility:

All couples of the highest competitive category of a WDSF Member body are eligible to participate, but a couple's application for entry may only be made by the relevant WDSF Member body.

d) Reimbursement of expenses:

No travel expenses, no hotel accommodation, provided that all couples advancing to the quarter-final shall be paid a minimum lump sum reimbursement of CHF 150,00. Reimbursement of WDSF Chairperson and WDSF Adjudicators shall be made by the Organizer according to Rule B 5 and appendix.

4.2.5 Youth U21

a) Type of competitions:

Youth U21 Open World Championships are held:

aa) In the Standard dances

(Waltz, Tango, Viennese Waltz, Slow Foxtrot and Quickstep)

ab) In the Latin American dances

(Samba, Cha-Cha-Cha, Rumba, Paso Doble and Jive)

ac) Over ten dances (Standard and Latin American)

b) Invitation:

Invitations must be sent to all WDSF Member bodies

c) Eligibility:

All couples of the highest competitive category of a WDSF Member body are eligible to participate, but a couple's application for entry may only be made by the relevant WDSF Member body.



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- d) Reimbursement of expenses:
No travel expenses, no hotel accommodation, provided that all couples advancing to the quarter-final shall be paid a minimum lump sum reimbursement of CHF 150,00. Reimbursement of WDSF Chairperson and WDSF Adjudicators shall be made by the Organizer according to Rule B 5 and Appendix.

4.3 WDSF Continental Championships

Adult and youth

- a) Types of competition
- WDSF Continental Championships are held:
- aa) In the Standard dances
(Waltz, Tango, Viennese Waltz, Slow Foxtrot and Quickstep)
 - ab) In the Latin American dances
(Samba, Cha-Cha-Cha, Rumba, Paso Doble and Jive)
 - ac) 10-Dance (Standard and Latin American)
- b) Invitations:
Invitations must be sent to all WDSF Member bodies in the relevant continent. For this purpose Israel is counted as a part of Europe.
- c) Eligibility:
Every WDSF Member body has the right to nominate two couples except that in WDSF Continental Ten-Dance Championships only one couple may represent each Member body.
- d) Reimbursement of expenses: See Rule B 5 and Appendix.

4.4 WDSF Sub-Continental Championships

- a) Types of competition
- Sub-continental championships are held:
- aa) In the Standard dances
(Waltz, Tango, Viennese Waltz, Slow Foxtrot and Quickstep)
 - ab) In the Latin American dances
(Samba, Cha-Cha-Cha, Rumba, Paso Doble and Jive)
 - ac) Over ten dances (Standard and Latin American)
- b) Invitations:
Invitations must be sent to all WDSF Member bodies in the relevant Sub-Continent. Couples from other Sub-Continents may not be invited.
- c) Eligibility:
Each invited Member body has the right to nominate two couples. The organizer may invite one further couple from each participating country.
- d) Reimbursement of expenses: See Rule B 5 and Appendix.



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4.5 WDSF World Ranking Tournaments

4.5.1 There are 4 categories of WDSF World Ranking Tournaments:

- a) **WDSF Grand Slam**
WDSF will conduct a series of WDSF Grand Slam Competitions in Standard and Latin American, with prize-money and points for the WDSF Computer World Ranking List and a Grand Slam Final, as authorized by the Managing Committee.
- b) **WDSF World Open**
WDSF will conduct a series of WDSF World Open Competitions in Standard and Latin, called "WDSF World Open" with prize-money and points for the WDSF Computer World Ranking List, as authorized by the Presidium.
- c) **WDSF International Open**
WDSF will conduct a series of WDSF International Open Competitions in Standard and Latin with points for the WDSF Computer World Ranking List, as authorized by the Presidium.
- d) **WDSF Open**
WDSF will conduct a series of WDSF Open Competitions in Standard and Latin with points for the WDSF Computer World Ranking List, as authorized by the Presidium.

4.5.2 Detailed regulations for the conduct of these tournaments will be issued from time to time by the Presidium.

4.6 International Invitational Competitions

- a) **Definition:**
Except for International Team Matches and Formation Competitions a competition may only be described as an "International Competition" if it involves couples from at least four WDSF Member bodies.
- b) **Invitations:**
Invitations must be sent only to WDSF Member bodies unless decided otherwise by the Presidium.
- c) **Reimbursement of expenses:**
The reimbursement of participants shall be subject to agreement between the Member bodies.

4.7 WDSF World Cups

- a) **Types of competition**

WDSF World Cups are held:

- aa) In the Standard dances
(Waltz, Tango, Viennese Waltz, Slow Foxtrot and Quickstep)
- ab) In the Latin American dances
(Samba, Cha-Cha-Cha, Rumba, Paso Doble and Jive)
- ac) Over ten dances (Standard and Latin American)



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- b) Invitations:
Invitations must be sent to all WDSF Member bodies.

- c) Eligibility:

Only one couple from each invited Member body.

- d) Reimbursement of expenses: See Rule B 5 and Appendix.

4.8 WDSF Continental Cups

- a) Types of competition

WDSF Continental Cups are held:

- aa) In the Standard dances
(Waltz, Tango, Viennese Waltz, Slow Foxtrot and Quickstep)
- ab) In the Latin American dances
(Samba, Cha-Cha-Cha, Rumba, Paso Doble and Jive)
- ac) Over ten dances (Standard and Latin American)

- b) Invitations:
Invitations are to be sent to all WDSF Member bodies in the relevant continent. For this purpose Israel is counted as part of Europe.

- c) Eligibility:
Only one couple from each invited Member body.

- d) Reimbursement of expenses: See Rule B 5 and Appendix

4.9 Open Competitions

- a) Types of competitions:

WDSF Open Competitions are held:

- aa) In the Standard dances
(Waltz, Tango, Viennese Waltz, Slow Foxtrot and Quickstep)
- ab) In the Latin American dances
(Samba, Cha-Cha-Cha, Rumba, Paso Doble and Jive)
- ac) Over ten dances (Standard and Latin American)

- b) Eligibility:
Only athletes who are members of or affiliated with WDSF Member bodies. Couples from countries and bodies not affiliated in the WDSF may only participate at the WDSF Presidium's discretion.



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c) Rising Star Competitions

Open Competitions with the status “Rising Stars” can be held as “WDSF Open Rising Stars Competitions” in the Adult age group. Couples in places 1 to 50 of the current WDSF Computer World Ranking List may not participate in these “WDSF Open Rising Stars Competitions”.

Rule E.5 (Choreography and Syllabus)

- 5.1 Subject to these **Rules**, all choreographies in all ten dances in all WDSF granted championships, cups and other competitions, are open choreographies.
- 5.2 In all competitions governed by this Rule E.4 there is a uniform restricted syllabus for all Juvenile age groups, which is prepared and amended from time to time by a Commission of the WDSF Presidium and is effective for one year after publication by circular to all WDSF Member bodies.
- 5.2.1 In all competitions the Syllabus must be invigilated by a minimum of one qualified Invigilator who shall be appointed by the WDSF Member body governing DanceSport in the country where the competition is produced, but whose appointment must be confirmed by the WDSF Presidium.
- 5.2.2 In all competitions the Invigilator reports to the Chairperson. If a couple breaches the Syllabus restrictions in the first round of a competition, the Chairperson shall warn them, and if they breach the Syllabus in the next round or final, the Chairperson shall disqualify the couple.

Rule E.6 (Lifts)

- 6.1 Lifts are not permitted in either category.
- A lift is any movement during which one member of a couple has both feet off the floor at the same time with the assistance or support of the other partner.
- 6.2 The chairperson may disqualify couples who perform lifts during competition.

Rule E.7 (Prize Money)

- 7.1 In WDSF DanceSport Competitions prize money can be paid up to the amount of prize money paid by WDSF from time to time in WDSF World Open competitions, provided always that an organizer may offer more prize money than in WDSF World Open with the prior written approval of the WDSF Presidium.

Rule E.8 (Rules for Adjudication)

- 8.1 Marking
- 8.1.1 Closed marking shall be used in the finals of competitions. Open marking is not permitted at WDSF Competitions except to display couples' places in each dance, and is not permitted to



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display the individual placing of each couple by each Adjudicator of the dances, however the organizer may seek permission from the Chairperson to use the Open Marking System.

8.1.2 The Skating System shall be used.

8.2 Selection of Heats; Semi-Finals and Finals

- 8.2.1 WDSF World Championships, WDSF Open World Championships, WDSF Continental Championships, WDSF Sub-Continental Championships, WDSF World Ranking Tournaments, WDSF World Cups, WDSF Continental Cups and Open Competitions shall comprise at least a first round, semi-final and final.
- 8.2.2 Starting with the first round, the selection of all heats shall be random but not rotating through the five dances, but from the "96-round" the selection of all heats shall be random and rotating.
- 8.2.3 The semi-final must always be danced in two heats in WDSF World Championships, WDSF Open World Championships and WDSF Continental Championships.
- 8.2.4 The semi-final of any competition must be danced in two heats on a floor with an area of less than 250 square metres.
- 8.2.5 No more than 10 couples may dance in each heat of a competition round, up to the quarter-final in WDSF World Championships, WDSF Open World Championships and WDSF Continental Championships.
- 8.2.6 In WDSF Championships and WDSF Cups with an entry of more than 20 couples, except for Ten Dance, the re-dance system shall apply from the first round. Two qualifying rounds shall be held to allow all couples the opportunity to dance twice. In WDSF World Ranking Tournaments the "Regulations for WDSF World Ranking Tournaments" shall be observed. The Chairperson shall decide the number of couples to be recalled from both qualifying rounds.
- 8.2.7 At least 50 % of the participating couples shall be recalled to the next round (excluding the Final) except in 10-Dance, in which at least two-thirds of the participating couples shall be recalled only after the first round to the next round; provided always that this provision does not apply for WDSF World Ranking Tournaments.
- 8.2.8 Ten-Dance Competitions shall comprise no more than first round, quarter-final, semi-final and final.
- 8.2.9 In Finals Adjudicators shall place couples. "1" is the best place marking. The same placing must not be given to more than one couple.
- 8.2.10 In WDSF World Championships, WDSF Open World Championships, WDSF Continental Championships, WDSF Sub-Continental Championships, WDSF World Ranking Tournaments, WDSF World Cups, WDSF Continental Cups and Open Competitions, no more than 6 couples should participate in the final, but if more than 6 couples qualify, the Chairperson will decide on the number of participants.

8.3 Revised Competition Format

- 8.3.1 In all WDSF World and WDSF Continental Championships the "Revised Competition Format" must be used in the age groups "Adult", "Under 21" and "Youth". In these age groups, it may also be used in all other WDSF Championships, Cups and Competitions if the WDSF Member body applies to use this format.



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8.3.2 “Revised Competition Format” in the Standard and the Latin Discipline means the provision of two (2) solo dances, one (1) at the beginning and another one (1) at the end of the final. Solo dances means that each couple performs for one (1) full minute in each solo dance beginning from the first step of that performance. After the solo dances, all couples return to the floor for a further one (1) full final minute of group competition in that dance, beginning from the last couple commencing with their performance in that dance.

8.3.3 “Revised competition format” in the Ten-Dance Discipline means the provision of two (2) solo dance per discipline. Solo dances means that each couple performs for one (1) full minute in each solo dance beginning from the first step of that performance. After the solo dances, all couples return to the floor for a further one (1) full final minute of group competition in that dance, beginning from the last couple commencing with their performance in that dance.

When the new Judging System is applied, the group dance after the solo dance in the same dance, will not be danced.

8.3.4 The order of couples in the solo dances of the final of the “Revised Competition Format” must be chosen by random selection, either manually or by randomized computer selection under the Chairperson’s supervision.

8.4 New Judging System

8.4.1 The WDSF New Judging System (“NJS”) is the foundation for future developments in adjudication in WDSF, as set out in the appendix to these *Rules*.

8.4.2 At the discretion of the WDSF Sports Director, the NJS also may be applied for all other WDSF Championships, Cups and Competitions, as well as in Asian Games, Asian indoor Games, WDSF Games and World Games, notwithstanding the age group restrictions set out in Rule E.8.3.1. Any other rules for adjudication which are inconsistent with the NJS shall not be in force in such WDSF Championships, Cups, Competitions or Games in which the NJS is applied.

8.5 In WDSF World Championships, WDSF Open World Championships, WDSF Continental Championships, WDSF Sub-Continental Championships, WDSF World Ranking Tournaments, WDSF World Cups and WDSF Continental Cups, the organizer must display marking sheets upon conclusion of the competition.

Rule E.9 (Health and Welfare of Athletes)
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9.1 There must be a break of at least 20 minutes between the rounds of a competition.

9.2 Finals for Juveniles, Juniors

9.2.1 All Finals and prize presentations for Juvenile athletes must be concluded before 21:00 (9:00 P.M.)

9.2.2 All Finals and prize presentations for Junior I athletes must be concluded before 22:00 (10:00 P.M.)

9.2.3 All Finals and prize presentations for Junior II athletes must be concluded before 23:00 (11:00 P.M.)



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Rule E.10 (Competition Dress)

- 10.1 In all competitions granted under these **Rules**, competitors shall dress or costume according to the **WDSF Dress Regulations**, which form a part of these **Rules**.
- 10.2 Each athlete may change costume up to three (3) times in all of the rounds of any competition, provided always that no change of dress, or additional use of accessories or colours, is permitted during any round of a competition.
- 10.3 The Chairperson, or the WDSF Sports Director, may disqualify any couple at a competition when either partner is not dressed or costumed according to these **Rules**, and in addition to its other powers under the **WDSF Statutes** the Presidium may suspend from competitions for a limited period of time any competitor who breaches this Rule.

F. Rules for Competitions (Formations)

Rule F.1 (Number of Couples)

- 1.1 In all Formation competitions teams shall consist of six, seven or eight couples. No person may dance in more than one team in the same event.
- 1.2 In all Formation competitions at least 12 competitors per team must hold a valid and subsisting passport of the represented WDSF Member country at the time s/he is appointed to represent that Member and at the time of the relevant Championship or Cup.
- 1.3 At any stage in a competition 4 team Members may be replaced by up to 4 reserves.

Rule F.2 (Music, Dances)

- 2.1 Teams in the Standard category must base their routines on the Waltz, Tango, Viennese Waltz, Slow Foxtrot and Quickstep with an optimal maximum of 16 bars of music in any dance including Latin American.
- 2.2 Teams in the Latin American category must base their routines on the Samba, Cha-Cha- Cha, Rumba, Paso Doble and Jive and any other Latin American rhythm with an optional maximum of 16 bars of music in any dance, including Standard dances.
- 2.3 Solo performances in the Standard category shall be restricted to 8 bars in any one dance used with a maximum of 24 bars of music over the whole presentation, except for the Latin American dances in which solo performance is normally a part.
- 2.4 No formation team shall dance a routine exceeding 6 minutes including entry and exit. Of these 6 minutes, no more than 4½ minutes shall be judged and must be clearly identified in recognisable fashion at the beginning and end.
- 2.5 Tapes or other audio systems shall be used.
- 2.6 Teams not complying with these requirements may be disqualified by the Chairperson.



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Rule F.3 (Rehearsals)

- 3.1 A Chairperson must be appointed. The Chairperson must attend rehearsals and warn any team breaching the **Rules**. If the **Rules** are breached during the competition, the Chairperson may disqualify the team(s).
- 3.2 Adequate arrangements must be made for non-public team rehearsals before the competition.
- 3.3 An equal amount of time at least 15 minutes long must be allocated to each team in the hall with appropriate music.
- In Formation competitions with different dance directions within the same event an equal amount of time at least 20 minutes long must be allocated to each team in the hall with appropriate music.
- 3.4 During the rehearsal the entire choreography including entry and exit must be performed at least once with music to promote conformity with these **Rules**.
- 3.5 The dance routine and music performed or practised at the rehearsal are the only movements and music permitted during the competition. The music tempo may only be changed once in the first round of the competition.

Rule F.4 (Draws)

- 4.1 In each round the starting order must be drawn under the scrutiny of the Chairperson.

Rule F.5 (International Formation Competitions)

- 5.1 Formation Competitions may be held in two styles:
- a) in the Standard dances,
 - b) in the Latin American dances

Rule F.6 (Grades of Competition)

6.1 WDSF World Formation Championships (only adult)

- a) Types of competition

WDSF World Formation Championships are held:

- aa) In the Standard dances
(Waltz, Tango, Viennese Waltz, Slow Foxtrot and Quickstep)
 - ab) In the Latin American dances
(Samba, Cha-Cha-Cha, Rumba, Paso Doble and Jive)
- b) Invitations:
Invitations must be sent to all WDSF Member bodies.



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- c) Eligibility:
Two teams of each category must be invited from each Member body.
- d) Reimbursement of expenses:
No travel expenses, two nights' hotel accommodations. See Rule B 5 and Appendix.

6.2 WDSF Continental Formation Championships (only Adult category)

WDSF continental championships are held:

- aa) In the Standard dances
(Waltz, Tango, Viennese Waltz, Slow Foxtrot and Quickstep)
- ab) In the Latin American dances
(Samba, Cha-Cha-Cha, Rumba, Paso Doble and Jive)
- b) Invitations:
Invitations must be sent to all WDSF Member bodies in the relevant continent. For this purpose Israel is counted as a part of Europe.
- c) Eligibility:
Two teams of each category must be invited from each Member body.
- d) Reimbursement of expenses:
No travel expenses, two nights' hotel accommodations. See Rule B 5 and Appendix.

6.3 International Invitational Competitions for Formation Teams

- a) A competition may only be described as an "International Invitational Formation Competition" if it involves formation teams from at least four WDSF Member bodies.
- b) Invitations
Invitations must be sent only to WDSF Member bodies unless decided otherwise by the Presidium.
- c) Reimbursement of expenses
The reimbursement of participants shall be subject to agreement between the Member bodies.

6.4 WDSF World Cups Formation (only Adult category)

- a) Types of competition

WDSF World Cups are held:
 - aa) In the Standard dances
(Waltz, Tango, Viennese Waltz, Slow Foxtrot and Quickstep)
 - ab) In the Latin American dances
(Samba, Cha-Cha-Cha, Rumba, Paso Doble and Jive)
- b) Invitations:
Invitations must be sent to all WDSF Member bodies.



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- c) Eligibility:
Only one formation team may be accepted from each Member body.
- d) Reimbursement of expenses:
No travel expenses, two nights' hotel accommodations. See Rule B 5 and Appendix.

6.5 WDSF Continental Cups Formations (only adult)

- a) Types of competition

WDSF Continental Cups are held:
 - aa) In the Standard dances
(Waltz, Tango, Viennese Waltz, Slow Foxtrot and Quickstep)
 - ab) In the Latin American dances
(Samba, Cha-Cha-Cha, Rumba, Paso Doble and Jive)
- b) Invitations:
Invitations must be sent to all WDSF Member bodies in the relevant continent. For this purpose Israel is counted as part of Europe.
- c) Entitlement to participate:
Only one formation team will be accepted from each invited Member body.
- d) Reimbursement of expenses:
No travel expenses, two nights' hotel accommodations. See rule B 5 and Appendix.

Rule F.7 (Rules for Adjudication)
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- 7.1 International formation competitions shall comprise at least a first round, semi-final and final.
- 7.2 When there are more than 5 teams in a competition a second round must be held.
- 7.3 In all intermediate and final rounds no fewer than half of all the formations from the previous round may participate.
- 7.4 In the final, a maximum of 6 formation teams may participate, or a maximum of 7 in the event of a tie in the previous round.
- 7.5 Formation teams which receive the majority of marks must be promoted to the next round.
- 7.6 Formations must be listed in the judging sheets in the same sequence as the starting order. Open marking must also be called in this order.
- 7.7 Only Adjudicators experienced in adjudicating formation competitions must be selected to adjudicate competitions under these **Rules**. At least 7 Adjudicators from 7 different WDSF Member bodies must be engaged.



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- 7.8 In finals Adjudicators shall rank formations. 1st is the best ranking. The same ranking must not be given to more than one formation.
- 7.9 Organizers must display marking sheets upon conclusion of the competition

Rule F.8 (Lifts)

- 8.1 Lifts are not permitted in either category.
- A lift is any movement during which one member of a couple has both feet off the floor at the same time with the assistance or support of the other partner.
- 8.2 The Chairperson may disqualify teams any members of which perform lifts during their judged dance performance.

Rule F.9 (Competition Dress)

- 9.1 In all formation competitions granted under these **Rules**, competitors shall dress or costume according to the **WDSF Dress Regulations**, which form a part of these **Rules**.
- 9.2 In the Standard section as well as in the Latin section, all men in a team must wear the same dress (colour and style) and all women in a team must wear the same dress (colour and style).
- 9.2.1 Standard section: Men's dress must be black or midnight-blue.
- 9.2.2 Latin section: Men's dress in colours is permitted. No properties are allowed.
- 9.3 No change of dress, or use of accessories or colours, is permitted during the competition
- 9.4 The Chairperson, or the WDSF Sports Director, may disqualify any formation team at the competition which is not dressed or costumed according to this **Rule**, and in addition to its other powers under the **WDSF Statutes** the Presidium may suspend from competitions for a limited period of time any formation team which breaks this **Rule**.

G. Rules for Competitions (Team Matches)

Rule G.1 (International Team Matches)

1.1 International Team Matches

- a) Types of competitions:

International Team Matches are held:

- aa) In the Standard dances
(Waltz, Tango, Viennese Waltz, Slow Foxtrot and Quickstep)
- ab) In the Latin American dances
(Samba, Cha-Cha-Cha, Rumba, Paso Doble and Jive)



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- b) Invitations:
International Team Matches are subject to arrangement between the WDSF Member bodies, but may only be held once in any year in the same country and between the same WDSF Member bodies.
- c) Eligibility (Definition of a team):
Each team must consist of at least four couples chosen according to the relevant WDSF Member body's ranking and must not be varied during the competition.
- d) Reimbursement of expenses:
The reimbursement of participants shall be as agreed between the relevant WDSF Member bodies.

Rule G.2 (Marking)

- 2.1 In each round open marking shall be used, to assess couples as 1, 1 1/2, 2, 2 1/2, 3. "1" being the best mark.
- 2.2 For equal performance, identical marking may be given.
- 2.3 In all dances the same couples must always dance against each other. Interchange of couples is not allowed.
- 2.4 The marks shall be added together to produce a result.

Rule G.3 (Competition Dress)

- 3.1 According to **WDSF Dress Regulations**.

H. Rules for Competitions (Showdance Competitions)

Rule H.1 (Character of Latin and Standard)

- 1.1 A show dance may never suppress the character of the Latin and/or Standard dances. The minimum requirement is that the show dance is in balance with the Latin and/or Standard character.
- 1.1 A Showdance may never suppress the balance between Latin and Standard character.

Rule H.2 (Dances)

- 2.1 Dances

In Latin and Standard Showdance competitions the dances must be selected from a minimum of three (3) up to a maximum of five (5) regular Standard or Latin dances. Elements from other dances may be used to enrich and complete the choreography, with respect to the character of Latin and Standard dances (refer to Rule H 1). The character of Standard and Latin dances must be clearly recognizable.
- 2.2 Elements of other dances and dance forms may be included up to a maximum of 25% of the duration of the performance.



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Rule H.3 (Music)

3.1 Music

Competitors must provide the Organizers with:

- a) 2 copies of a compact disc ("CD") recording of their selected music, and
- b) a full, accurate and current list of selected titles on the CD or CDs including title(s), composer(s), arranger(s), publisher(s) and CD or record number(s).

3.2 Time Limit

The duration of the performance shall be between 3:30 and 4:00 minutes, including entrance and exit performances, starting when the first partner of the couple enters the floor and ending when the last partner of the couple has left the floor. This duration may never be exceeded. The entrance and the exit of the athletes should not exceed 15' each.

The Chairperson shall disqualify any couple who exceed these time limits.

The music maker must start the music for the performance no later than 15 seconds after the performance begins.

3.3 The duration of music must be a minimum of 3 minutes and a maximum of 3:30 minutes, excluding the couple's entrance and exit.

Rule H.4 (Lifts)

4.1 A lift is any movement during which one member of a couple has both feet off the floor at the same time with the assistance or support of the other partner.

4.2 Lifts Standard

- 4.2.1 A maximum of three (3) lifts is permitted during each performance.
- 4.2.2 Each lift may not exceed 15 seconds in duration, including the lead in and the lead out of the lift.

4.3 Lifts Latin

- 4.3.1 A maximum of three (3) lifts is permitted during each performance.
- 4.3.2 Each lift may not exceed 15 seconds in duration.

Rule H.5 (Holds)

5.1 Holds Standard. Definition of hold:

- Man's left hand takes Lady's right hand
- Man's right hand is placed on Lady's left shoulder blade
- Lady's left hand is placed over lower end of Man's right deltoid muscle.



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- 5.1.1 A 30-second period at the beginning of the performance and a further 30-second period at the end may be danced without a hold or in any other style of hold subject always to the Chairperson's discretion to prohibit holds that could be dangerous, injurious or offensive.
- 5.1.2 Once a hold is established after the separation during the beginning of the performance, a couple may further release holds for a maximum continuous duration of 15 seconds, a maximum of two times during the performance.
- 5.1.3 There is not allowed two consecutive separations without hold

Rule H.6 (Rehearsals)

- 6.1 Organizers must grant each couple an opportunity to conduct a full rehearsal on the proposed competition floor, at a reasonably convenient time, for a minimum of 10 minutes' rehearsal time, to test the competition floor and the Organizer's production of the couple's selected music.

Every couple should be present a minimum of 15 minutes before they start their rehearsal.

- 6.2 All athletes, all WDSF Chairpersons, the WDSF Invigilator, and all camera operators, sound engineers, and lighting engineers must be present for the duration of all such rehearsals.
- 6.3 All shows will be filmed under rehearsal and during the show to be used only as information in any decision about violations of these **Rules**. The Chairperson must disqualify any couple who fail to appear for any rehearsal.
- 6.4 During a rehearsal the invigilator shall judge the dances based on any rules and regulations set by WDSF. In case of a violation of one or more of such rules and regulations the invigilator shall inform the respective couple, so they can make adjustments to their show.
- 6.4.1 All athletes must be aware that their performances should have been reviewed by the National Invigilators in their National Championships and that their performance is in accordance with the WDSF Rules and Regulations for Showdance, prior to their participation in WDSF Showdance Championships.
- 6.5 Except for the above-mentioned changes in a Showdance all dancers must show the same show and choreography throughout the rehearsal and the competition. During the rehearsal and all competition rounds, the same dresses and costumes must be used and the lighting and music shall be the same.
- 6.6 If a technical problem with the music occurs during a Showdance, the affected couple must be given the opportunity to demonstrate once more after the last couple in the rehearsal and must be given time to solve the problem with the music. If the problem cannot be solved they must be disqualified from the competition. If such problems occur for the first time during the first round, the same procedure applies so that the affected couple may repeat their performance after the last couple performs in the first round. The Invigilator shall immediately disqualify a couple who experience subsequent technical music problems.

Rule H.7 (Order of Performances)

- 7.1 The order of performances shall be decided by drawing of lots by the Chairperson or a person approved by the Chairperson, at which draw all couples or their representatives must be present.



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At the draw the following persons must be present:

- The invigilator who is appointed by the WDSF
- The Chairperson appointed by the WDSF or his or her approved representative.
- 1 Dancer of each couple and/or their representative
- A representative of the organizer to finalize the rehearsal time-table

7.1.1 The same order must be used for the rehearsal and the 1st round of competition.

7.1.2 The order of the final round must be decided by drawing lots again according to the same protocol.

Rule H.8 (Lighting)

8.1 All couples must perform in the same lighting conditions in all rounds. All other lighting must be excluded except spotlights.

Follow spotlights may only be used to illuminate every couple in the same way.

8.2 Any direct glare of the competing couple has to be avoided by suitable measures such as positioning the spotlights as high as possible.

Rule H.9 (International Showdance Competitions)

9.1 International Showdance Competitions are held in the following disciplines:

- a) Standard Showdance
- b) Latin Showdance.

9.2 Format

9.2.1 A competition may comprise a maximum of two (2) rounds including the final.

9.2.2 Competitors must perform the same choreography in the same order and to the same musical arrangement in every round.

9.2.3 There must be no pauses during any rounds.

9.2.4 The minimum pause between rounds is 30 minutes.

9.2.5 The minimum pause between rehearsal and first round is 3 hours.

Rule H.10 (Grades of Competition)

10.1 WDSF World Showdance Championships

10.1.1 **Adult and Youth**

- a) Types of competition

WDSF World Championships are held:



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- aa) In the Standard dances
- ab) In the Latin American dances
- b) Invitations:
Invitations must be sent to all WDSF Member bodies.
- c) Eligibility:
Every WDSF Member body may nominate two couples.
- d) Reimbursement of expenses:
No travel expenses, two nights' hotel accommodations.
See rule B 5 and Appendix

10.2 WDSF Showdance Continental Championships

Adult and Youth

- a) Types of competition

WDSF Continental Championships are held:
 - aa) In the Standard dances
 - ab) In the Latin American dances
- b) Invitations:

Invitations must be sent to all WDSF Member bodies in the relevant continent. For this purpose Israel is counted as a part of Europe.
- c) Eligibility:

Every WDSF Member body has the right to nominate two couples.
- d) Reimbursement of expenses:

See rule B 5 and Appendix.

10.3 International Showdance Invitational Competitions

- a) Except for International Team Matches and Formation Competitions a competition may only be described as an "International Showdance Invitational Competition" if it includes couples from at least four WDSF Member bodies
- b) Invitations:
Invitations must be sent only to WDSF Member bodies unless decided otherwise by the Presidium.



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- c) Reimbursement of expenses:
The reimbursement of participants shall be subject to agreement between the relevant Member bodies.

Rule H.11 (Competition Numbers)

- 11.1 During the first draw a competition number must be issued to each couple or their representative. The competition number of the couple performing must be displayed so that it is visible to the Adjudicators and the Audience.

Rule H.12 (Announcements)

- 12.1 The organizer must provide a Master of Ceremonies ("compere") to make announcements during the competitions.

All couples must complete a form in which details of their show and the theme of the show are described. When the couple has been announced they must immediately start their performance and enter the floor immediately to begin their show.

For all preliminary rounds the information included in the announcements must be:

The couples' names;

The countries they represent;

The name of the show; and

In the final, if additional information it is made available by the couple.

The compere's announcements must end with the name of the show.

The name of the choreographer, the name of the choreographer's school and any other information about the choreographer, may not be mentioned in the announcements.

Rule H.13 (Adjudication System)

- 13.1 Standard "crossing" (marking) shall be used in the preliminary round. The Chairperson of the Adjudicators will issue a listing with the couples who continue to the next round.
- 13.2 During the final each Adjudicator must issue two scores, one for technical merit and one for artistic merit. These scores must be added together to calculate the final score. In case an Adjudicator ranks two couples with an equal final score, the Scrutineers shall rank the couple with the best score for technical merit as the better couple.
- 13.3 The new WDSF Adjudication System must be applied for the final round.
- 13.4 A Showdance consisting of more than three dance-rhythms has a higher Technical merit than a Showdance consisting of only three dance-rhythms, as it is technically more difficult.

Rule H.14 (Props/Accessories/Stage Decoration)

- 14.1 No props, accessories, or stage decoration are permitted at any time before, during or after the performance.



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Rule H.15 (Dress and Costume)

- 15.1 **WDSF Dress Regulations** apply to all competitions held under this **Rule**.
- 15.2 The choice of dress and/or costume for man and lady should suit and complement the theme of the show.
- 15.3 Makeup and hair styling for man and lady can suit and complement the theme of the show.

Rule H.16 (Chairperson and Invigilator)

16.1 Chairperson and Invigilator

A WDSF Invigilator and a WDSF Chairperson must be appointed by WDSF to chair each competition, to supervise and monitor the organizer's adherence to the **Rules**, and to disqualify any couple who break any **WDSF Rules**, regulations or codes or contravene any WDSF policy or Operating Policy. The WDSF Invigilator is responsible to determine whether and ensure that all performances by all couples are presented in accordance with all the rules set out in this part "H. Rules for Competitions (Showdance Competitions)" during both the rehearsals and all competition rounds.

16.2 The organizer must provide a camera operator, an up-to-date video camera, and a screen and facilities for slow-motion and still-picture viewing for the invigilator, only for World and Continental Championships.

16.3 Every performance in every round, including rehearsals, must be recorded for use in checking for violation of any **WDSF Rules**, regulations or code or contravention of any WDSF policy or Operating Policy and as proof of violation or contravention in case of disqualification.

16.4 Disqualification

Any violation of these **Rules** in a competition by either athlete in a couple may lead to immediate disqualification of that couple.

In case of a disqualification a detailed report signed by the WDSF invigilator and WDSF Chairperson, including the video recording of the performance as proof of violation of the **Rules** or other reason, shall be sent to the WDSF Sports Director not later than 1 week following the conclusion of the competition.

16.5 Final Decision

In any case in which these **Rules** are silent, incomplete or uncertain, the Invigilator's decision shall be final.

I. Rules for Competitions (Artistic DanceSport)

Rule I.1 (General)

- 1.1 "Artistic" dances are the specialty of DanceSport danced in groups, based on the general canons of classical dance, modern dance, Latin and Caribbean dances, or other dance styles in which the technical elements and styles of the dance, of the music, of the clothing and also accessories are inseparable and linked to the expression and the execution.



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1.2 The Artistic dances are divided in the following sections:

- Synchro Dance (Synchro Modern and Synchro Latin)
- Choreographic Dance (Choreographic Modern and Choreographic Latin)
- Show Dance.

Each Artistic Sports Association (ASA) is not allowed to submit more than one time the same choreography and / or use the same piece of music as part of a competition.

1.3 Competitive Units

Artistic dance competitions are performed in the following types of competitive units or "teams":

- Small group: team is comprised of 3 to 7 athletes: male, female, or mixed;
- Dance group: team is comprised of 8 to 20 athletes: male, female, or mixed;
- Big group: team is comprised of 21 or more athletes: male, female, or mixed.

In the Artistic Dances an athlete cannot compete against himself or herself.

1.4 Categories

1.4.1 Referring to the age of the athletes, the competitive unit is formed as follows in the following categories:

- Children: athletes aged from 6 to 9 years;
- Under 11: athletes aged up to 11 years (including "Children", who are permitted to dance in this category);
- Under 15: athletes aged up to 15 years (including "Under 11" but not "Children");
- Over 16: athletes aged from 16 to 29 years;
- Under 21: athletes aged up to 21 years (including "Under 15" but not "Under 11" or "Children");
- Senior: athletes aged 30 years and older;
- Open: permitted for athletes of all age categories, only for "Small Group" competitions.

1.4.2 Dancing Out of Age Category

In each group teams may include athletes who belong to an adjacent younger and older age category or categories, in the following proportions: 1 out-of-category athlete in a group of up to 6 athletes, and up to 2 out-of-category athletes in a group of 8 or more athletes.

- Under 9: age maximum 11 years,
- Under 11: age maximum 13 years,
- Under 15: age maximum 17 years,
- Over 16: age minimum 14 years,
- Senior: age minimum 28 years.



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Rule I.2 (Types of Competitions)

2.1 Artistic DanceSport athletes may participate in the following WDSF competitions:

- WDSF World Championships,
- WDSF World Cups,
- WDSF Continental Championships,
- WDSF Sub-Continental Cups,
- WDSF International Competitions,
- WDSF Open Competitions.

Rule I.3 (Music)

3.1 Teams must dance the performance with their own music. At the moment of the accreditation, the delegate of the sporting club or the team leader of the group must deliver a Compact Disc Audio which is non-rewritable and that contains a single music track, with the music chosen for the test. Each CD must be labelled showing at least: ASA name, music title, music composer, white space on which to write the competition number. In addition teams must also provide one identical backup copy of the CD in case of problems. If the audio track of the CD appears longer than the time allowed, the Music Director must fade out the music at the expiration of the limit fixed, and completely eliminate the volume within the next five seconds. The repetition of a test interrupted after one minute from the start because of technical malfunctions, will be granted, even just in part, at the sole discretion of the Chairperson of Adjudicators.

3.2 Duration of Performance

The duration of the music varies based on the competitive unit, as follows:

- Small group: minimum 2.10 - maximum 2.30 minutes,
- Dance group: minimum 2.45 - maximum 3.15 minutes,
- Big group: minimum 3.00 - maximum 4.00 minutes.

Every group has 15 seconds to enter in the floor and 15 seconds to leave it. The Chairperson of Adjudicators may disqualify any group that exceeds this time limit.

Rule I.4 (Lifts)

4.1 Lifts are not allowed in any category.

4.2 A lift is a movement during which an athlete has both feet off of the ground with the support of the partner or another athlete.

4.3 The Chairperson of Adjudicators may disqualify any group if a lift is used during that group's performance.

Rule I.5 (Judging System)

5.1 Absolute Evaluation

5.1.1 In the Artistic Dances an absolute judgment is expressed through two or more parameters that indicate the value of the technical and artistic performances.

5.1.2 In any Competition, competitors who do not comply with these rules are eliminated by at least three adjudicators, or the Chairperson of Adjudicators, or the majority of the Adjudicators, by assigning to the competitive unit the last place ranking available in dance in the phase of the Competition in which the error was detected.



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5.1.3 The Chairperson of Adjudicators may disqualify the competitive unit that does not comply with these Rules re:

- a) the duration of the music;
- b) to technique and music used in the execution of a specific discipline (e.g. gender performance in a competition of Latin Synchro Modern); The inspector track will draft and sign a detailed report to be annexed to the report of the Chairperson of Adjudicators and the record of the marks for each suspension, indicating the specific violation.

5.2 Judging System 2.1

The elements of Adjudication are: technical and artistic, so the system components of WDSF Judging System 2.1 shall be two technical parameters and two artistic parameters.

Rule I.6 (Performances in Competitions)

6.1 For the disciplines in which the competition takes place using their own music, based on the number of competitive units recorded, at the discretion of the Chairperson of Adjudicators and unless it causes delay in the competition, eliminations will occur according to the table below:

Up to 12 participants: Direct final

From 13 to 25 participants: Semi-final and then a Final

Over 26 participants: Quarter-final, Semi-final and then Final

6.2 In the Final the Adjudicators must place the best couple in 1st position and each remaining couples in the next lower places according to how well they compare to each of the other couples. The same placing may not be given to more than one couple.

Rule I.7 (Costuming)

7.1 Costuming for all disciplines are as follows:

- No decoration on costumes and no accessories which use symbols with any references to religion, politics or anything offensive to public morals, except in "show" disciplines in which religious symbols may be allowed if historically associated with the theme and if used without offending or harming anyone.
- Costuming must cover the private parts of the athlete. For this reason the following are prohibited: hot culottes, tangas and transparent inserts in culottes.
- If shorts are worn, they must comply with the requirements for panties which are set out in the **WDSF Dress Regulations**.
- If a problem occurs that invalidates the dress competition or a part of it the athlete must report to the Chairperson of Adjudicators of the need and be authorized by him or her, before using any replacement.
- The Chairperson of Adjudicators may require an athlete or athletes to change all or part of any costume or accessories if s/he decided that the costume or accessory is contrary to this Rule.
- The use of footwear and costuming suitable for Latin American Dances as defined in the WDSF Dress Regulations is mandatory only for Synchro Latin.
- An "accessory" is a decorative object that integrates clothing (jewellery, gloves, handbags, hats, belts, scarves, watches, sunglasses, pins, ties, leg warmers and braces).



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Rule I.8 (Synchro DanceSport)

8.1 Definition

Synchronized dance is a discipline in which the coordination of individual skills can lead to technical results higher than those reached by each individual athlete. As with any team sport, a sport is highly educational for its aggregate achievement. In particular, athletes should not pursue the leadership but rather a team spirit that also serves to stimulate and motivate competitors. This specialty, fundamental to all sport dance art, includes the performance, in perfectly synchronized movements, of figures and variations of steps to music of their athlete's or athletes' choice, subject only to the rule of good taste.

8.2 Styles

The discipline of the synchro dance is divided into 2 specialities: Synchro Latin and Synchro Modern:

8.2.1 Synchro Latin

All styles of dance and all musical genres belonging to the Latin American dance Discipline (samba, cha cha cha, rumba, paso doble, jive) are allowed in this specialty. This specialty rewards interpretation expressed through body language and continuous and uninterrupted choreography, performed with demonstration of adequate technical and athletic skills.

8.2.2 Synchro Modern

Includes all styles of dance and musical genres except those clearly belonging in the Latin American Discipline (samba, cha cha cha, rumba, paso doble, jive), and includes dance styles and musical genres of Caribbean dance (salsa, merengue, bachata); in this specialty interpretation is preferably expressed through body language and continuous and uninterrupted choreography, performed with demonstration of adequate technical athletic talents.

8.3 Special rules

8.3.1 All members of the team must perform at the same time, facing in the same direction and using the same steps and movements without travelling on the floor from the beginning to the end of the music; heads, arms and legs should move simultaneously.

8.3.2 The team must perform routines during which they cumulatively turn to face all four directions on the floor during any routine, and during which they may also face the diagonals of the floor, provided always that the characteristic of the synchro dance is preserved at all times (paragraph 8.3.1).

8.3.3 Stationary figures may be performed but should not be the predominant part of the choreography.

8.3.4 Teams may use completely free variations in music and steps during the last 15 seconds of a performance, including lifts, and contacts between members of the group, provided always that lifts may not be used in the "Under 9" and "Under 11" categories.

8.3.5 During the performance no athlete may throw or place on the floor, even temporarily, objects or accessories, even if part of the costume.

8.3.6 In synchro latin athletes must wear dance shoes for Latin dances according to the requirements for Latin American DanceSport elsewhere in these Rules. In synchro modern athletes must wear footwear that is appropriate to the style of dance that is used in the performance.

8.3.7 Costuming must comply with the requirements set out for comparable discipline in the **WDSF Dress Regulations**.

8.3.8 Makeup may be worn only as required elsewhere in these Rules.

8.3.9 Persons other than members of the team shall not enter the competition floor and scenic elements may not be placed on the floor.

8.3.10 At the end of the performance the team must leave the floor completely clear and clean.



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Rule I.9 (Choreographic DanceSport)

9.1 Definition

This is a specialty which is part of the natural evolution of Synchro Dance. The main feature of this specialty is the breakdown of the team in modules (Example: a team of 12 athletes can be broken down into 4 modules of three athletes for each module) and the construction of a choreography through the management of the spaces in the various modules of the team, to music of their athlete's or athletes' choice, subject only to the rule of good taste. It is also evaluated on the basis of the interpretation expressed through the body language and the fluidity of the choreographic development.

9.2 Styles

The discipline of Choreographic Dance is divided into two specialties:

9.2.1 Choreographic Latin

All styles of dance and all musical genres belonging to the Latin American dance Discipline (samba, cha cha cha, rumba, paso doble, jive) are allowed in this specialty. This specialty rewards interpretation expressed through body language and continuous and uninterrupted choreography, performed with demonstration of adequate technical and athletic skills.

9.2.2 Choreographic Modern

Includes all styles of dance and musical genres except those clearly belonging in the Latin American Discipline (samba, cha cha cha, rumba, paso doble, jive), and includes dance styles and musical genres of Caribbean dance (salsa, merengue, bachata); in this specialty interpretation is preferably expressed through body language and continuous and uninterrupted choreography, performed with demonstration of adequate technical athletic talents.

9.3 Special rules

9.3.1 All team members must start the performance in a synchronized way (see Synchro Dance) subject to the following times:

- minimum 15 - maximum 20 seconds for the "Small group";
- minimum 20 - maximum 25 seconds for the "Dance group";
- minimum 25 - maximum 30 seconds for the "Big group".

9.3.2 After the initial synchronized part, teams must perform routines that provide for the choreographed separation of the team members into modules, and each module must perform routines facing in each of the 4 possible directions of the floor or the 4 possible directions of the diagonal directions of the floor, so as to create a choreography with the possible construction of geometric figures modules can perform the same routine, but in different directions, or may perform different routines in the same way for each module (the second option allows teams to create more elaborate choreography), provided also that the team members may regroup together at one point during the performance for a maximum duration of 10 seconds, and then proceed with a second choreographed separation into further modules.

9.3.3 During the choreography stationary figures may be performed, but should not be the predominant part of the choreography.

9.3.4 Teams may use completely free variations in music and steps during the last 15 seconds of a performance, including lifts, and contacts between members of the group, provided always that lifts may not be used in the "Under 9" and "Under 11" categories.

9.3.5 During the performance no athlete may throw or place on the floor, even temporarily, objects or accessories, even if part of the costume.



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- 9.3.6 In Choreographic latin athletes must wear dance shoes for Latin dances according to the requirements for Latin American DanceSport elsewhere in these Rules. In Choreographic modern athletes must wear footwear that is appropriate to the style of dance that is used in the performance.
- 9.3.7 Costuming must comply with the requirements set out for comparable discipline in the **WDSF Dress Regulations**.
- 9.3.8 Makeup may be worn only as required elsewhere in these Rules.
- 9.3.9 Persons other than members of the team shall not enter the competition floor and scenic elements may not be placed on the floor.
- 9.3.10 At the end of the performance the team must leave the floor completely clear and clean.

Rule I.10 (Showdance DanceSport)

10.1 Definition

Show Dance is a specialty Discipline which allows wide discretion for the creation of a theme or plot, through the creation of an original choreography, through which athletes may seek to convey everyday stories, moods, or music inspired by movies or musicals, or other sources. A principal object is to create through the whole performance a thread that connects the theme, so as to better convey that message during the show. Other elements like costumes, makeup, set design, as well as technical, artistic and expressive of the athletes are important in adjudicating such performances.

10.2 Requirements

Show Dance is exempt from the limitations imposed in the specialties Synchro and Choreographic Dance Disciplines. This Discipline must develop a theme or a plot by the consistent use of the following essential elements:

- Music in all its nuances (rhythm, melody and dynamics)
- Choreography (originality and imagination in the choice of steps and figures and in their execution, as well as in that of theme)
- Gestures (interpretation, body expression, facial expressions)
- Costuming (consistent use gown with thematic choice and elegance and sobriety in the overall use of clothing)
- Makeup (appropriate use of make-up, in order to enhance the image of the interpretation).

Theme, choreography, gestures, costumes and makeup must tender account be appropriate to the age of the athlete. Whenever the performance omits the essential elements that should characterize the show, the Chairperson of Adjudicators shall penalize the performance in marks.

10.3 Special rules

- 10.3.1 Themes must be appropriate to the age of the athletes. Themes or elements that can reasonably be connected to sexuality and violence may not be used and may be prohibited by the Chairperson of Adjudicators.
- 10.3.2 Techniques and music of any discipline and dance style may be used at any time, provided always that choreographed movements may not include themes or elements which are vulgar or inappropriate at the age of the athletes.
- 10.3.3 All performances shall be free from any choreographed patterns, modules and technical specifications.
- 10.3.4 Music is unrestricted and must be age-appropriate, provided always that lyrics shall not include or imply words which are unsuitable or vulgar.
- 10.3.5 Lifts and acrobatics may be used provided that they do not form more than 20% of the choreography, and will be evaluated as part choreography, provided always that the carrying lift (lifting) may not be used in the "Under 9" and "Under 11" categories.



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- 10.3.6 Tricks and props such as chairs, backdrops and other accessories may be used as long as the items are consistent with the theme of the performance and any other Rules in this chapter, are related to the theme adopted, are brought onto the floor at the entry and given away at the time of the part athletes of the same team. At the end of the performance the team must leave the floor completely clear and clean.
- 10.3.7 Under no circumstances may other people, animals or motorized vehicles or the use of electrical or electronic equipment to aid scenery, be used on the floor during the performance.
- 10.3.8 To achieve the chosen theme, in addition to the creation of the choreography, costumes and makeup are important. Costuming is unrestricted provided always that it must conform to local requirements of decency. Costumes and makeup must conform with the theme of the performance. In the "Under 9" and "Under 11" categories clothing and makeup must be appropriate to the age of the athlete.

J. Rules for Competitions (Caribbean DanceSport)

Rule J.1 (General)

- 1.1 Caribbean DanceSport is the competitive evolution of different styles of salsa, merengue and bachata. Caribbean DanceSport is a couple dance (definition of a couple: a couple consists of a male and a female partner (see Rule D.2)).
- 1.2 The recognized dances are:
- Salsa On One
 - Merengue
 - Bachata
 - Salsa On Two.
- 1.3 Categories
- 1.3.1 Partner (see Rule E.1)
- Attachment to more than one partner in a given age division and dance style at the same time is not permitted.
- 1.3.2 Age restrictions (see Rule E.2)
- The following age restrictions are obligatory in WDSF Competitions:
- Juvenile I: reach 9th birthday or less in the calendar year,
 - Juvenile II: reach 10th or 11th birthday in the calendar year,
 - Junior I: reach 12th or 13th birthday in the calendar year,
 - Junior II: reach 14th or 15th birthday in the calendar year,
 - Youth: reach 16th, 17th or 18th birthday in the calendar year,
 - Under 21: reach 16th to 20th birthday in the calendar year,
 - Adult: reach 19th birthday or more in the calendar year,
 - Senior I: one partner must have reached his or her 35th birthday or more in the calendar year. The other partner must have reached her or his 30th birthday or more in the calendar year,
 - Senior II +III: one partner must have reached his or her 45th birthday or more in the calendar year. The other partner must have reached her or his 40th birthday or more in the calendar year.
- 1.3.3 Combinations
- Two age-groups may be combined in one competitive event, e.g. Juvenile I and II in one joint age group or Junior I and II in one joint age group. Junior I couples may compete in Junior II competitions; Junior II couples may compete in Youth competitions. Youth couples and Senior couples may



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compete in Adult competitions. In all age groups one partner of a couple may be younger, except in the Senior age groups.

1.4 Classes

Competitors are divided into two classes:

- Unique Class: all competitors who practice competitive sport activities
- Master Class: all professional competitors who perform athletic activities

Rule J.2 (Types of Competitions)

2.1 Caribbean DanceSport athletes may participate in the following WDSF competitions:

- WDSF World Championships,
- WDSF World Cups,
- WDSF Continental Championships,
- WDSF Sub-Continental Cups,
- WDSF International Competitions,
- WDSF Open Competitions.

Rule J.3 (Music)

3.1 Time allowed

In all rounds of competitions the music played shall be a minimum duration of 1.45 minutes and a maximum of 2 minutes. Provided always that the Chairman may extend the maximum duration for any dance or dances if in his or her opinion a longer duration is necessary for fair adjudication of that dance or those dances in an event.

3.2 Tempi (times)

The tempi (times) for each dance shall be:

- Salsa On One: 45-60 bpm
- Merengue: 60-84 bpm
- Bachata: 32-40 bpm
- Salsa On Two: 45-60 bpm.

3.3 Type of music

In all WDSF competitions the music must have the character of the dance being performed, for example no disco music may be played for Caribbean dances.

3.4 Dance order

The sequence of the dances in a WDSF Competition is the following:

1. Salsa On One
2. Merengue
3. Bachata
4. Salsa On Two

Except with the prior written approval of the WDSF Sports Director.



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Rule J.4 (Special Rules)

- 4.1 Salsa On One: all styles of salsa that are danced on one (like musical time), such as Cuban salsa, etc.
- 4.2 Salsa On Two: all styles that are danced with emphasis on the second beat of the musical bar, such as salsa "Puerto Ricana", etc.
- 4.3 In the following types of competition is compulsory to dance the combination of the four dances: WDSF World Championships, WDSF World Cups, WDSF Continental Championships for Youth categories, Under 21, Adult and Senior I (Single Class) and for Adult and Senior I Class.
- 4.4 For the categories Juvenile I, II Juvenile, Junior, Junior and Senior I, II + III, it is possible to dance four dances individually for the following types of competition: WDSF World Championships, WDSF World Cups, WDSF Continental Championships.
- 4.5 In the other competitions, in all categories, is possible to dance the four dances may be performed individually or to dance the four dance in combination.
- 4.6 At least 50% of the performance must be danced in the closed position.
- 4.7 In the closed position the two dancers must be facing one another with the man slightly to the left of the lady. Partners can be in contact with or slightly displaced. According to the various styles, the socket and the position of the hands, the height and the opening of the arms may be different.
- 4.8 In all four dances a couple may dance in detached position for a duration of 16/8.
- 4.9 Caribbean programs are not bound by a limited amount of figures, but must be made in compliance with the fundamental techniques of each dance.

Rule J.5 (Lifts)

- 5.1 Lifts are not permitted in either category (see Rule E.6).
- 5.2 A lift is any movement during which one member of a couple has both feet off the floor at the same time with the assistance or support of the other partner.
- 5.3 The Chairperson may disqualify couples who perform lifts during competition.

Rule J.6 (Judging System)

- 6.1 Marking (see Rule E.8)
 - 6.1.1 Closed marking shall be used in the finals of competitions. Open marking is not permitted at WDSF Competitions except to display couples' places in each dance, the individual placing of each couple may not be displayed by any Adjudicator of the dances, however the organizer may seek permission from the Chairman to use the Open Marking System.
 - 6.1.2 The Skating System shall be used.
 - 6.1.3 Selection of Heats in the Semi-Finals and Finals: The semi-final must always be danced in two heats in WDSF World Championships, WDSF World Cups, WDSF Continental Championships. In Finals Adjudicators shall place couples. "1" is the best place marking. The same placing must not be given to more than one couple.
- 6.2 New judging system

The WDSF New Judging System ("NJS") is the foundation for future developments in adjudication in WDSF. At the discretion of the WDSF Sports Director, the NJS also may be applied for all WDSF Championships and WDSF Cups. Any other rules for adjudication which are inconsistent with the NJS shall not be in force in any WDSF Championship or WDSF Cup in which the NJS is applied.

Rule J.7 (Dress)



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- 7.1 Costuming is not restricted but must show is free with the characteristics of a suitable attire to the Caribbean dances, but must respect the rules of the WDSF Dress Regulation (Latin Dress Regulation, see Rule E.10).
- 7.2 In all competitions granted under these **Rules**, competitors shall dress or costume according to the WDSF Dress Regulations, which form a part of these Rules.
- 7.3 Each athlete may change costume up to three (3) times in all of the rounds of any competition, provided always that no change of dress, or additional use of accessories or colours, is permitted during any round of a competition.
- 7.4 The Chairman, or the WDSF Sports Director, may disqualify any couple at a competition when either partner is not dressed or costumed according to these **Rules**, and in addition to its other powers under the **WDSF Statutes**, the Presidium may suspend from competitions for a limited period of time any competitor who breaches this Rule.

K. Rules for Competitions (Folkloric DanceSport)

Rule K.1 (General)

- 1.1 As the disciplines / dance-forms within this section vary and each dance-form may have specific requirements, the general rules will apply at all times unless an explicit exception is made in the chapter for the relevant dance-form.

Rule K.2 (Dance-forms)

- 2.1 The general rules as laid in this chapter will apply to the following disciplines / dance-forms:
- Belly Dance
 - Flamenco
- 2.2 Within these disciplines / dance-forms the WDSF will recognize the following categories:
- Solo Female
 - Duo (any combination of 2 dancers)
 - Trio (any combination of 3 dancers)
 - Small team (4-8 dancers)
 - Big team (9-24 dancers)
 - Mega team (25 dancers and more)

Rule K.3 (Age limitations)

- 3.1 The age categories are defined on the calendar-year.
- Kids - 9
 - Child 10 - 12
 - Junior 13 - 15
 - Youth 16 - 18
 - Adult 19 +
 - Senior 30 +
- 3.2 Age differences with a duo / trio / team
- The oldest competitor in a duo, trio, small team or big team will determine the entrance in an age-category for any competitions. It is allowed to join any competition in one age-category above your own category. It is not allowed to join in any competition in a category below your own category. For Mega teams there is no age limitation. All age-categories are allowed to participate.



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Rule K.4 (Competition setup)

- 4.1 Depending on the number of entries in the respective competitions, there will be preliminary rounds followed by a final round or only a final round. During every preliminary round the number of competitors will be reduced to half for the next round. The maximum competitors in the final round is between 6 - 8, depending on the organisation.

Rule K.5 (Duration of the performance)

- 5.1 The time to set-up the stage with props and/or scenic background is not included.

Category	Minimum duration	Maximum duration
Solo, Duo, Trio	1 minute 45 seconds (1:45)	2 minutes (2:00)
Small Team	2 minutes (2:00)	2 minutes 30 seconds (2:30)
Big Team	2 minutes 30 seconds (2:30)	3 minutes (3:00)
Mega Team	3 minutes (3:00)	5 minutes (5:00)

Rule K.6 (Floor dimensions)

- 6.1 The minimum floor dimensions for solo's, duo's and small teams is 10 X 12 meters.
6.2 The minimum floor dimensions for big teams and mega teams is 12 X 18 meters.

Rule K.7 (Music)

- 7.1 Participants shall dance to their own music.

Rule K.8 (Dress / costume)

- 8.1 Dancers are not allowed to change their dress / costume during a performance or competition.

Rule K.9 (Stage props and/or scenic background)

- 9.1 Stage props and scenic background are allowed in the Folkloric Discipline unless otherwise stated in the relevant chapter. The time to set up and breakdown the stage props and/or scenic background is limited according to the record below. Use of stagehands and/or assistants is allowed but they should have cleared the stage in the same timeframe as if the participant(s) were self-supporting.
- For Solo, Duo and Trio: 20 seconds to build up and 20 seconds to breakdown
 - For Small team and Big team: 30 seconds to build up and 30 seconds to breakdown.
- Time will start as soon as the first prop / assistant enters the floor and ends when the last prop / assistant clears the floor.
- 9.2 Props and/or scenic background that will or may damage the floor, will or may litter the floor, or will or may make the floor unsafe in any way will not be allowed (e.g. liquids). It is not allowed to use open flames. It is not allowed to use live animals.



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Rule K.10 (Substitutes)

- 10.1 In case of exceptional circumstances (e.g. injuries, unforeseen conditions) dancers in teams may be replaced with a substitute. Prior permission must be obtained for the Chairperson of adjudicators. The maximum number of substitutes is 2 in any team.
- 10.2 Substitutes are not permissible for solo's, duo's and trio's.

Rule K.11 (Acrobatics)

- 11.1 An Acrobatic movement is defined as a movement in which the body overturns either the sagittal or frontal axis (e.g. somersaults, hand-wheeling)
- 11.2 Acrobatics are allowed in the disciplines unless it is forbidden in the relevant chapter of that discipline.
- 11.3 Acrobatics should be distinguished from Gymnastic movements and Gymnastic lines. Gymnastic movements and lines are not in the concept of the Folkloric Division.
- 11.4 Acrobatics are not allowed when more than 1 team (duo/trio) are on the same floor.
- 11.5 An acrobatic movement will not necessarily enhance the dancer's score and it could even degrade the score if not performed technically correct.

Rule K.12 (Lifts)

- 12.1 A lift shall be defined as a movement and/or figure in which both feet of one dancer are off the floor and the movement and/or figure is being physically supported by another dancer.
- 12.2 Lifts are allowed in the disciplines unless it is forbidden in the relevant chapter of that discipline.
- 12.3 Lifts are not allowed when more than 1 team (duo/trio) are on the same floor.

Rule K.13 (Equal performances)

- 13.1 During competitions nothing in the entire performance is allowed to be altered. The music must be the same in all rounds. Costumes / dresses / props / background cannot be switched in between any rounds. The choreography cannot be changed during any rounds.

Rule K.14 (Recommendation for WDSF Member Bodies: Entry level)

- 14.1 In order to be able to serve as many dancers as possible in any Member Body and at the same time keep the organization of competitions controllable we advise the following:
For local, national and interregional competitions there can be different entry-levels based on ability of the dancer, duo's, trio's or teams. These entry-levels are:
- Beginner
 - Advanced
 - Master
- 14.2 Dancers, duo's, trio's and teams are entitled to enter any level but once they performed in a level it is not allowed to degrade to a lower level, until you pass an age-limitation and start in a new category.
- 14.3 Upgrading to higher levels will be automatically achieved by winning 2 local, national or interregional competitions, or a combination thereof, that are being carried out under the authority of the WDSF.
- 14.4 Only ranking in the master-level will qualify for WDSF Continental and World Championships.



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Rule K.15 (Qualifying for WDSF Continental and World Championships)

- 15.1 WDSF Member Bodies will decide on the qualification requirements for WDSF Continental and World Championships. When using different entry levels, only the highest level can qualify for these Championships.
- 15.2 Automatic qualification is granted for those who have won the title in the previous year.
- 15.3 Whenever an age-category is passed within this year, automatic qualification is granted in the next age-category.

Rule K.16 (Belly Dance)

- 16.1 The competition in Belly Dance shall be based the classical style Raks Shari.
- 16.2 Definitions
 - 16.2.1 All the rules as laid out in Chapter K of these Rules apply with the exception of the following:
 - 16.2.2 Acrobatics: Acrobatics are not allowed in any of the Belly Dance-forms.
 - 16.2.3 Choreography: All preliminary rounds have to be the same choreography. The final round shall be a new choreography.
 - 16.2.4 Costume / dress: During all preliminary rounds the costume / dress has to be the same. During the final round the performance shall be carried out in a different costume / dress.
 - 16.2.5 Lifts: Lifts are not allowed in any of the Belly Dance-forms.
 - 16.2.6 Music: The choice of music shall be limited to classical belly dance instrumental work with an option of enhancing vocals.
 - 16.2.7 Props: The use of props in any Belly Dance form is limited to canes, finger cymbals and conventional veils. Veils using rods to be made into wings are only allowed if they are not the focus of the choreography and then only in the beginning or end of the performance to enhance the dramatic effect.

Rule K.17 (Flamenco)

- 17.1 All the rules as laid out in Chapter K of these **Rules** apply with the exception of the following:
 - 17.1.1 Competition forms for Solo: The possible competition for "Solo" are:
 - Solo performance
 - Solo triple dance
 - 17.1.2 Costume / dress: Dance shall be performed in any flamenco costume / dress.
 - 17.1.3 Props: The use of traditional Props is allowed. (e.g. monton, fan, castanets, hat, baston).
 - 17.1.4 Style: The competitor shall demonstrate one choreography, in either "puro" style or in a modern style "fusion".
 - 17.1.5 Supernumeraries: The participation of supernumeraries or dancers is not allowed.
 - 17.1.6 Solo triple dance
 - 17.1.6.1 Competition form for Solo triple dance: Competitors participating in Solo triple dance shall demonstrate 3 dance compositions:
 - Qualifying Zapateado
 - Basic Dance
 - Free Dance



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- 17.1.6.2 Depending on the number of entries for this competition, qualification is set to have a maximum of 16 competitors for the basic dance. During the basic dance the number of competitors will be reduced to half for the free dance.
- 17.1.6.3 The organization is entitled to alter the numbers for these rounds if time permits.
- 17.1.7 **Qualifying Zapateado**
 - 17.1.7.1 Costume / dress: Qualifying Zapateado is performed in trousers. Additional details are permitted.
 - 17.1.7.2 Duration of the performance: The Qualifying Zapateado shall have a duration of 45-60 seconds.
 - 17.1.7.3 Music: The Qualifying Zapateado may be performed on music, without music, to the palmas created by participants of the same dance-group or to a recording thereof. The composition should be constructed using the basic notes of zapateo.
 - 17.1.7.4 Required performance: The performance shall at least consist of 3 different sounding musical zapateo compositions in one variation.
 - 17.1.7.5 Variation: A variation should represent the combination of simple and compound zapateo.
- 17.1.8 **Basic Dance**
 - 17.1.8.1 Costume / dress: Any costume / dress which is characteristic for the dance is allowed.
 - 17.1.8.2 Duration of the performance: The basic dance shall have a duration of 2 minutes.
 - 17.1.8.3 Supernumeraries: Contribution of supernumerary participants of the same dance-group is only allowed to create palmas or haleo.
- 17.1.9 **Free Dance**
 - 17.1.9.1 Costume / dress: Any costume / dress is allowed as long as it is distinct from the one used for the basic dance.
 - 17.1.9.2 Dance: The free dance shall be of a different style and of another genre as performed in the basic dance.
 - 17.1.9.3 Duration of the performance: The free dance shall have a duration of 2 minutes.
 - 17.1.9.4 Props: The use of traditional Props is allowed. (e.g. monton, fan, castanets, hat, baston).
- 17.1.10 **Competition Form for Duo**
 - 17.1.10.1 Duo competitions are based on the cumulative result of two dances to be performed, the mandatory dance and the free dance.
 - 17.1.10.2 During the mandatory dance the duo's will demonstrate one of the flamenco styles.
 - 17.1.10.3 During the free dance the duo's will demonstrate a dance in any direction of flamenco.
 - 17.1.10.4 Depending on the number of entries for this competition, qualification may be set during the mandatory dance to have a maximum of 8 competitors for the free dance.
 - 17.1.10.5 The organization is entitled to alter the maximum number for the free dance if time permits.
- 17.1.11 **Mandatory Dance**
 - 17.1.11.1 Costume / dress: The costume / dress for the mandatory dance should be identical (e.g. identical in style, colour). Accessories are allowed.
 - 17.1.11.2 Props: Use of Props is not allowed during the Mandatory dance.
 - 17.1.11.3 Supernumeraries: Participation of supernumeraries is not allowed.



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17.1.11.4 Variations: Demonstration of short solo variations of both participants is mandatory.

17.1.12 Free Dance

17.1.12.1 Costume / dress: The costume / dress for the mandatory dance may be identical. Differences in detail are permitted however absolutely different costumes / dresses are not allowed. Accessories are allowed.

17.1.12.2 Props: The use of props by at least one of the participants is mandatory.

Rule K.18 (Small Teams)

- 18.1 Costume / dress: Costumes and/or dresses should be in one style. Differences in details of costumes / dresses are allowed. Use of a man's suit for a dance by a female dancer is allowed. Accessories are allowed.
- 18.2 Duration: The duration of the performance for small teams shall be minimum of 2 minutes (2:00) and maximum of 3 minutes 30 (3:30).

Rule K.19 (Big Teams)

- 19.1 Costume / dress: Costumes and/or dresses should be in one style. Differences in details of costumes / dresses are allowed. Use of a man's suit for a dance by a female dancer is allowed. Accessories are allowed.
- 19.2 Duration: The duration of the performance for big teams shall be a minimum of 3 minutes (3:00) and a maximum of 4 minutes 30 seconds (4:30).

Rule K.20 (Mega Teams)

- 20.1 Costume / dress: Costumes and/or dresses should be in one style. Differences in details of costumes / dresses are allowed. Use of a man's suit for a dance by a female dancer is allowed. Accessories are allowed.
- 20.2 Duration: The duration of the performance for big teams shall be a minimum of 3 minutes (3:00) and a maximum of 4 minutes 30 seconds (4:30).

L. Rules for Competitions (Performing, Stage and Theatre Dances)

Rule L.1 (General)

- 1.1 As the disciplines / dance-forms within this section vary and each dance-form may have specific requirements, the general rules will apply at all times unless an explicit exception is made in the chapter for the relevant dance-form.

Rule L.2 (Dance-forms)

- 2.1 The general rules as laid in this chapter will apply to the following disciplines / dance-forms:
- Ballet
 - Jazz Dance
 - Modern Dance & Contemporary dance
 - Tap Dance
 - Showdance

- 2.2 Within these disciplines / dance-forms the WDSF will recognize the following categories:



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- Solo Male
- Solo Female
- Duo (any combination of 2 dancers)
- Trio (any combination of 3 dancers)
- Small team (4-8 dancers)
- Big team (9-24 dancers)
- Mega team (25 dancers and more)

Rule L.3 (Age limitations)

3.1 The age categories are defined on the calendar-year.

- Kids - 9
- Child 10 - 12
- Junior 13 - 15
- Youth 16 - 18
- Adult 19 +
- Senior 30 +

3.2 Age differences with a duo / trio / team

The oldest competitor in a duo, trio, small team or big team will determine the entrance in an age-category for any competitions. It is allowed to join any competition in one age-category above your own category. It is not allowed to join in any competition in a category below your own category. For Mega teams there is no age limitation. All age-categories are allowed to participate.

Rule L.4 (Competition setup)

4.1 Depending on the number of entries in the respective competitions, there will be preliminary rounds followed by a final round or only a final round. During every preliminary round the number of competitors will be reduced to half for the next round. The maximum competitors in the final round are between 6 - 8, depending on the organisation.

Rule L.5 (Duration of the performance)

5.1 The time to set-up the stage with props and/or scenic background is not included.

Category	Minimum duration	Maximum duration
Solo, Duo, Trio	1 minute 45 seconds (1:45)	2 minutes (2:00)
Small Team	2 minutes (2:00)	2 minutes 30 seconds (2:30)
Big Team	2 minutes 30 seconds (2:30)	3 minutes (3:00)
Mega Team	3 minutes (3:00)	5 minutes (5:00)

Rule L.6 (Floor dimensions)

6.1 The minimum floor dimensions for solo's, duo's and small teams is 10 X 12 meters.

6.2 The minimum floor dimensions for big teams and mega teams is 12 X 18 meters.

Rule L. 7 MUSIC



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- 7.1 Participants shall dance to their own music.

Rule L.8 (Dress / costume)

- 8.1 Dancers are not allowed to change their dress / costume during a performance or competition.

Rule L.9 (Stage props and/or scenic background)

- 9.1 Stage props and scenic background are allowed during Performing, Stage and Theatre Dances unless otherwise stated in the relevant chapter. The time to set up and breakdown the stage props and/or scenic background is limited according to the record below. Use of stagehands and/or assistants is allowed but they should have cleared the stage in the same timeframe as if the participant(s) were self-supporting.

- For Solo, Duo and Trio: 20 seconds to build up and 20 seconds to breakdown
- For Small team and Big team: 30 seconds to build up and 30 seconds to breakdown.

Time will start as soon as the first prop / assistant enters the floor and ends when the last prop assistant clears the floor.

- 9.2 Props and/or scenic background that will or may damage the floor, will or may litter the floor, or will or may make the floor unsafe in any way will not be allowed (e.g. liquids). It is not allowed to use open flames. It is not allowed to use live animals.

Rule L.10 (Substitutes)

- 10.1 In case of exceptional circumstances (e.g. injuries, unforeseen conditions) dancers in teams may be replaced with a substitute. Prior permission must be obtained for that case from the Chairperson of adjudicators. The maximum number of substitutes is 2 in any team.
- 10.2 Substitutes are not permissible for solo's, duo's and trio's.

Rule L.11 (Acrobatics)

- 11.1 An Acrobatic movement is defined as a movement in which the body overturns either the sagittal or frontal axis (e.g. somersaults, hand-wheeling)
- 11.2 Acrobatics are allowed in the disciplines unless it is forbidden in the relevant chapter of that discipline.
- 11.3 Acrobatics should be distinguished from Gymnastic movements and Gymnastic lines. Gymnastic movements and lines are not in the concept of Performing, Stage and Theatre Dances.
- 11.4 Acrobatics are not allowed when more than 1 team (duo/trio) are on the same floor.
- 11.5 An acrobatic movement will not necessarily enhance the dancer's score and it could even degrade the score if not performed technically correct.

Rule L.12 (Lifts)

- 12.1 A lift shall be defined as a movement and/or figure in which both feet of one dancer are off the floor and the movement and/or figure is being physically supported by another dancer.
- 12.2 Lifts are allowed in the disciplines unless it is forbidden in the relevant chapter of that discipline.
- 12.3 Lifts are not allowed when more than 1 team (duo/trio) are on the same floor.



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Rule L.13 (Equal performances)

- 13.1 During competitions nothing in the entire performance is allowed to be altered. The music must be the same in all rounds. Costumes / dresses / props / background cannot be switched in between any rounds. The choreography cannot be changed during any rounds.

Rule L.14 (Recommendation for WDSF Member Bodies: Entry level)

- 14.1 In order to be able to serve as many dancers as possible in any Member Body and at the same time keep the organization of competitions controllable we advise the following:
For local, national and interregional competitions there can be different entry-levels based on ability of the dancer, duo's, trio's or teams. These entry-levels are:
- Beginner
 - Advanced
 - Master
- 14.2 Dancers, duo's, trio's and teams are entitled to enter any level but once they performed in a level it is not allowed to degrade to a lower level, until you pass an age-limitation and start in a new category.
- 14.3 Upgrading to higher levels will be automatically achieved by winning 2 local, national or interregional competitions, or a combination thereof, that are being carried out under the authority of the WDSF.
- 14.4 Only ranking in the master-level will qualify for WDSF Continental and World Championships.

Rule L.15 (Qualifying for WDSF Continental and World Championships)

- 15.1 WDSF Member Bodies will decide on the qualification requirements for WDSF Continental and World Championships. When using different entry levels, only the highest level can qualify for these Championships.
- 15.2 Automatic qualification is granted for those who have won the title in the previous year.
- 15.3 Whenever an age-category is passed within this year, automatic qualification is granted in the next age-category.

Rule L.16 (Ballet)

- 16.1 All the rules as laid out in Chapter L of these **Rules** apply with the exception of the following:
- 16.1.1 Acrobatics: Acrobatics are not allowed in any of the Ballet Dance-forms.
 - 16.1.2 Dance: The competition in Ballet shall adhere to the Classical Ballet Technique and its unique features; gracefulness, precise movements, flowing performances (e.g. turn-out of the legs, high extensions and pointe work).
 - 16.1.3 Pointe work: Pointe work is only allowed in the categories "Junior", "Youth", "Adult" and "Senior".

Rule L.17 (Jazz Dance)

- 17.1 All the rules as laid out in Chapter L of these **Rules** apply with the exception of the following:



17.1.1 Acknowledged Styles:

- Contemporary (style relating to the 1960's)
- Early (style relating to 1900's including Cakewalk and Two-Step and their evolvments)
- Music comedy / Theatre Jazz (style related to movies from 1930's and 1940's)
- Primitive (style relating to original African Folkdances brought to the US by slaves)
- Today's Jazz Dance (Modern style using different tempo's. May be danced "in Character")

As many influences encircle Jazz Dance, other styles (e.g. Disco, Hip Hop) may be incorporated into the Jazz Dance but they may never dominate the acknowledged Jazz Dance Styles.

17.1.2 Acrobatics: Only limited acrobatic movements are allowed in Jazz Dance. The restriction in acrobatic movements is that at all times during acrobatic movements at least one body-part has to be touching the floor.

17.1.3 Dance: The entire performance must consist of Jazz Technique (e.g. isolations, jumps, turns). Timing and rhythm is essential in Jazz Dance.

17.1.4 Music: The music chosen for Jazz Dance can widely vary from 1920's up to present time. (e.g. including Hip Hop, Breakdance). Although the music will dictate a style it is actual style of dance that will dictate the discipline.

17.1.5 Props: Clothing accessories being an integral part of the costume / dress are allowed. They may be taken off or exchanged but they should not be left littering the floor. All clothing accessories must leave the floor with the dancer. Hand-props (e.g. briefcases, canes, umbrellas) may be used as long as they are an integral part throughout the routine. Hand-props are not allowed to be used as floor-props. Floor-props (e.g. box, chair, ladder) may be used as long as they are an integral part throughout the routine. Floor-Props are not allowed to be used as a scenic background or decoration of the stage.

17.1.6 Lip sync: Lip-sync is not allowed during Jazz Dance Competitions.

Rule L.18 (Modern and Contemporary Dance)
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18.1 Modern & contemporary dance can be defined as a free-style of dance in which the choreographer uses emotion and moods to create steps, deliberately using gravity. It uses the entire body, all possible body movements, creating new shapes, bringing new compositions and room for experiment.

18.2 Definitions

18.2.1 All the rules as laid out in Chapter K of these Rules apply with the exception of the following:

18.2.2 Acrobatics: Acrobatic movements are allowed but they shall only be used to enhance the performance. Gymnastic lines are not allowed.

18.2.3 Costume / dress: Clothing shall be aesthetic and in line with the theme/concept but most of all it should be appropriate for the age division.

18.2.4 Dance: The performance shall consist of modern dance techniques and current trends. It shall correspond with the age and movement skills of the respective dancer(s). Other contemporary styles (e.g. Breakdance, Hip-Hop) may be incorporated but it shall never dominate the entire performance. The story-line, theme, idea or concept must be in good taste with the applicable age-group and when using intimate human situations it shall be acceptable to be viewed by all ages.

18.2.5 Props: Props are allowed but they shall not be distracting attention from the performance itself.

Rule L.19 (Tap Dance)

19.1 All the rules as laid out in Chapter L of these **Rules** apply with the exception of the following:

19.1.1 Competition: Although there are different variables in Tap Dance, there will be no separate competitions for each form. All forms and varieties will compete in the same competition.



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- 19.1.2 A capella & stop time: The a cappella is a series of measures within the music. The time limit for an "a Cappella" or a "tacit" is 30 seconds within a performance. The a cappella shall be within the music, not at the beginning or ending of the performance. During a cappella there will be no music. Stop time is an open part of a single measure during a performance where instead of no music at all, only some notes are being played.
- 19.1.3 Music: Prerecorded taps within the music are not allowed. The dancers taps must be clearly audible to the audience and adjudicators. Personal amplification devices are not allowed.
- 19.1.4 Pointe work: Pointe work is not allowed in the "Kids" and "Child" category.
- 19.1.5 Taps: It is not allowed to use jingle taps, double taps or double clagues.

Rule L.20 (Live music competition -- small teams)

- 20.1 These competitions cannot be combined with any other form of Tap Dance.
- 20.2 Definitions
 - 20.2.1 Instruments: Full size piano's and/or organs are excluded from use. All other instruments, including keyboard, and vocals are allowed. Care must be taken that the emphasis is on the dance only and not on the music/musicians.
 - 20.2.2 Music: The music may be combined with recordings.
 - 20.2.3 Musicians: The musicians are only counted as participants if they actually take part of the dance-routine. The age of the musicians has no effect unless they actually take part in the dance-routine.
 - 20.2.4 Organisation: With the complexity of this competition the organisation should realise that a clear and straight-forward agreement should be made between the competitors (including musicians) and the organisation to make sure the changeover of settings will run smooth. In the agreement should also be considered requirements for music combined with recordings, personal amplifiers of the musicians and all other matters related to the proper flow of the competition.
 - 20.2.5 Stage setting: The set up and break down must be done in a non-disruptive manner. The maximum time for setting up the stage is 3 minutes. The maximum time for breakdown of the setting is 3 minutes. Assistants and stage-hands are allowed but they should have left the stage within the time-limit.

Rule L.21 (Live music competition big teams)

- 21.1 These competitions cannot be combined with any other form of Tap Dance.
- 21.2 Definitions
 - 21.2.1 Instruments: Full size piano's and/or organs are excluded from use. All other instruments, including keyboard, and vocals are allowed. Care must be taken that the emphasis is on the dance only and not on the music/musicians.
 - 21.2.2 Music: The music may be combined with recordings.
 - 21.2.3 Musicians: The musicians are only counted as participants if they actually take part of the dance-routine. The age of the musicians has no effect unless they actually take part in the dance-routine.
 - 21.2.4 Organisation: With the complexity of this competition the organisation should realise that a clear and straight-forward agreement should be made between the competitors (including musicians) and the organisation to make sure the change over of settings will run smooth. In the agreement should also be considered requirements for music combined with recordings, personal amplifiers of the musicians and all other matters related to the proper flow of the competition.
 - 21.2.5 Stage setting: The set up and break down must be done in a non-disruptive manner. The maximum time for setting up the stage is 3 minutes. The maximum time for breakdown of the setting is 3 minutes. Assistants and stage-hands are allowed but they should have left the stage within the time-limit.



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Rule L.22 (Live music competition Mega teams)

- 22.1 These competitions cannot be combined with any other form of Tap Dance.
- 22.2 Definitions
- 22.2.1 Instruments: Full size piano's and/or organs are excluded from use. All other instruments, including keyboard, and vocals are allowed. Care must be taken that the emphasis is on the dance only and not on the music/musicians.
 - 22.2.2 Music: The music may be combined with recordings.
 - 22.2.3 Musicians: The musicians are only counted as participants if they actually take part of the dance-routine. The age of the musicians has no effect unless they actually take part in the dance-routine.
 - 22.2.4 Organisation: With the complexity of this competition the organisation should realise that a clear and straight-forward agreement should be made between the competitors (including musicians) and the organisation to make sure the changeover of settings will run smooth. In the agreement should also be considered requirements for music combined with recordings, personal amplifiers of the musicians and all other matters related to the proper flow of the competition.
 - 22.2.5 Stage setting: The set up and break down must be done in a non-disruptive manner. The maximum time for setting up the stage is 3 minutes. The maximum time for breakdown of the setting is 3 minutes. Assistants and stage-hands are allowed but they should have left the stage within the time-limit.

Rule L.23 (Show Dance)

- 23.1 All the rules as laid out in Chapter L of these **Rules** apply with the exception of the following:
- 23.1.1 Definition: A show-dance within Performing, Stage and Theatre Dances is a dance based on one of the following disciplines which are acknowledged dance-forms: Ballet, Jazz Dance and Modern & Contemporary Dance. Show -dance allows the unrestricted use of acrobatics, lifts, lip-sync, props or other theatrical effects to enhance the performance. The show dance should have a title or theme, using a concept or idea and make use of a guideline, storyline or other visible concept.
 - 23.1.2 Acrobatics: Acrobatics may be used to enhance the performance but should be in harmony with the theme of the performance. Acrobatics should not dominate the performance.
 - 23.1.3 Big Teams and Mega Teams: Within a big team show dance there will be room for solo, duo or reduced group elements. These parts of the show dance will be considered part of the whole concept and will be judged as such.
 - 23.1.4 Duo categories adult: The category is divided in two sections:
 - Section A: Duo consisting of two females
 - Section B: Duo consisting of at least 1 male.Every separate dancer can only compete in a single DUO at competition-days.
 - 23.1.5 Other dance forms: The show dance cannot be based on Standard, Latin or Rock & Roll. Movements and styles of other dance forms, including Standard, Latin and Rock & Roll, as well as Belly dance, Break dance, Disco dance, Electric Boogie, Flamenco, Hip-Hop and Tap dance are allowed but they may never control or dominate the show dance.



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M. Rules for Competitions (Smooth Dance)

Rule M.1 (Length of music for competition and tempo)

Smooth Dances	Minimum	Maximum	BPM
Waltz	90 Seconds	120 Seconds	28-30
Tango	90 Seconds	120 Seconds	30
Foxtrot	90 Seconds	120 Seconds	30-32
Viennese Waltz	90 Seconds	120 Seconds	53-54

Rule M.2 Syllabus Smooth Dance (Bronze – Silver - Gold)

1.1 The following syllabus listings are provided as a guideline to Athletes, Coaches, Organizers, Invigilators and Chairpersons of Adjudicators to govern the material limitations that can be danced in a given “restricted Syllabus event”.

1.2 Waltz

1.2.1 Bronze

- Left Closed/Box (Reverse) Turn - Right Closed/Box (Natural) Turn
- Forward Progressive/Change Step, right foot or left foot
- Lady's Underarm Turn to the Right - two Measures/6 beats
- Balance Steps/Hesitations, Fifth Position Breaks (in closed or double hand hold only)
- Closed Twinkles Forward or Backward
- Cross Body Lead from LF forward Hesitation or from 1-3 Left Closed/Box (Reverse Turn)
- Natural Spin Turn (same as International Style)
- Forward Twist to Left from P.P.
- Syncopated Promenade Chasse (must end in P.P.)
- Simple Grapevine or Zigzag (No Syncopation)
- In & Out change steps/Butterfly

Restrictions

- Partners may not completely separate. Open Work is limited to single or double hand holds, and may not last for more than eight (8) consecutive measures (24 beats)
- Open work may not comprise more than 25% of any routine
- No continuity style in Bronze Waltz, feet must be closed on three except on -allowed figures
- No foot changes/fakes, partners must always be on opposite feet
- No consecutive pivots left or right, one (1) pivot is allowed
- No open left or right box turns
- No fallaway actions of any kind
- No picture lines or figures (i.e. contra check, chair, oversways, lunges, etc.)
- No solo, shadow, or same foot figures
- No syncopations other than chasse from Promenade - No syncopated underarm turns



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- Progressive twinkles must finish by the sixth (6th) measure of music (18 beats) with the feet closed. (counting from when they are started)
- Both feet must remain close to the floor at all times (no aerial ronde, etc.)

1.2.2 Silver

- Continuity styling (open footwork) or closed Foot Positions are allowed
- Consecutive "partnership" pivots are allowed, up to two measures, but may include only 1 syncopation
- Shadow Position, Tandem, and Side by Side figures with hold
- Picture Lines. Only Contra Checks and Oversways are permissible, but these may not be held longer than two measures of music
- Fallaway actions
- Grapevine or Zigzag may be syncopated
- Syncopated Underarm Turns

Restrictions

- Partners may not completely separate for more than 1 measure
- No more than 8 measures of music may be danced in Open, Side by Side, or Shadow Position, before returning to a Promenade or Closed Dance Position for at least 2 measures of music
- No Sitting Hens, Horse & Carts, Pot Stirs, or standing spins for man or lady are allowed
- No dips or drops below waist level. No knee drops or sit drops, floor slashes, etc.
- No lifts
- No aerial ronde, etc.

1.2.3 Gold

- Continuous "partnership" pivots are allowed
- Shadow Position, Tandem, and Side by Side figures without hold
- Picture Lines

Restrictions

- Partners may completely separate
- No more than 8 measures of music may be danced in Open, Side by Side, or Shadow Position, before returning to a Promenade or Closed Dance Position for at least 2 measures of music
- No lifts

1.3 Tango

1.3.1 Bronze

- Tango Walks - All Slows
- Forward Basic, Closed or O.P. (SSQQS timing only)
- Promenade turning to left or right (SSQQS timing only)
- Corte or Simple Oversway
- Open Fan
 - Open Fan to Same Foot Rocks
 - Right Side Fan/Outside Swivel
 - Rocks - closed or P.P. pos. (may be danced w/ or w/o turn to left or right in any direction)
 - Single Pivot from P.P.
 - Linking action to and from P.P.
 - Left/Reverse Turn (Open or Closed)
 - Under Arm Turn Left or Right from Open Fan
 - Twist Turn to Left or right from P.P.



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- Running Step/Progressive Side Step or argentine walks (basic w/alternative rhythm)

Restrictions

- No foot changes/ fakes, partners must always be on opposite feet, except for #6 above
- No shadow, solo, or same foot figures except for #6 above
- No more than four (4) consecutive quicks
- No syncopations except brush-point (&S) in the Open Fan
- Although the Corte/Simple Oversway is permitted, other picture lines / figures (i.e. contra check, chairs, oversways, lunges, etc.) are not allowed
- No fallaway actions of any kind
- No consecutive pivots left or right, one (1) pivot is allowed
- Partners may not completely separate. Open Work is limited to single or double hand holds, and may not last for more than 32 consecutive beats, (16 measures counted in 2/4 time)
- Both feet must remain close to the floor at all times (no aerial ronde, etc.)
- No Sitting Hens, Horse & Carts, Pot Stirs, or standing spins for man or lady are allowed
- No dips or drops below waist level. No knee drops or sit drops, floor slashes, etc.
- No lifts.

1.3.2 Silver

- Continuous "partnership" pivots are allowed, up to two measures, but may include only 1 syncopation
- Shadow Position, Tandem, and Side by Side figures with hold
- Fallaway actions
- Syncopated actions
- Locking Actions
- Corte Variations
- Foot Changes
- Lady's Solo Turns

Restrictions

- Partners may not completely separate for more than 1 measure
- The following Picture Lines are permissible, but they may not be held longer than two measures of music: Oversway, Contra Check, Hinge, Chair, Right Lunge, Same Foot Lunge, Open Same Foot Lunge, Throwaway, Open Throwaway
- No more than 8 measures of music may be danced in Open, Side by Side, or Shadow Position, before returning to Hold for at least 2 measures of music
- No Sitting Hens, Horse & Carts, Pot Stirs, or standing spins for man or lady are allowed
- No dips or drops below waist level. No knee drops or sit drops, floor slashes, etc.
- No lifts
- No aerial ronde, etc.

1.3.3 Gold

- Continuous "partnership" pivots are allowed
- Shadow Position, Tandem, and Side by Side figures without hold
- Picture Lines

Restrictions

- Partners may completely separate
- No more than 8 measures of music may be danced in Open, Side by Side, or Shadow Position, before returning to a Promenade or Closed Dance Position for at least 2 measures of music
- No lifts

1.4 Foxtrot



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1.4.1 Bronze

- Forward Basic, Closed or O.P. - (with or without quarter turn) - SSQQ
- Back Basic, Closed or O.P. - (with or without quarter turn) - SSQQ
- Promenade - SSQQ
- Rock Turn/Ad Lib to Left or Right - SSQQ
- Lady's Underarm Turn to the Right - two Measures/8 beats - SQQSQQ
- Left Closed Box/Reverse Turn - SQQ
- Cross Body Lead - SQQ
- Closed Twinkle, may be danced in any direction, must close feet - SQQ
- Single Promenade Pivot - SSQQ
- Syncopated Chasse - SQQSQ&QSQQ
- Forward twist to left from promenade - SSQQ
- Sway step/Side Balance - SSQQ
- Promenade Underarm Turn - SSQQ
- Simple Grapevine or Zigzag (8) quicks max. No Syncopations)
- Restrictions
- Partners may not completely separate. Open Work is limited to single or double hand holds, and may not last for more than eight (8) consecutive measures (32 beats)
- Open work may not comprise of more than 25% of any routine
- No continuity style in Bronze Foxtrot
- No foot changes/fakes, partners must always be on opposite feet
- Timing is limited to SSQQ or SQQ in Bronze Foxtrot, except for Grapevine actions
- Continuous quicks are not permitted except in the Simple Grapevine (#14) or extra chasses/side steps
- No consecutive pivots right or left, one (1) pivot is allowed
- No open left or right box turns
- No syncopations other than chasse from Promenade - No syncopated underarm turns
- No picture lines or figures (i.e. oversways, contra check, chair, lunges, etc.)
- No fallaways of any kind or slip pivot from fallaway
- No solo, shadow, or same foot figures
- No more than eight (8) quicks, or 2 measures, of a grapevine/zig zag action and it must finish with the feet closed
- Progressive twinkles must finish by the end of the sixth (6th) measure of music (24 beats) with the feet closed
- Both feet must remain close to the floor at all times (no aerial ronde, etc.)
- No Sitting Hens, Horse & Carts, Pot Stirs, or standing spins for man or lady are allowed
- No dips or drops below waist level. No knee drops or sit drops, floor slashes, etc.
- No lifts

1.4.2 Silver

- Continuity styling (open footwork) or closed Foot Positions are allowed
- Continuous "partnership" pivots are allowed, up to two measures, but may include only 1 syncopation
- Shadow Position, Tandem, and Side by Side figures with hold
- Picture Lines - only Contra Checks and Oversways are permissible, but these may not be held longer than two measures of music
- Fallaway actions



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Restrictions

- Partners may not completely separate for more than 1 measure
- No more than 8 measures of music may be danced in Open, Side by Side, or Shadow Position, before returning to a Promenade or Closed Dance Position for at least 2 measures of music
- No Sitting Hens, Horse & Carts, Pot Stirs, or standing spins for man or lady are allowed
- No dips or drops below waist level. No knee drops or sit drops, floor slashes, etc.
- No lifts
- No aerial ronde, etc.

1.4.3 Gold

- Continuous “partnership” pivots are allowed
- Shadow Position, Tandem, and Side by Side figures without hold
- Picture Lines

Restrictions

- No more than 8 measures of music may be danced in Open, Side by Side, or Shadow Position, before returning to a Promenade or Closed Dance Position for at least 2 measures of music
- No lifts

1.5 Viennese Waltz

1.5.1 Bronze

- Left Turns/Reverse Turns
- Right Turns/Natural Turns
- Progressive/Change Steps
- Balance Steps/Hesitations/Fifth Position Breaks
- Cross Body Lead/Turn
- Underarm Turn from Fifth Position Break or Cross Body Lead
- Closed Twinkle (May be danced in any direction or alignment)
- In & Out Change steps/ butterfly
- Left box w/lady's left or right underarm turn

Restrictions

- Partners may not completely separate
- Open work may not comprise of more than 25% of any routine
- Syncopations are not permitted
- No open left or right box turns
- No consecutive pivots right or left, one (1) canter pivot is allowed
- No fallaways of any kind or slip pivot from fallaway
- Partners must remain on opposite feet at all times
- No solo, shadow, or same foot figures
- Partners may not completely separate. Open Work is limited to single or double hand holds, and must finish by the eighth (8th) measure of music (24 beats) from where the action is commenced
- Both feet must remain close to the floor at all times (no aerial ronde, etc.)
- No Sitting Hens, Horse & Carts, Pot Stirs, or standing spins for man or lady are allowed
- No dips or drops below waist level. No knee drops or sit drops, floor slashes, etc.
- No lifts



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1.5.2 Silver

- Continuity styling (open footwork) or closed Foot Positions are allowed
- Continuous "partnership" pivots are allowed, up to two measures, but may only include 1 syncopation
- Shadow Position, Tandem, and Side by Side figures with hold
- Picture lines are permissible, but may not be held longer than two measures of music
- Fallaway actions
- Figures employing consecutive "Canter Rhythm" Definition: "Canter Rhythm" a hesitation on either beat 2 or 3 of a Waltz in 3/4 time

Restrictions

- Partners may not completely separate for more than 1 measure
- No more than 8 bars/measures of music may be danced in Open, Side by Side or Shadow Position, before returning to a Closed or Promenade Position, for at least 2 bars/measures of music
- No Tandem Position figures may be used
- No Sitting Hens, Horse & Carts, Pot Stirs, or standing spins for man or lady are allowed
- No dips or drops below waist level. No knee drops or sit drops, floor slashes, etc.
- No lifts
- No aerial ronde, etc.

1.5.3 Gold

- Continuous "partnership" pivots are allowed
- Shadow Position, Tandem, and Side by Side figures without hold
Picture Lines

Restrictions

- No more than 8 measures of music may be danced in Open, Side by Side, or Shadow Position, before returning to a Promenade or Closed Dance Position for at least 2 measures of music
- No lifts

Acknowledgements

The information in this chapter is adapted from an excerpt from the USA Dance DanceSport Rulebook, provided to define the Discipline for adoption by other WDSF Member Federations.

N. Rules for Competitions (Urban DanceSport)

Rule N.1 (General Rules for Street Dance)

- 1.1 As the disciplines / dance-forms within this section vary and each dance-form may have specific requirements, the general rules will apply at all times unless an explicit exception is made in the chapter for the relevant dance-form.

Rule N.2 (Dance-Forms)

- 2.1 The general rules as laid in this chapter will apply to the following disciplines / dance-forms:
- Break Dance
 - Disco Dance
 - Disco Dance Free Style
 - Electric Boogie



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- Hip Hop
- Hip Hop Battle
- Street Dance Show
- Techno

2.2 Within these disciplines / dance-forms the WDSF will recognize the following categories:

- Solo Male
- Solo Female
- Duo (any combination of 2 dancers)
- Small Team (4-8 dancers)
- Big Team (9-24 dancers)
- Mega Team (25 dancers and more)

Rule N.3 (Age limitations)

3.1 The age categories are defined on the calendar-year.

- Kids - 9
- Child 10 - 12
- Junior 13 - 15
- Youth 16 - 18
- Adult 19 +
- Senior 30 +

3.2 Age differences with a duo / trio / team

The oldest competitor in a duo, trio, small team or big team will determine the entrance in an age-category for any competitions. It is allowed to join any competition in one age-category above your own category. It is not allowed to join in any competition in a category below your own category. For Mega teams there is no age limitation. All age-categories are allowed to participate.

Rule N.4 (Competition setup)

4.1 Unless specified in the respective chapters competition set up is based on the following: Depending on the number of entries in the respective competitions, there will be preliminary rounds followed by a final round or only a final round. During every round preceding the final round, the number of competitors will be reduced to half for the next round. The maximum competitors in the final round is between 6 - 8, depending on the organization.

Rule N.5 (Duration of the performance)

5.1 Due to the nature of the competition, the duration of the dance of each competition will be stated in the relevant chapter.

Rule N.6 (Floor dimensions)

- 6.1 The minimum floor dimensions for solo's, duo's and small teams is 10 X 12 meters.
- 6.2 The minimum floor dimensions for big teams and mega teams is 12 X 18 meters.



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Rule N.7 (Music)

- 7.1 Unless otherwise stated in the relevant chapters, performances will dance to the Organizers music.

Rule N.8 (Dress / costume)

- 8.1 Dancers are not allowed to change their dress / costume during a performance or competition.

Rule N.9 (Stage props and/or scenic background)

- 9.1 Stage Props are allowed during Street dance if they are part of the costume, unless otherwise stated in the relevant chapter. The stage props must be identifiable as clothing (e.g. coat, hat, shawl, sweater). They may be exchanged with a partner/team-member, held in hands or turned inside out. Stage props are not allowed to be thrown away during the performance.
- 9.2 Stage props not identifiable as clothing are not allowed.
- 9.3 Use of personal lighting within the clothing is permitted as long as it powered by a battery and it doesn't conflict with any other ruling about stage props or clothing.
- 9.4 Floor props are not permitted, unless allowed in the relevant chapter.
- 9.5 Scenic background and/or cumbersome scenic props are not permitted, unless allowed in the relevant chapter.
- 9.6 The use of stage-hands and/or assistants is not permitted unless allowed in the relevant chapter.
- 9.7 Stage props that will or may damage the floor, will or may litter the floor, will or may make the floor unsafe in any way will not be allowed (e.g. liquids).
- 9.8 It is not allowed to use open flames.
- 9.9 It is not allowed to use live animals.

Rule N.10 (Substitutes)

- 10.1 In case of exceptional circumstances (e.g. injuries, unforeseen conditions) dancers in teams may be replaced with a substitute. Prior permission must be obtained for the Chairperson of the adjudicators. The maximum number of substitutes is 2 in any team.
- 10.2 Substitutes are not permissible for solo's and duo's.

Rule N. 11 (Acrobatics)

- 11.1 An Acrobatic movement is defined as a movement in which the body overturns either the sagittal or frontal axis (e.g. somersaults, hand-wheeling)
- 11.2 Acrobatics are allowed in the disciplines unless it is forbidden in the relevant chapter of that discipline.
- 11.3 Acrobatics should be distinguished from Gymnastic movements and Gymnastic lines. Gymnastic movements and lines are not in the concept of Street dance.
- 11.4 Acrobatics are not allowed when more than 1 solo, duo, small team are on the same floor.
- 11.5 An acrobatic movement will not necessarily enhance the dancer's score and it could even degrade the score if not performed technically correct.

Rule N.12 (Lifts)

- 12.1 A lift shall be defined as a movement and/or figure in which both feet of one dancer are off the floor and the movement and/or figure is being physically supported by another dancer.
- 12.2 Lifts are allowed in the disciplines unless it is forbidden in the relevant chapter of that discipline.
- 12.3 Lifts are not allowed when more than 1 team (duo) are on the same floor.



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Rule N.13 (Equal performances)

- 13.1 During competitions nothing in the entire performance is allowed to be altered. Costumes / dresses cannot be switched in between any rounds.

Rule N.14 (Recommendation for WDSF Member Bodies: Entry level)

- 14.1 In order to be able to serve as many dancers as possible in any Member Body and at the same time keep the organization of competitions controllable we advise the following:
For local, national and interregional competitions there can be different entry-levels based on ability of the dancer, duo's or teams. These entry-levels are:
- Beginner
 - Advanced
 - Master

14.2 Dancers, duo's and teams are entitled to enter any level but once they performed in a level it is not allowed to degrade to a lower level, until you pass an age-limitation and start in a new category.

14.3 Upgrading to higher levels will be automatically achieved by winning 2 local, national or interregional competitions, or a combination thereof, that are being carried out under the authority of the WDSF.

14.4 Only ranking in the master-level will qualify for WDSF Continental and World Championships.

Rule N.15 (Qualifying for WDSF Continental and World Championships)

- 15.1 WDSF Member Bodies will decide on the qualification requirements for WDSF Continental and World Championships. When using different entry levels, only the highest level can qualify for these Championships.
- 15.2 Automatic qualification is granted for those who have won the title in the previous year.
- 15.3 Whenever an age-category is passed within this year, automatic qualification is granted in the next age-category.



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Rule N.16 (Breakdance)

16.1 Duration table

Nr. of Dancers	Category	Duration	Tempo	Music
1	Solo preliminary	40 seconds +/- 5 seconds	No restrictions	Organisation
	Solo knock out	1:00 minute +/- 5 seconds	No restrictions	Organisation
2	Duo preliminary	40 seconds +/- 5 seconds	No restrictions	Organisation
	Duo knock out	1:00 minute +/- 5 seconds	No restrictions	Organisation
4-8	Small teams preliminary	2:30 minutes - 3:00 minutes	No restrictions	Own music
	Small teams knock out	4:00 minutes - 8:00 minutes	No restrictions	Organisation
	Small teams small final	5:00 minutes - 10:00 minutes	No restrictions	Organisation
	Small teams big final	10:00 minutes - 20:00 minutes	No restrictions	Organisation

Due to the size of the teams, big teams and mega teams are excluded from battle competition.

16.2 All the rules as laid out in Chapter N of these **Rules** apply with the exception of the following:

16.2.1 Breakdance Solo

16.2.1.1 Acrobatics

Acrobatics may be incorporated in the performance but they may not dominate the dance. Acrobatics are only allowed during the battles, as during the preliminary rounds more than 1 solo will be performing on the same floor at the same time.

16.2.1.2 Competition setup

16.2.1.2.1 Preliminary round

All dancers will perform for one minute in a “warm-up” round. This warm up is not evaluated. After this minute dancers (maximum 3 per heat) will dance their first 40 seconds. When all dancers have completed their first 40 seconds, the second heat of 40 seconds will start. There will be no changes in dancers in any heat. Same order will be maintained. When all dancers have completed their second 40 seconds, the third and final heat of 40 seconds will start. In the final heat all dancers will perform at the same time. The best 16 dancers will continue to the knock-out phase. The dancers will be ranked from 1 to 16 according the scores by the adjudicators from the preliminary round.



16.2.1.2.2 Knock-out phase

The knock-out phase will be organized according a pre-determined schedule. In each round in the knock-out phase the dancers will battle for 1 minute (1:00) divided in 30 seconds for each dancer (0:30).

16.2.1.3 Figures and elements

At least three different figures and elements must be presented during a performance. Figures and elements danced twice or more will only be counted as one and if repeated only the best performances will be marked. Figures and elements beyond the dancers ability, that are too difficult and may lead to serious injuries and/or loss of life are not allowed. Dancers will be warned once and any future attempt will lead to disqualification.

16.2.1.4 Safety

Disturbing, obstructing and/or endangering the safety of the opponents performance is a serious violation and will result in a degrading of the score.

16.2.1.5 Tempo

There are no restrictions in tempo.

16.2.2 Breakdance Duo

16.2.2.1 Acrobatics

Acrobatics may be incorporated in the performance but they may not dominate the dance. Acrobatics are only allowed during the battles, as during the preliminary rounds more than 1 duo will be performing on the same floor at the same time.

16.2.2.2 Competition setup

16.2.2.2.1 Preliminary round

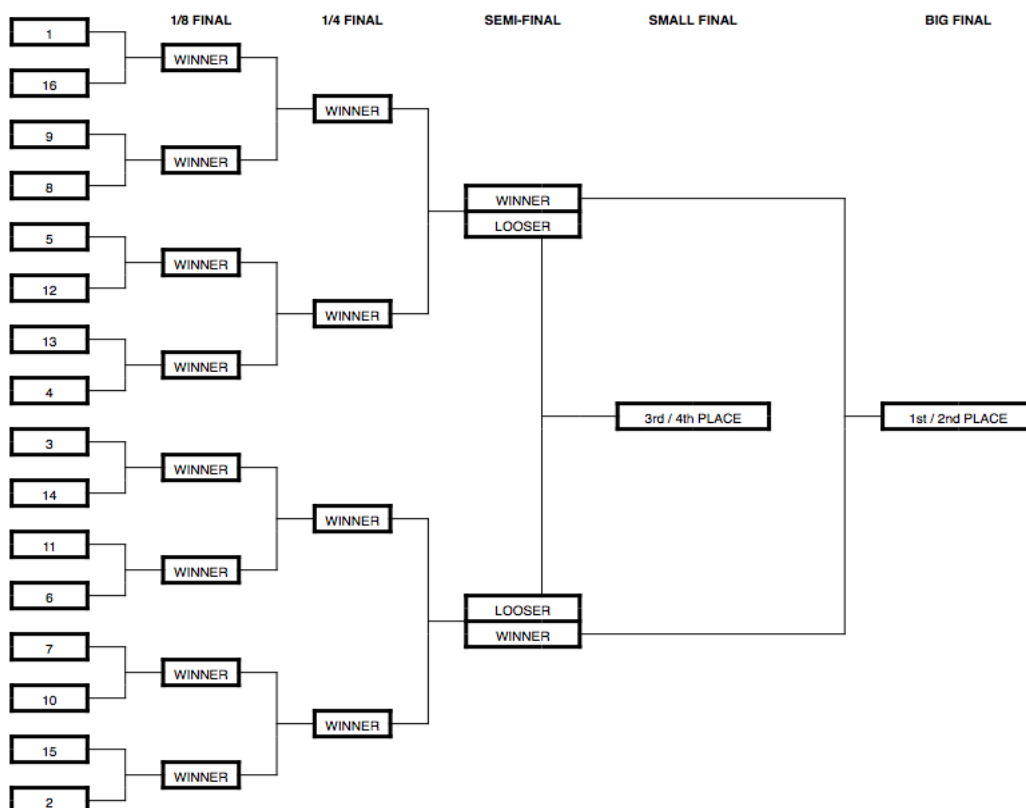
All duo's will perform for one minute in a "warm-up" round. This warm up is not evaluated. After this minute duo's (maximum 3 per heat) will dance their first 40 seconds. When all duo's have completed their first 40 seconds, the second heat of 40 seconds will start. There will be no changes in duo's in any heat. Same order will be maintained. When all duo's have completed their second 40 seconds, the third and final heat of 40 seconds will start. In the final heat all duo's will perform at the same time. The best 16 duo's will continue to the knock-out phase. The duo's will be ranked from 1 to 16 according the scores by the adjudicators from the preliminary round.

16.2.2.2.2 Knock-out phase

The knock-out phase will be organized according a pre-determined schedule. In each round in the knock-out phase the duo's will battle for 1 minute (1:00) divided in 30 seconds for each duo (0:30). See the following visualisation of the knock-out phase:



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16.2.2.3 Figures and Elements

At least three different figures and elements must be presented during a performance. Figures and elements danced twice or more will only be counted as one and if repeated only the best performances will be marked. Figures and elements beyond either dancers ability, that are too difficult and may lead to serious injuries and/or loss of life are not allowed. The dancers will be warned once and any future attempt will lead to disqualification.

16.2.2.4 Safety

Disturbing, obstructing and/or endangering the safety of the opponents performance is a serious violation and will result in a degrading of the score.



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16.2.2.5 Tempo

There are no restrictions in tempo.

16.2.3 Breakdance Small Team

16.2.3. Acrobatics

Acrobatics may be incorporated in the dance / battle but they may not dominate the performance.

16.2.3.2 Competition setup

16.2.3.2.1 General

The competition consists of a preliminary round and the final battles. The preliminary round is a show of each separate team. Minimum duration is 2 minute 30 seconds (2:30) and maximum duration is (3:00). Battle rounds will last between 4 minutes (4:00 and 8 minutes (8:00). The small final will last between 5 minutes (5:00) and 10 minutes (10:00). The chairman of the adjudicators will decide on the duration and will call "Last minute". The big final will last between 10 minutes (10:00) and 20 minutes (20:00). The chairman of the adjudicators will decide on the duration and will call "Last minute".

16.2.3.2.2 Preliminary round

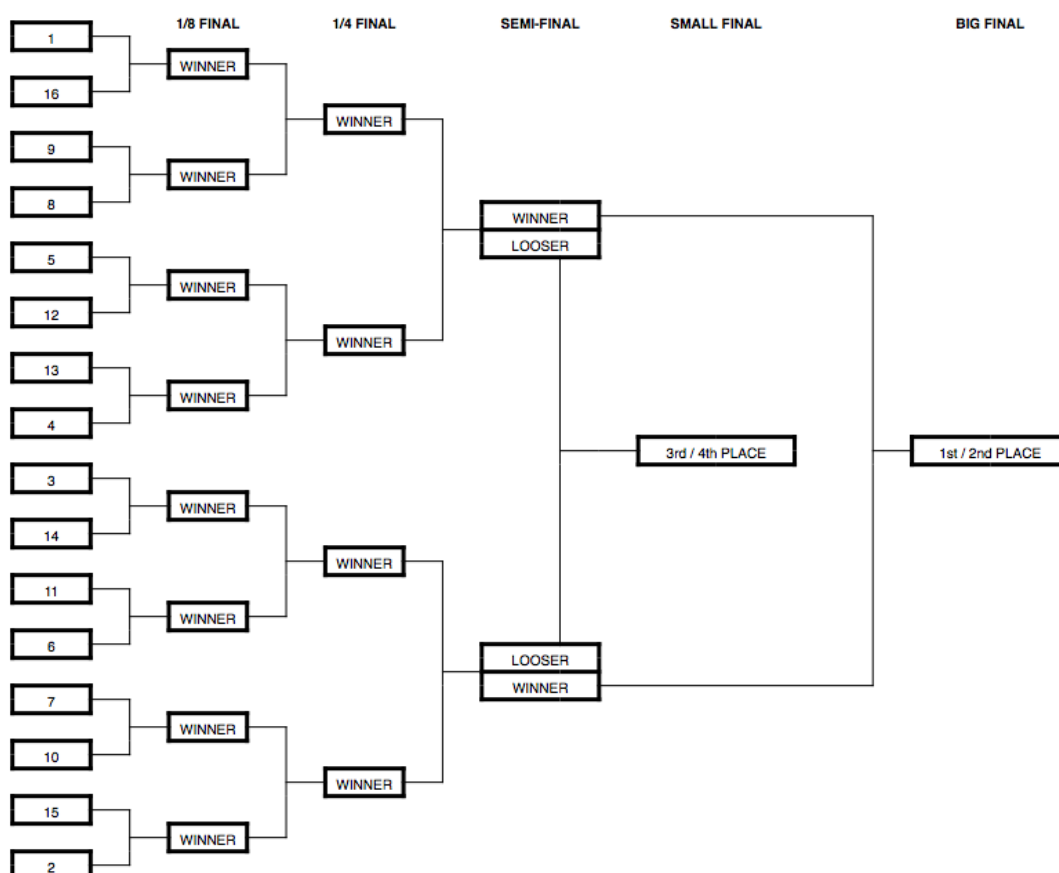
The preliminary round consists of each team presenting their show. The minimum duration of the show is 2 minutes 30 seconds (2:30) and the maximum duration is 3 minutes (3:00). The best 16 small teams will continue to the battle-rounds. The small teams will be ranked from 1 to 16 according the scores by the adjudicators from the preliminary round. Depending on number of entries for the competition, the organizer can decide to skip battle rounds and commence directly with the best 8 small groups. A minimum of 4 small teams shall continue to the battle rounds. In case only 4 small teams will continue to the battle rounds the small teams ranked 3rd and 4th in the preliminary round will battle for 3rd and 4th place(small final) and the teams ranked 1st and 2nd in the preliminary round will battle for 1st and 2nd place(big final).

16.2.3.2.3 Knock-out phase

The knock-out phase will be organized according to a pre-determined schedule. See the following visualisation of the knock-out phase:



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6.2.3.3 Figures and elements

The preliminary round must be a show demonstrating the performance of the team. There should be a clear choreography (e.g. Mirror positions, shadow-standing, synchronized movements) and not a display of unrelated solo performances. All different influences and techniques of break dance should be demonstrated; Electric Boogie, Pop Locking, Power Moves, Styles. In the battle rounds, the small final and the big final, all members of the small teams will have to demonstrate their individual performance at least once.

16.2.3.4 Music

During the preliminary round the small teams may dance to their own music. If the small teams don't have their own music, the organization can provide appropriate music. During the battles the organization will provide music.

16.2.3.5 Safety



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Disturbing, obstructing and/or endangering the safety of the opponents performance is a serious violation and will result in a degrading of the score.

16.2.3.6 Tempo

There is no restriction in tempo.

Rule N.17 (Disco Dance)

17.1 Duration table

Nr. of Dancers	Category	Duration	Tempo	Music
1	Solo	3 X 1:00 minute +/- 5 seconds	136 - 140 bpm	Organisation
2	Duo	3 X 1:00 minute +/- 5 seconds	136 - 140 bpm	Organisation
4-8	Small teams	2:00 minutes +/- 5 seconds	136 - 140 bpm	Organisation
9-24	Big teams	2:30 minutes - 3:00 minutes	100 -160 bpm	Own music
25+	Mega teams	3:00 minutes - 5:00 minutes	100 - 160 bpm	Own music

17.2 All the rules as laid out in Chapter N of these **Rules** apply with the exception of the following:

17.2.1 Disco Dance Solo

17.2.1.1 Acrobatics

Acrobatics are not permitted in Disco Dance.

17.2.1.2 Competition setup

17.2.1.2.1 General

The competitions for solo's are set up in preliminary rounds until reaching the final.

17.2.1.2.2 Preliminary rounds

The preliminary rounds last 3 times 1 minute (3 X 1:00). Every preliminary round starts with heat of one minute in which all solo's dance at the same time. Then the dancers will perform a heat of one minute with a maximum of 6 dancers on the floor. When all the dancers had their second minute the last heat of one minute will start with all dancers on the floor again.



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17.2.1.2.3 Final rounds

The final rounds last 3 times 1 minute (3 X 1:00). The final round starts with one minute in which all finalists dance at the same time. Then the finalists will perform a heat of one minute with a maximum of 2 dancers on the floor. When all finalists had their second minute the last heat of one minute will start with all the finalists on the floor again.

17.2.1.3 Long running jumps

Long running jumps are allowed to be part of the performance, however they will be to a maximum of 4 steps at a time.

17.2.1.4 Tempo

The predetermined tempo is set to 34 - 35 bars per minute (136 - 140 beats per minute). The tempo for every heat shall be the same. In between heats and rounds music can be changed.

17.2.2 Disco Dance Duo

17.2.2.1 Acrobatics

Acrobatics are not permitted in Disco Dance.

17.2.2.2 Categories Adult

The adult category is divided in two sections:

- Section A: Duo consisting of two females
- Section B: Duo consisting of at least 1 male.

Every separate dancer can only compete in a single Duo at competition-day.

17.2.2.3 Competition setup

17.2.2.3.1 General

The competitions for duo's are set up in preliminary rounds until reaching the final.

17.2.2.3.2 Preliminary rounds

The preliminary rounds last 3 times 1 minute (3 X 1:00). Every preliminary round starts with heat of one minute in which all duo's dance at the same time. Then the duo's will perform a heat of one minute with a maximum of 3 duo's on the floor. When all the duo's had their second minute the last heat of one minute will start with all duo's on the floor again.

17.2.3.3.3 Final rounds

The final rounds last 3 times 1 minute (3 X 1:00). The final round starts with one minute in which all finalists dance at the same time. Then the finalists will perform a heat of one minute with a maximum of 2 duo's on the floor. When all finalists had their second minute the last heat of one minute will start with all the finalists on the floor again.

17.2.2.4 Figures and elements



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The two dancers in the duo shall dance together. The performance should include recognized elements (e.g. dancing as one, pattern work, shadow designs). It is not allowed that either dancer is dancing for him/herself or that both dancers dance one at a time.

17.2.2.5 Lifts

As there are more than one duo at the same time on the floor in all rounds, lifts are not permitted.

17.2.2.6 Long running jumps

Long running jumps are allowed to be part of the performance, however they will be restricted to a maximum of 4 steps at a time.

17.2.2.7 Tempo

The predetermined tempo is set to 34 - 35 bars per minute (136 - 140 beats per minute). The tempo for every heat shall be the same. In between heats and rounds music can be changed.

17.2.3 Disco Dance Small Teams

17.2.3.1 Acrobatics

Acrobatics are not permitted in Disco Dance.

17.2.3.2 Competition setup

The competitions for small teams are set up in preliminary rounds until reaching the final. All rounds will last 2 minutes (2:00). In the preliminary rounds two small teams will be performing at the same time. In the final round only one team will use the floor in the same time.

17.2.3.3 Long running jumps

Long running jumps are allowed to be part of the performance, however they will be restricted to a maximum of 4 steps at a time.

17.2.3.4 Tempo

The predetermined tempo is set to 34 - 35 bars per minute (136 - 140 beats per minute). The tempo for every heat shall be the same. In between heats and rounds music can be changed.

17.2.4 Disco Dance Big Teams

17.2.4.1 Acrobatics

Acrobatics are not permitted in Disco Dance.

17.2.4.2 Competition setup

The duration of the dance of the big team shall last between a minimum of 2 minutes and 30 seconds (2:30) and maximum of 3 minutes (3:00)

17.2.4.3 Figures and elements

Although there is no requirement to have a title or a theme for the performance, it is mandatory that the performance shows coherence and harmony between the dancers. Solo, duo and reduced group-elements are allowed but the big team will be judged as a whole at all times.

17.2.4.4 Long running jumps

Long running jumps are allowed to be part of the performance, however they will be restricted to a maximum of 4 steps at a time.

17.2.4.5 Music

The big team will dance to their own music. It is not allowed to change the music between rounds within a competition.



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7.2.4.6 Tempo

The predetermined tempo is set to 25 - 40 bars per minute (100 - 160 beats per minute). It is allowed to be out of this tempo for a maximum of 30 seconds.

17.2.5 Disco Dance Mega Teams

17.2.5.1 Acrobatics

Acrobatics are not permitted in Disco Dance.

17.2.5.2 Competition setup

The duration of the dance of the mega team shall last between a minimum of 3 minutes (3:00) and maximum of 5 minutes (5:00).

17.2.5.3 Figures and elements

Although there is no requirement to have a title or a theme for the performance, it is mandatory that the performance shows coherence and harmony between the dancers. Solo, duo and reduced group-elements are allowed but the mega team will be judged as a whole at all times.

17.2.5.4 Long running jumps

Long running jumps are allowed to be part of the performance, however they will be restricted to a maximum of 4 steps at a time.

17.2.5.5 Music

The mega team will dance to their own music. It is not allowed to change the music between rounds within a competition.

17.2.5.6 Tempo

The predetermined tempo is set to 25 - 40 bars per minute (100 - 160 beats per minute). It is allowed to be out of this tempo for a maximum of 30 seconds.

Rule N.18 (Disco Dance Freestyle)

18.1 This competition form is only for the Solo category.

18.2 Duration table

Every round consists of three heats.

Nr. of Dancers	Category	Duration	Tempo	Music
1	Solo Heat 1	20 seconds +/- 5 seconds	132 - 140 bpm	Organisation
	Solo Heat 2	1:00 minute +/- 5 seconds	132 - 140 bpm	Organisation
	Solo Heat 3	1:00 minute +/- 5 seconds	132 - 140 bpm	Organisation



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18.3 All the rules as laid out in Chapter N of these **Rules** apply with the exception of the following:

18.3.1 Acrobatics

Acrobatic movements are allowed but the transition into and out from acrobatics must be smooth. Acrobatics may not dominate the performance. The performance is not allowed to start or end with an acrobatic figure.

18.3.2 Competition setup

The competitions consist of similar rounds up to and including the final. Every round starts with heat of 20 seconds (0:20) in which all solo's dance at the same time. Then the dancers will perform a heat of one minute (1:00) with a maximum of 6 dancers on the floor. When all the dancers had their second minute the last heat of one minute (1:00) will start with all dancers on the floor again.

18.3.3 Figures and elements

The performance has to demonstrate flexibility, jumps, looseness and turning rounds.

18.3.4 Tempo

The predetermined tempo is set to 33 - 35 bars per minute (132 - 140 beats per minute). The tempo for every heat shall be the same. In between heats and rounds music can be changed.

Rule N.19 (Electric Boogie)

19.1 Due to the nature of the dance this competition is only for the Solo and Duo category.

19.2 Duration table

Nr. of Dancers	Category	Duration	Tempo	Music
1	Solo	3 X 1:00 minute +/- 5 seconds	120 - 130 bpm	Organisation
2	Duo	3 X 1:00 minute +/- 5 seconds	120 - 130 bpm	Organisation

19.3 All the rules as laid out in Chapter N of these **Rules** apply with the exception of the following:

19.3.1 Competition setup

All rounds start with heat of one minute (1:00) in which all dancers perform at the same time. Then the dancers will perform a heat of one minute (1:00) with a maximum of 6 dancers on the floor. When all the dancers had their second minute the last heat of one minute (1:00) will start with all dancers on the floor again.

19.3.2 Props

Only stage props that can be identified as clothing, including face-masks, (sun)glasses and hats are allowed.



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19.3.3 Tempo

The predetermined tempo is set to 30 - 32,5 bars per minute (120 - 130 beats per minute). The tempo for every heat shall be the same. In between heats and rounds music can be changed.

Rule N.20 (Show-Dance)

20.1 Hip Hop duration table

Nr. of Dancers	Category	Duration	Tempo	Music
1	Solo	3 X 1:00 minute +/- 5 seconds	100 - 112 bpm	Organisation
2	Duo	3 X 1:00 minute +/- 5 seconds	100 - 112 bpm	Organisation
4-8	Hip Hop Small teams DJ	2:00 minutes +/- 5 seconds	100 - 112 bpm	Organisation
	Hip Hop Small team	2:00 minutes - 2:30 minutes	No restrictions	Own music
9-24	Big teams	2:30 minutes - 3:00 minutes	No restrictions	Own music
25+	Mega teams	3:00 minutes - 5:00 minutes	No restrictions	Own music

20.2 All the rules as laid out in Chapter N of these **Rules** apply with the exception of the following:

20.2.1 Hip Hop Solo

20.2.1.1 Acrobatics

Acrobatics are only allowed when there is only 1 dancer on the floor.

20.2.1.2 Competition setup

All rounds start with heat of one minute (1:00) in which all dancers perform at the same time. Then the solo's will perform a heat of one minute (1:00) with a maximum of 6 dancers on the floor. When all the solo's had their second minute, the last heat of one minute (1:00) will start with all dancers on the floor again. The final round concept is identical to the preliminary rounds with one exception which is that during the second heat maximum 2 dancers will perform at the same time.

20.2.1.3 Tempo

The predetermined tempo is set to 25 - 28 bars per minute (100 - 112 beats per minute). The tempo for every heat shall be the same. In between heats and rounds music can be changed.

20.2.2 Hip Hop Duo

20.2.2.1 Acrobatics

Acrobatics are only allowed when there is only 1 duo on the floor.

20.2.2.2 Competition setup

All rounds start with heat of one minute (1:00) in which all duo's perform at the same time. Then the duo's will perform a heat of one minute (1:00) with a maximum of 6



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duo's on the floor. When all the duo's had their second minute the last heat of one minute (1:00) will start with all duo's on the floor again. The final round concept is identical to the preliminary rounds with one exception which is that during the second heat maximum 2 duo's will perform at the same time.

20.2.2.3 Lifts

Lifts are only allowed when there is only 1 duo on the floor.

20.2.2.4 Tempo

The predetermined tempo is set to 25 - 28 bars per minute (100 - 112 beats per minute). The tempo for every heat shall be the same. In between heats and rounds music can be changed.

20.2.3 Hip Hop Small Teams

20.2.3.1 General

There are two different competition forms for this discipline:

- Hip Hop Small Team DJ: one competition is using the music from the organiser,
- Hip Hop Small Team: one competition is using their own music.

20.2.3.2 Hip Hop Small Team DJ

20.2.3.2.1 Acrobatics

Acrobatics are only allowed when there is only 1 small team on the floor.

20.2.3.2.2 Competition setup

All rounds will last 2 minutes (2:00). During preliminary rounds, depending on the floor, two or three small teams will dance at the same time. During the final round only team at the time will dance their performance.

20.2.3.2.3 Figures and elements

Solo, duo and reduced group-elements are allowed but the small team will be judged as a whole at all times.

20.2.3.2.4 Lifts

Lifts are only allowed when there is only 1 small team on the floor.

20.2.3.2.5 Tempo

The predetermined tempo is set to 25 - 28 bars per minute (100 - 112 beats per minute). The tempo during every round shall be the same. In between rounds music can be changed.

20.2.3.3 Hip Hop Small Team

20.2.3.3.1 Acrobatics

Acrobatics are allowed as there is only 1 small team on the floor at the same time. Acrobatics shall not dominate the entire performance.

20.2.3.3.2 Competition setup

The minimum duration of the performance is 2 minutes (2:00) and the maximum duration is 2 minutes and 30 seconds (2:30).



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20.2.3.3.3 Figures and elements

Solo, duo and reduced group-elements are allowed but the small team will be judged as a whole at all times.

20.2.3.3.4 Lifts

Lifts are allowed as there is only 1 small team on the floor at the same time. Lifts shall not dominate the entire performance.

20.2.3.3.5 Music

The small teams will dance to their own music.

20.2.3.3.6 Tempo

There is no restriction in tempo.

20.2.4 Hip Hop Big Teams

20.2.4.1 Acrobatics

Acrobatics are allowed as there is only 1 big team on the floor at the same time. Acrobatics shall not dominate the entire performance.

20.2.4.2 Competition setup

The minimum duration of the performance is 2 minutes and 30 seconds (2:30) and the maximum duration is 3 minutes (3:00).

20.2.4.3 Figures and elements

Solo, duo and reduced group-elements are allowed but the big team will be judged as a whole at all times.

20.2.4.4 Lifts

Lifts are allowed as there is only 1 big team on the floor at the same time. Lifts shall not dominate the entire performance.

20.2.4.5 Music

The big teams will dance to their own music.

20.2.4.6 Tempo

There is no restriction in tempo.

20.2.5 Hip Hop Mega Teams

20.2.5.1 Acrobatics

Acrobatics are allowed as there is only 1 mega team on the floor at the same time. Acrobatics shall not dominate the entire performance.

20.2.5.2 Competition setup

The minimum duration of the performance is 3 minutes (3:00) and the maximum duration is 5 minutes (5:00).

20.2.5.3 Figures and elements

Solo, duo and reduced group-elements are allowed but the mega team will be judged as a whole at all times.

20.2.5.4 Lifts

Lifts are allowed as there is only 1 mega team on the floor at the same time. Lifts shall not dominate the entire performance.



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20.2.5.5 Music

The mega teams will dance to their own music.

20.2.5.6 Tempo

There is no restriction in tempo.

Rule N.21 (Hip Hop Battle)

21.1 Due to the size of the teams big teams and mega teams are excluded from battle competition.

21.2 For the duration check the respective subchapters.

21.3 All the rules as laid out in Chapter N of these **Rules** apply with the exception of the following:

21.3.1 Hip Hop Battle Solo

21.3.1.1 Acrobatics

Acrobatics may be incorporated in the performance but they may not dominate the dance. Acrobatics are only allowed during the battles, as during the preliminary rounds more than 1 solo will be performing on the same floor at the same time.

21.3.1.2 Competition setup

21.3.1.2.1 Preliminary round

In the preliminary round maximum 6 dancers will be on the floor at the same time. They will demonstrate 4 different styles according to the following schedule:

1 minute (1:00): New Style

30-40 seconds (0:30 – 0:40): Other Style

30-40 seconds (0:30 – 0:40): Other Style

1 minute (1:00): Old School

“Other Styles” can be:

- D-step
- House
- Popping
- Ragga
- R&B

The best 16 dancers will continue to the battle-rounds. The dancers will be ranked from 1 to 16 according the scores by the adjudicators from the preliminary round.

21.3.1.2.2 Battle rounds

During all the battle rounds the dancers will demonstrate 3 different styles according to the following schedule:

30-40 seconds (0:30 – 0:40): New Style

30-40 seconds (0:30 – 0:40): Other Style

30-40 seconds (0:30 – 0:40): Old School

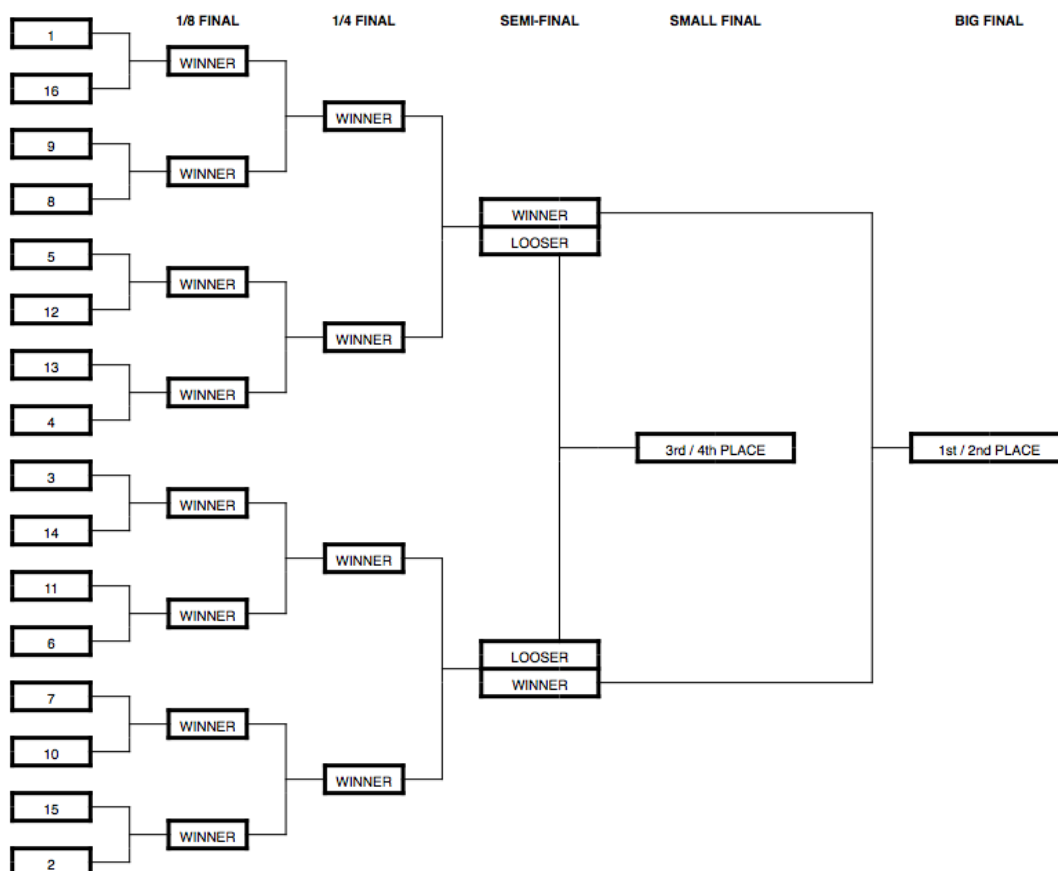


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“Other Styles” can be:

- D-step
- House
- Popping
- Ragga
- R&B

For the battle rounds, the dancers will be dancing according to their ranking from the preliminary round according to the following schedule:



21.3.1.3 Safety

Disturbing, obstructing and/or endangering the safety of the opponents performance is a serious violation and will result in a degrading of the score.

21.3.1.4 Tempo

There is no restriction in tempo.



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21.3.2 Hip Hop Battle Duo

21.3.2.1 Acrobatics

Acrobatics may be incorporated in the performance but they may not dominate the dance. Acrobatics are only allowed during the battles, as during the preliminary rounds more than 1 duo will be performing on the same floor at the same time.

21.3.2.2 Competition setup

21.3.2.2.1 Preliminary round

In the preliminary round maximum 6 duo's will be on the floor at the same time. They will demonstrate 4 different styles according to the following schedule:

1 minute (1:00): New Style

30-40 seconds (0:30 – 0:40): Other Style

30-40 seconds (0:30 – 0:40): Other Style

1 minute (1:00): Old School

“Other Styles” can be:

- D-step
- House
- Popping
- Ragga
- R&B

The best 16 duo's will continue to the battle-rounds. The duo's will be ranked from 1 to 16 according the scores by the adjudicators from the preliminary round.

21.3.2.2.2 Battle rounds

During all the battle rounds, the duo's will demonstrate 3 different styles according to the following schedule:

30-40 seconds (0:30 – 0:40): New Style

30-40 seconds (0:30 – 0:40): Other Style

30-40 seconds (0:30 – 0:40): Old School

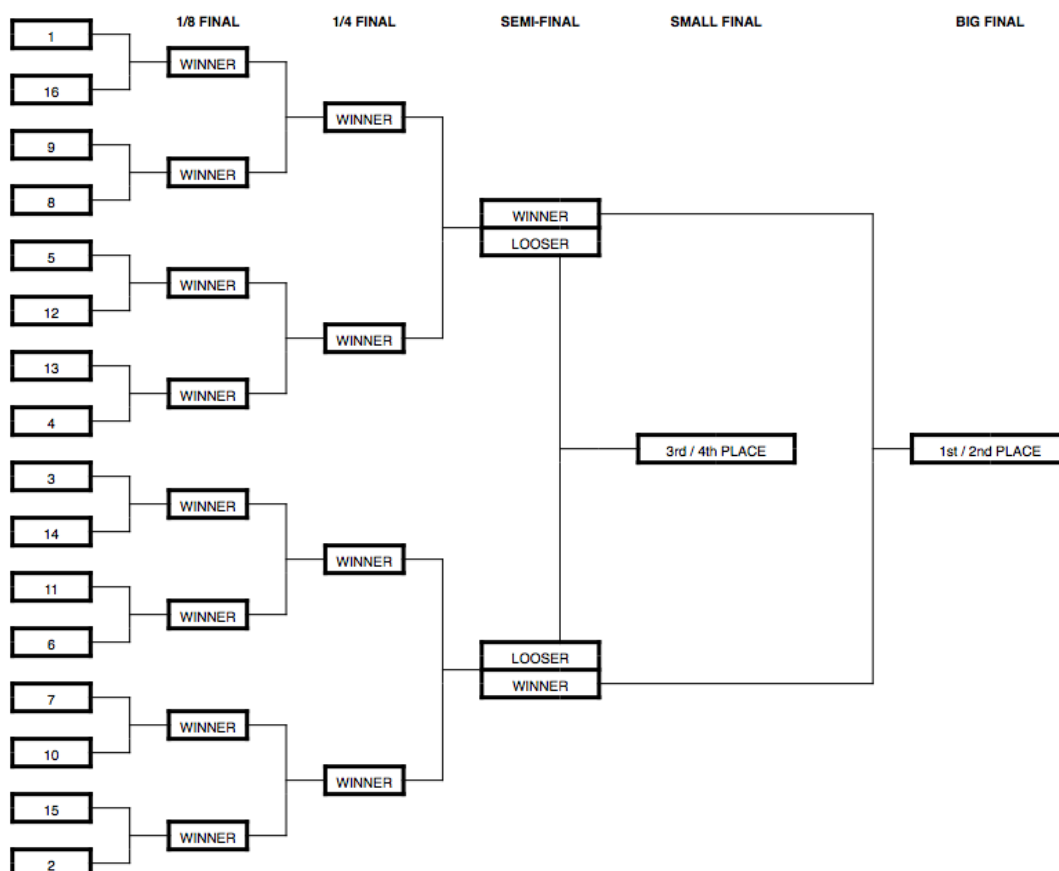
“Other Styles” can be:

- D-step
- House
- Popping
- Ragga
- R&B

For the battle rounds, the duo's will be dancing according their ranking from the preliminary round according to the following schedule:



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21.3.2.3 Safety

Disturbing, obstructing and/or endangering the safety of the opponents performance is a serious violation and will result in a degrading of the score.

21.3.2.4 Tempo

There is no restriction in tempo.

21.3.3 Hip Hop Battle Small Team

21.3.3.1 Acrobatics

Acrobatics may be incorporated in the performance but they may not dominate the dance.



21.3.3.2 Competition setup

21.3.3.2.1 Preliminary round

The preliminary round consists of each team presenting their show. The minimum duration of the show is 2 minutes 30 seconds (2:30) and the maximum duration is 3 minutes (3:00). The best 16 small teams will continue to the battle-rounds. The small teams will be ranked from 1 to 16 according to the scores by the adjudicators from the preliminary round.

21.3.3.2.2 Battle rounds

During all the battle rounds, the small teams will demonstrate 5 different styles according to the following schedule:

30-40 seconds (0:30 – 0:40): New Style

30-40 seconds (0:30 – 0:40): Other Style

30-40 seconds (0:30 – 0:40): Other Style

30-40 seconds (0:30 – 0:40): Other Style

30-40 seconds (0:30 – 0:40): Old School

“Other Styles” can be:

- D-step
- House
- Popping
- Ragga
- R&B

Depending on number of entries for the competition, the organizer can decide to skip battle rounds and commence directly with the best 8 small groups. A minimum of 4 small teams shall continue to the battle rounds. In case only 4 small teams will continue to the battle rounds the small teams ranked 3rd and 4th in the preliminary round will battle for 3rd and 4th place and the teams ranked 1st and 2nd in the preliminary round will battle for 1st and 2nd place.

21.3.3.3 Music

During the preliminary round the teams will use their own music. In the battle rounds the organiser's music shall be used.

21.3.3.4 Safety

Disturbing, obstructing and/or endangering the safety of the opponents performance is a serious violation and will result in a degrading of the score.

21.3.3.5 Tempo

There is no restriction in tempo. In every battle round the same tempo shall be used. Tempo may be switched in between battle rounds.



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Rule N.22 (Street Dance Show)

22.1 Duration table

Nr. of Dancers	Category	Duration	Tempo	Music
1	Solo	1:45 minutes - 2:00 minutes	No restrictions	Own music
2	Duo	1:45 minutes - 2:00 minutes	No restrictions	Own music
4-8	Small teams	2:00 minutes - 2:30 minutes	No restrictions	Own music
9-24	Big teams	2:30 minutes - 3:00 minutes	No restrictions	Own music
25+	Mega teams	3:00 minutes - 5:00 minutes	No restrictions	Own music

22.2 All the rules as laid out in Chapter N of these **Rules** apply with the exception of the following:

22.2.1 Stage props and/or scenic background

Stage props and scenic background are allowed during performing arts unless otherwise stated in the relevant chapter. The time to set up and breakdown the stage props and/or scenic background is limited according to the record below. Use of stagehands and/or assistants is allowed but they should have cleared the stage in the same timeframe as if the participant(s) were self-supporting.

- For Solo, Duo and Trio: 20 seconds to build up and 20 seconds to breakdown
- For Small group and Formation: 30 seconds to build up and 30 seconds to breakdown.

Time will start as soon as the first prop / assistant enters the floor and ends when the last prop / assistant clears the floor. Props and/or scenic background that will or may damage the floor, will or may litter the floor, will or may make the floor unsafe in any way will not be allowed. (e.g. liquids). It is not allowed to use open flames. It is not allowed to use live animals.

22.2.2 Competition setup

Depending on the number of entries in the respective competitions, there will be preliminary rounds followed by a final round or only a final round. During every preliminary round the number of competitors will be reduced to half for the next round. The maximum competitors in the final round is between 6 - 8, depending on the organization. The time to set-up the stage with props and/or scenic background is not included.

22.2.3 Figures and elements

The performance shall consist of street dance techniques and current trends. It shall correspond with the age and movement skills of the respective dancer(s). Every performance shall have a title with theme, story-line, idea or concept that must be clearly visible / recognizable throughout the performance. The story-line, theme, idea or concept must be in good taste with the applicable age-group and when using intimate human situations it shall be acceptable to be viewed by all ages. For small teams, big teams and mega teams, solo, duo and reduced group-elements are allowed but the respective team will be judged as a whole at all times.



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22.2.4 Music

All entries will dance to their own music. Music has to support the performance.

22.2.5 Tempo

There are no restrictions in tempo.

Rule N.23 (Techno)

23.1 Duration table

Nr. of Dancers	Category	Duration	Tempo	Music
1	Solo	3 X 1:00 minute +/- 5 seconds	136 - 144 bpm	Organisation
2	Duo	3 X 1:00 minute +/- 5 seconds	136 - 144 bpm	Organisation
4-8	Small teams	2:00 minutes +/- 5 seconds	136 - 144 bpm	Organisation
9-24	Big teams	2:30 minutes - 3:00 minutes	136 - 144 bpm	Organisation
25+	Mega teams	3:00 minutes - 5:00 minutes	136 - 144 bpm	Organisation

23.2 All the rules as laid out in Chapter N of these **Rules** apply with the exception of the following:

23.2.1 Techno Solo

23.2.1.1 Acrobatics

Acrobatics are not allowed.

23.2.1.2 Competition setup

23.2.1.2.1 General

The competitions for solo's are set up in preliminary rounds until reaching the final.

Preliminary rounds last 3 times 1 minute (3 X 1:00). Every preliminary round starts with heat of one minute in which all solo's dance at the same time. Then the dancers will perform a heat of one minute with a maximum of 6 dancers on the floor. When all the dancers had their second minute the last heat of one minute will start with all dancers on the floor again.

Final rounds last 3 times 1 minute (3 X 1:00). The final round starts with one minute in which all finalists dance at the same time. Then the finalists will perform a heat of one minute with a maximum of 2 dancers on the floor. When all finalists had their second minute the last heat of one minute will start with all the finalists on the floor again.

The competitions for duo's are set up in preliminary rounds until reaching the final.

Preliminary rounds last 3 times 1 minute (3 X 1:00). Every preliminary round starts with heat of one minute in which all duo's dance at the same



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time. Then the duo's will perform a heat of one minute with a maximum of 6 duo' on the floor. When all the duo's had their second minute the last heat of one minute will start with all duo's on the floor again.

Final rounds last 3 times 1 minute (3 X 1:00). The final round starts with one minute in which all finalists dance at the same time. Then the finalists will perform a heat of one minute with a maximum of 2 duo's on the floor. When all finalists had their second minute the last heat of one minute will start with all the finalists on the floor again.

23.2.1.2.1 Preliminary round

23.2.1.2.2 Final round

23.2.1.3 Figures and elements

It is required to have a 50/50 combination of club style and sport style elements in the performance.

23.2.1.4 Tempo

The predetermined tempo is set to 34 - 36 bars per minute (136 - 144 beats per minute). The tempo for every heat shall be the same. In between heats and rounds music can be changed.

23.2.2 Techno Duo

23.2.2.1 Acrobatics

Acrobatics are not allowed.

23.2.2.2 Competition setup

23.2.2.2.1 General

23.2.2.2.1 Preliminary round

23.2.2.2.2 Final round

23.2.2.3 Figures and elements

It is required to have a 50/50 combination of club style and sport style elements in the performance.

23.2.2.4 Lifts

Lifts are not allowed.

23.2.2.5 Tempo

The predetermined tempo is set to 34 - 36 bars per minute (136 - 144 beats per minute). The tempo for every heat shall be the same. In between heats and rounds music can be changed.

23.2.3 Techno Small Teams

23.2.3.1 Acrobatics

Acrobatics are not allowed.

23.2.3.2 Competition setup

The small teams will dance for 2 minutes (2:00) on organizer's music. Depending on the number of entries in the respective competitions, there will be preliminary rounds followed by a final round or only a final round. During every preliminary round the number of competitors will be reduced to half for the next round. The maximum competitors in the final round is between 6 - 8, depending on the organization.

23.2.3.3 Figures and elements

Solo, duo and reduced group-elements are allowed but the respective team will be judged as a whole at all times. It is required to have a 50/50 combination of club style and sport style elements in the performance.



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23.2.3.4 Lifts

Lifts are not allowed.

23.2.3.5 Tempo

The predetermined tempo is set to 34 - 36 bars per minute (136 - 144 beats per minute). The tempo for every round shall be the same. Between rounds music can be changed.

23.2.4 Techno Big Teams

23.2.4.1 Acrobatics

Acrobatics are not allowed.

23.2.4.2 Competition setup

The big teams will dance between 2 minutes and 30 seconds (2:30) and 3 minutes (3:00) on organizer's music. Depending on the number of entries in the respective competitions, there will be preliminary rounds followed by a final round or only a final round. During every round preceding the final round, the number of competitors will be reduced to half for the next round. The maximum competitors in the final round is between 6 - 8, depending on the organization.

23.2.4.3 Figures and elements

Solo, duo and reduced group-elements are allowed but the respective team will be judged as a whole at all times. It is required to have a 50/50 combination of club style and sport style elements in the performance.

23.2.4.4 Lifts

Lifts are not allowed.

23.2.4.5 Tempo

The predetermined tempo is set to 34 - 36 bars per minute (136 - 144 beats per minute). The tempo for every round shall be the same. Between rounds music can be changed.

23.2.5 Techno Mega Teams

23.2.5.1 Acrobatics

Acrobatics are not allowed.

23.2.5.2 Competition setup

The mega teams will dance between 3 minutes (3:00) and 5 minutes (5:00) on organizer's music. Depending on the number of entries in the respective competitions, there will be preliminary rounds followed by a final round or only a final round. During every round preceding the final round, the number of competitors will be reduced to half for the next round. The maximum competitors in the final round is between 6 - 8, depending on the organization.

23.2.5.3 Figures and elements

Solo, duo and reduced group-elements are allowed but the respective team will be judged as a whole at all times. It is required to have a 50/50 combination of club style and sport style elements in the performance.

23.2.5.4 Lifts

Lifts are not allowed.

23.2.5.5 Tempo

The predetermined tempo is set to 34 - 36 bars per minute (136 - 144 beats per minute). The tempo for every round shall be the same. Between rounds music can be changed.



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X. Rules for Chairpersons's and Adjudicators Licences

Rule X.1 (WDSF Adjudicators Licences)

- 1.1 The holder of a valid WDSF "A" Adjudicator's license may adjudicate any WDSF granted competitions or formation competitions of all age groups provided s/he also concurrently holds the highest level of formation adjudicator's licence issued by his/her governing WDSF Member body with an Education and Examination system approved by the WDSF Education Commission.
- 1.2 Every valid and existing WDSF Adjudicator's Licence granted before June 15, 2014 is a WDSF "A" Adjudicator's licence.
- 1.3 The holder of a valid and existing WDSF "A" Adjudicator's Licence may judge DanceSport at all levels of corresponding competitions in the WDSF DanceSport system.
- 1.4 The holder of a valid and existing WDSF "B" Adjudicator's Licence may judge national level competitions of WDSF member federations up to and including the WDSF Open competitions. *Member body with their existing licensing system may continue to license their adjudicators for National level competitions.*

Rule X.2 (Applications for WDSF Adjudicators Licences)

- 2.1 An applicant for any WDSF Adjudicators Licence must be licenced or approved to apply for a WDSF Adjudicators Licence by his or her governing WDSF Member body.
- 2.2 Under these **Rules** a Chairperson (non-voting) or an Adjudicator is from a country if s/he holds a valid and subsisting WDSF Licence issued by WDSF at the request of that country's Member body and is either a citizen of that country or resided in that country for at least 183 days during the twelve month previous to the date on in which the relevant competition is produced.

Rule X.3 (Granting WDSF Adjudicators Licences)

- 3.1 A WDSF "B" Adjudicator's license may be issued by the WDSF Sports Director to an applicant through the applicant's WDSF Member body. The applicant must meet the conditions spelt out on the WDSF "B" Adjudicator's application form with conditions predetermined by the WDSF Presidium.
 - (a) after the adjudicator has attended two (2) WDSF Adjudicators' congresses;
 - (b) after the adjudicator has passed the WDSF General Knowledge Test;
 - (c) after the adjudicator has passed the WDSF English comprehension examination, and
 - (d) after the adjudicator has proved s/he has adjudicating experience which is satisfactory to the WDSF Technical Commission.
- 3.2 After June 15, 2014, a WDSF "A" Adjudicators Licence may be issued by the WDSF Sports Director only to an adjudicator who:
 - (a) has held a valid and subsisting WDSF "B" Adjudicators Licence for at least one (1) year;



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- (b) fulfills the requirements for a WDSF "B" Adjudicators Licence and
- (c) attends and successfully completes the "WDSF "A" Adjudicators Course of Study and Training" prescribed from time to time by the WDSF Academy.

Rule X.4 (Use of WDSF Licences)

- 4.1 The licence holder may use his/her licence, only s/he:
 - 4.1.1 is a member of or is registered by an WDSF Member body
 - 4.1.2 is at least 21 years old
 - 4.1.3 has an "active" status license
 - 4.1.4 An Athlete who previously has a WDF Adjudicator's license can only act as adjudicator after reactivating his/her license by informing the Sport Director in writing at least 6 months in advance prior to judging a competition.
 - 4.1.5 A licence can only be granted to a successful applicant who is an athlete not earlier than 1 year after his/her retirement from any dance sport competitions

Rule X.5 (Suspension or Revocation of WDSF Adjudicators Licences)

- 5.1 The Presidium may suspend or revoke the Licence of a WDSF Adjudicator who contravenes the WDSF Competition Rules, the WDSF Adjudicators Code of Conduct or the WDSF Code of Ethics and Standards of Ethics and may impose further sanctions in such cases according to Rules A.4 and Z.1..

Y. Rules for Complaints and Objections

Rule Y.1 (Complaints)

- 1.1 Complaints according to these Rules are the means to oppose against decisions of Chairpersons if the criteria for an objection (see Rule Y.2 below) do not apply. Complaints are made according to article 5 of the WDSF Internal Dispute Resolution Code. However, the WDSF Sports Director has the discretion to initiate an investigation concerning any conduct related with WDSF's sports activities.

Rule Y.2 (Objections)

- 2.1. Objections are the legal remedy against decisions or omissions of Chairpersons (including decisions taken by the WDSF Sports Director if s/he is present at a competition) if such decisions or omissions have an influence on the further participation of the person or team in an ongoing competition. The purpose of objections is to give Chairpersons explanations for an alleged violation of these Rules immediately to help



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them reconsider without inconvenient delay. Decisions or omissions of Chairpersons which do not or no longer affect the participation of a person or team in a competition, may only be challenged by the means of complaints (see Rule Y.1 above). Objections to alleged breaches of these Rules during competitions must be handled as follows:

- 2.1.1 In couple competitions one partner, or in formation team competitions the team captain, as well as in athlete' competitions the athlete himself or herself may submit an Objection in writing with the Chairperson before the start or after the end of every round.
- 2.1.2 The Chairperson must accept any Objection made according to paragraph 2.1.1 and must make a decision to sustain or overrule the Objection, which decision shall be final concerning the result of the competition in which the decision was taken. The same decision can be the subject of a complaint according to Rule Y.1, but will no longer have an effect on the results of the competition.
- 2.1.3 Every Objection and corresponding decision must be noted in the Chairperson's Report.
- 2.2 If neither the Objection procedure applies, because a decision or omission does not have an influence on the further participation of a person or team in an ongoing competition (anymore), nor any decision of a WDSF Official can be targeted by the means of a Complaint according to Rule Y.1 above, a Report can be filed according to Article 4 of the WDSF Internal Dispute Resolution Code. However, alleged violations of the provisions listed in Rule Z.1:2 may be notified to the Chairperson, who is obliged to note such notifications in the Chairperson's Report.

Z. Final Regulations

Rule Z.1 (Infringements)

- 1.1 The following bodies are entitled to impose sanctions according to the provisions in these Rules:
 - 1.1.1 The Presidium
 - 1.1.2 The WDSF Sports Director
 - 1.1.3 WDSF Chairpersons
- 1.2 The following infringements may lead to sanctions defined in these Rules:
 - 1.2.1 Violations of the WDSF Competition Rules by any activity which is found to be contrary to basic principles of fairness, or any incitement to or aiding and abetting a breach of these Rules, constitutes a breach of these Rules;
 - 1.2.2 Violations of the WDSF Statutes, the WDSF Code of Ethics, other WDSF Rules or WDSF Regulations, in relation to a WDSF competition;
 - 1.2.3 Violations of the WDSF Athletes' Code of Conduct and Standards of Ethics, any conduct that is prejudicial to the interests of WDSF or any gross misconduct committed by athletes, couples or teams;
 - 1.2.4 Violations of the Adjudicators' Code of Conduct and Standards of Ethics, any conduct that is prejudicial to the interests of WDSF or any gross misconduct committed by Adjudicators, Chairpersons or Invigilators.
- 1.3 If other people expressly agreed to be bound by the documents listed in paragraph 1.2 above, or any of them, sanctions may be imposed on them as if they were athletes. The form of consent, signed by such people must include the warning that sanctions may be imposed on them in cases of contraventions (see also Article 21 paragraph 5 of the Statutes).



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1.4 Chairpersons

The sanctioning powers of Chairpersons are limited to reprimands, disqualifications of athletes, couples or teams, dismissals of adjudicators and other persons working at a competition, and temporary or permanent exclusions of any persons from an event. If the WDSF Sports Director is present at a competition, s/he has the same powers as the Chairpersons.

1.5 Presidium

The Presidium may impose sanctions according to these Rules for any infringements listed in paragraph 1.2 above.

1.6 Procedure

1.6.1 Before the Presidium takes any action against an accused person, that person must be notified of the alleged misconduct. The accused person has the right to defend himself or herself in writing within a period of two (2) weeks after the receipt of the notification by the Presidium.

1.6.2 An adjudicator has the right to appear before a panel of three Members of the Presidium who are chosen by the Managing Committee, to defend his or her case and may request such a hearing within a period of two (2) weeks after the receipt of the notification by the Presidium. The adjudicator must pay the costs of attending before that panel of the Presidium. The Presidium shall use its best efforts to help the adjudicator to minimize such costs.

1.6.3 After the accused person has had the right to defend his or her case, the Presidium shall decide in writing on the consequences of a misconduct.

1.6.4 If in its opinion a certain behaviour or offence merits or requires immediate action, the Presidium may impose provisional measures or sanctions. Such decisions come into force immediately subject to the accused person's right to be heard.

1.7 Catalogue of sanctions

In cases of violations of these Rules, The Presidium determines the sanctions according to Articles 3.12, 3.13 and 3.14 of the WDSF Internal Dispute Resolution Code.

1.8 Any measures imposed by the Presidium, including sanctions shall only be made in writing. Appeals against such decisions, including provisional measures or sanctions, are possible within the provisions of the WDSF Internal Dispute Resolution Code.

Rule Z.2 (Changes in the Competition Rules)
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2.1 Changes to the **WDSF Competition Rules** are the responsibility of the WDSF General Meeting.



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Appendix

Dress regulations
Reimbursement of expenses (B 5) Rules for
Competition Number Cards Adjudicators Code of
Conduct and Standard of Ethics
Athletes Code of Conduct

Appendix WDSF Dress Regulations

These *Regulations* are part of the *WDSF Competition Rules* by reference in Rule E.10.

Authority and Applicability

These Dress Regulations apply to all competitions granted by WDSF and according to the decision of the WDSF Annual General Meeting, form part of the competition rules of all WDSF Member bodies provided always that WDSF Member bodies may impose additional dress restrictions at their own discretion for national non-WDSF-named events.

The WDSF Presidium retains the authority to impose specific additional or general Dress restrictions or otherwise amend or allow exemptions, for specific events.

GENERAL

1. Female athletes may not wear shorts, culottes or leotards alone but they can be worn with a skirt. Female Athletes must wear a skirt, dress or long trousers. Skirts and dresses must create Characteristic shape for each discipline (ST and LA) (shape area). In Standard Dress the lady's or girl's dress must have a long skirt which at minimum covers both her knees; if the skirt is split it must not be split higher than the knee. In Latin Dress the lady's or girl's dress must have a skirt made of fabric, fringe, feathers, beads or any other suitable material, and can be split or open on the sides, provided always that the skirt must completely cover the panties in front and in the back when standing still.
2. An athlete's costume must cover the intimate parts of that athlete's body ("the intimacy area").
3. A lady's or girl's dress and makeup must be appropriate for her age and the level of competition which is being danced.
4. In order to present a more modern and up-to-date image of DanceSport, a suit jacket with collared shirt and tie, or a vest with collared shirt and tie is recommended for the Junior II, Youth, Adult and Senior age groups.



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5. Athletes may not use religious symbols as decoration or decoration jewellery but may use religious symbols as part of their personal jewellery.
6. The Chairperson has full authority to require any athlete to remove an item of jewellery or dress at any time if in the Chairperson's opinion that the item of jewellery or dress poses a potential danger to that athlete or to other competitors.
7. An athlete may compete wearing a costume which is required in a lower category.
8. The Chairperson may suspend from competition any athlete who fails to comply with these guidelines or fails to comply with the Chairperson's directions at a competition, and may direct the Scrutineer not to record the marks given to such an athlete in any competition in which the athlete fails so to comply.

Good Taste Rule

Any use of material or colour or construction or other contrivance that gives the appearance of non compliance with these dress rules, even though there is no breach of the literal wording of these rules, will be a breach of these rules if so determined by the Chairperson of Adjudicators.

SANCTIONS

If a couple is not dressed in accordance with this Dress Regulation and receives a warning from the Chairperson of adjudicators, they must comply with the regulation or face disqualification

IMMEDIATELY BY THE CHAIRPERSON of the WDSF Sports Director, if present. The Presidium can impose additional sanctions including suspension from competitions for repeat offenders.

DEFINITIONS OF TERMS

No restriction (NR) – there are no restrictions in this matter

Not allowed (NA), Only allowed (OA),

Intimacy area (IA) – body zones, which must be covered by non transparent materials or transparent materials lined with non transparent materials. If skin colour is used in an athlete's costume, it must be SwD.



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Rules

For the Female partner:

- tangas are **NA**.
- skin colours panties are **NA**.
- Breasts **must** be covered
- the distance between bra cups **must** be **less than 5 cm**.

Shape area (SA) – minimum area which **must** be covered. Transparent materials are allowed in these areas, any colour is allowed.

Basic material – creates shape of the dress

- with light effects (metallic, glitter, sequins, ...)
- without light effects

Decoration – anything fixed on the basic material, hair, skin:

- with light effects (rhinestones, sequins, beads, pearls, ...)
- without light effects (feathers, flowers, bows, fringe, lace applications, ribbons, ...)

Tie clips, studs, cufflinks, buckles are not defined as decorations.

Hip Line (HL) – panties top line (height)

= straight horizontal line, the top of the cleft or line between buttocks muscles (intergluteal line) **must not** be visible.

Panty Line (PL) – panties bottom line (height)

- o back side – whole buttocks are covered
- o in the front – follows line between flexed leg and body

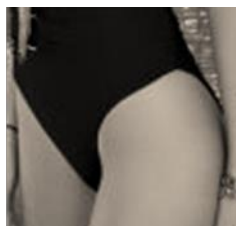
The following illustration shows the minimum degree of coverage required by this Rule:





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The following illustration is an example of a degree of exposure which is not permitted under this Rule:



The distance between HL and PL on the side must be **more than 5 cm**

Man's Top Opening Point (TOP) – point, to which top or shirt can be opened

= centre of the belt buckle or centre of the trousers top line

Colours




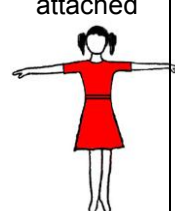
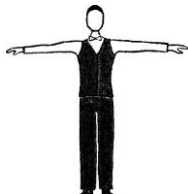
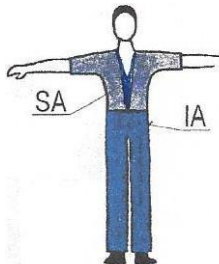
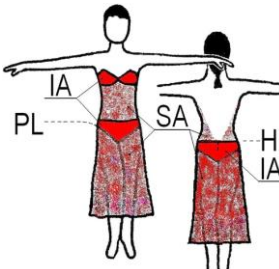
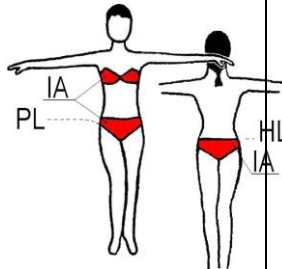
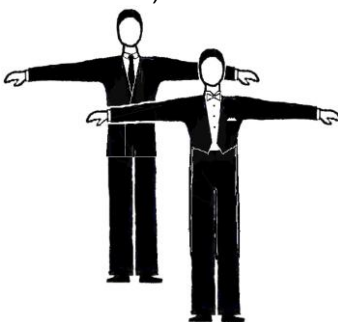
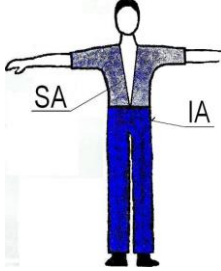
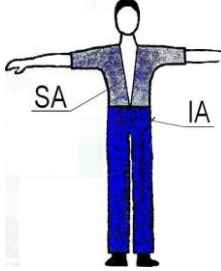
- **black only (Bo)**
- **black (B)** – means black and midnight blue
- **white (W)**
- **skin colour (S)** the same colour as the dancer's skin during the competition (with tan)
- **skin colour with decoration (SwD)**
- **any colour (C)** – any colour including mixed colours
- **any colour except skin colour (CnS)**
- **one colour except skin colour (C1nS)**

Long Sleeves/ed (LS) – length to the wrist, rolled up sleeves is NA

Make-up – includes face make-up, artificial tan, artificial nails, and artificial eye lashes.

Decoration jewellery – jewellery designed to be a part of a dance dress

1. DANCE DRESS – Only Allowed

Partner Disc.	Male		Female		
	ST	LA	ST		LA
Juvenile	W LS shirt or W/Bo polo neck Bo trousers/satin side stripe allowed Bo tie/bow tie Bo socks 		W blouse leotard or T shirt Bo skirt 	simple C1nS dress + panties 	C1nS leotard with same colour skirt attached 
	cuts and details – see appendix I		cuts and details – see appendix II		
Junior I	W LS shirt or W/Bo LS polo neck top Bo vest optional Bo trousers W bow tie to be worn with wing collared shirt B tie to be worn with plain shirt Bo socks 	C shirt/top (tucked in or outside)TOP- breastbone CnS trousers 	Competition dress JI – CnS others – C 	Competition dress JI – CnS others – C 	
Junior II Youth Adult Senior	B Jacket suit (B trousers B jacket W shirt B tie Or W tail shirt W bow tie) 	B Tail suit (B trousers B tails W waistcoat W tail shirt W bow tie) 	C Shirt/Top CnS trousers 	Two piece dresses NA 	

2. DECORATIONS, LIGHT EFFECTS

Partner	Male		Female	
Disc.	ST	LA	ST	LA
Juv	Any decorations – NA Basic materials with light effects - NA		Any decorations – NA Basic materials with light effects - NA	
Jun I			Decoration with light effects – NA (Decoration without light effects is allowed). Basic materials with light effects – NA	
Jun II – Sen	NR			

3. SHOES, SOCKS, TIGHTS

Partner Disc.	Male		Female	
	ST	LA	ST	LA
Juv	Heel: may be max 2,5 cm B socks must be worn		Heel: block, may be max 3,5cm C short socks are allowed Tights: skin colour - OA , mesh - NA	
Jun I	Shoes: NR		Heel: may be max 5 cm short socks are allowed tights: mesh - NA	
Jun II – Sen			NR	

4. HAIRSTYLES

Partner Disc.	Male		Female	
	ST	LA	ST	LA
Juv	If the hair is long it must be worn in a pony tail		Decoration, artificial hair parts and coloured hairspray - NA	
Jun I			Decoration with light effects and coloured hairspray – NA (Decoration without light effects are allowed)	
Jun II Sen			NR	

5. MAKE-UP					
Partner Disc.	Male		Female		
	ST	LA	ST	LA	
Juv, Jun I	Make-up - NA				
Jun II – Sen	NR				

6. DECORATION JEWELLERY (not personally jewellery)					
Partner Disc.	Male		Female		
	ST	LA	ST	LA	
Juv	Decoration jewellery - NA				
Jun I	Decoration jewellery with light effects – NA (Decoration jewellery without light effects are allowed)				
Jun II – Sen	NR				

Appendix 1: Juvenile Male Dress

Top

- W plain long sleeved shirt or W/Bo polo neck top
- shiny or patterned materials - NA
- shirt wing collar - NA
- rolled up sleeves -NA
- must be tucked in



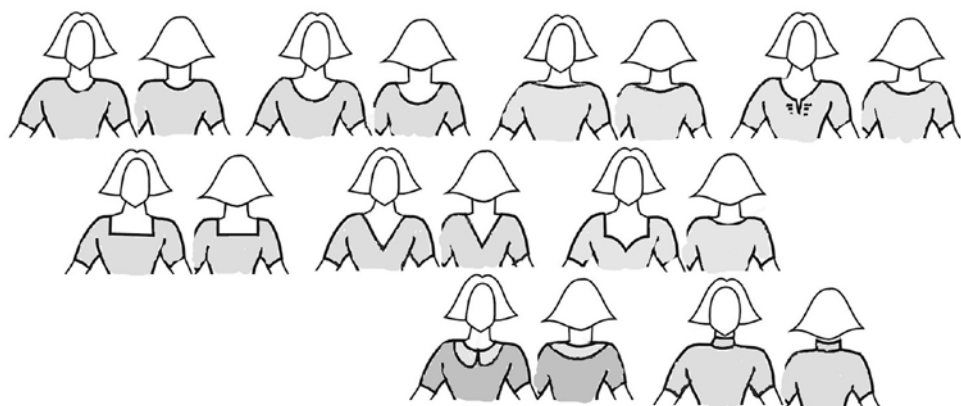
Trousers

- shiny or patterned materials - NA
- side satin stripe allowed

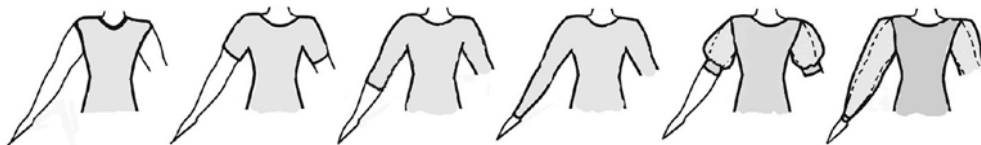
Appendix 2: Juvenile Female Dress

Combination of different materials in the same colour is allowed. If transparent (see through) materials are used, they must be lined with a non-transparent material in the same colour. Draping and pleating is allowed.

A. Necklines – allowed cuts, others - **NA**:

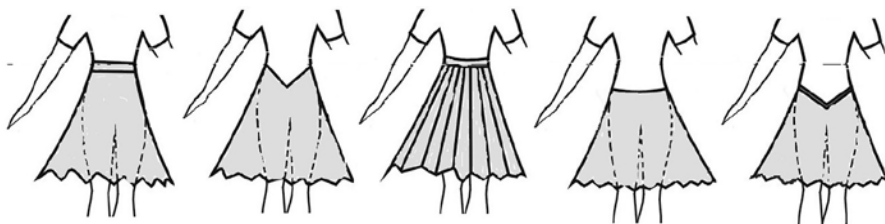


B. Sleeves – allowed cuts, others - NA:



C. Skirts:

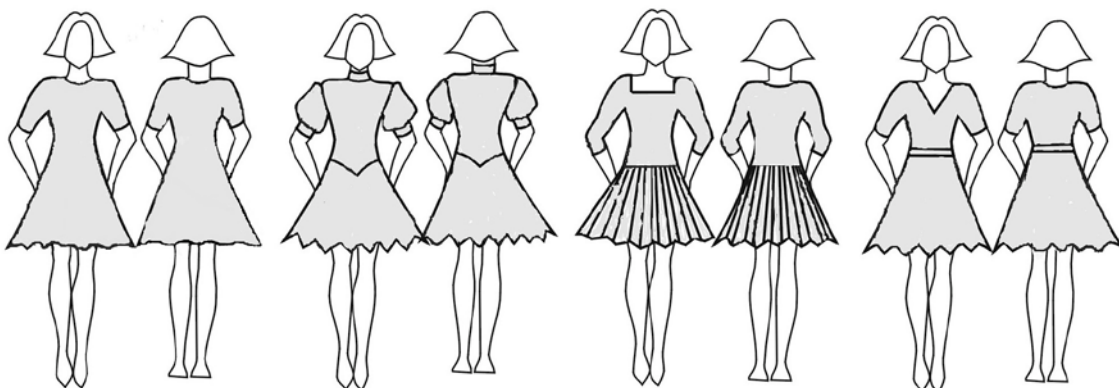
- plain or pleated, made of minimum 1 to maximum 3 half circles - **OA**, one simple circular underskirt allowed, bigger underskirt - **NA**.
- frills on the skirt or the underskirt, boning, soft boning or fishing line used in the hem of the skirt – **NA**
- length **must not** be more than 10 cm above the knee and not longer than just below the kneecap.
- allowed cuts, others - **NA**:



2. new styles that are allowed



Examples:



RULE B 5

Reimbursement of expenses

The minimum reimbursement of expenses to athletes, competition couples, chairpersons, invigilators and adjudicators for competitions covered by RULE E.4 or for rehearsals according to these Rules will be fixed by the Presidium. Members will be notified of the amounts in advance.

- **CHAIRPERSONS, INVIGILATORS and DJUDICATORS:**

Travel expenses: 1st class rail fare home-competition-home, or economy air fare up to a maximum of 2'500,00 SFR in a convertible currency. Full advantage must be taken of weekend or similar tariffs

Accommodation: Hotel accommodation with breakfast for two nights. A lumpsum of 200,00 SFR (Adjudicators), 250,00 SFR (Chairperson) must be paid in convertible currency.

- **COMPETITION COUPLES:**

Travel expenses: No compulsory reimbursements. Organisers may make payments toward expenses at their discretion.

Accommodation: Hotel accommodation with breakfast for two nights. A lumpsum of 130,00 SFR must be paid for all couples, except in senior age groups, in convertible currency.
In all Open World / Continental DanceSport Championships all couples of the quarter final get a lumpsum of SFR 150.-.

- **FORMATION COMPETITIONS**

Travel expenses: No compulsory reimbursements. Organisers may make payments toward expenses at their discretion.

Accommodation: Hotel accommodation for two nights with breakfast must be paid to each formation team (20 persons/team) plus 25 participants' tickets.

Int. Invitation Comp.: The reimbursements of participants shall be subject to agreement between the WDSF Member Bodies concerned.

- **WDSF WORLD RANKING TOURNAMENTS**

Travel expenses and

Accommodation:

No compulsory reimbursements. Organisers may make payments toward expenses at their discretion.

There are special conditions for the WDSF Grand Slam

Series published in advance by WDSF.

Entry fees for couples:

The WDSF member federation of the organising country has to decide about the amount and to publish the entry fees in advance.

Prize Money

There are special conditions for the WDSF World Open, listed at Regulations of World Ranking Tournaments:

[http://www.worlddancesport.org/Rule/Competition/General/Regulations World Ranking Tournaments](http://www.worlddancesport.org/Rule/Competition/General/Regulations%20World%20Ranking%20Tournaments)

Appendix Competition Number Cards

General

Competition Number cards shall have a minimum and maximum size

Characters on Competition Number Cards must be printed in a font permitted in this Appendix.

The font showed below displays clear differences between digits with similar features, e.g. 1 & 7, 5 & 6, 8 & 9. E.g. see below.

The production of the number cards should require minimum effort, using standard fonts and standard printing machines.

Fonts must have a proportional layout, e.g. the digit "1" is much smaller than digit "5". However this Appendix does not fix the width of every digit regardless of the proportional font, because doing so would require too much effort from the number card designer and print shop, because then each digit would have to be fitted individually, rather than using a standard font face.

All word processing software can compress the font used to fit into a given frame, so this technique must be used.

Permitted Colours

The highest contrast can be achieved by using white paper and printed black digits or black paper with printed white digits.

In big competitions it might be needed to use number cards in different colours to support the organization.

In this case the print shall be always black. The colour used for the number cards must always guarantee that the contrast stays as high as possible to allow all officials to read the numbers clearly from every position around the competition floor.

Size of Competition Number Cards

The back of Juvenile and Junior boys is of course much shorter and narrower than those of Youth or Adults.

So two possible sizes are permitted:

Size "small"

13x17cm (without advertising area)

15x17cm (with advertising area)

This size can be used for all WDSF age groups, but is mandatory for Juvenile I & II and Junior I competitions.

Size "large"

15x21cm (without advertising area)

18x21cm (with advertising area)

This size fits only the following WDSF age groups: Junior II, Youth, Adults and Senior.

Number Card – small - without advertising area - 13 x 17cm

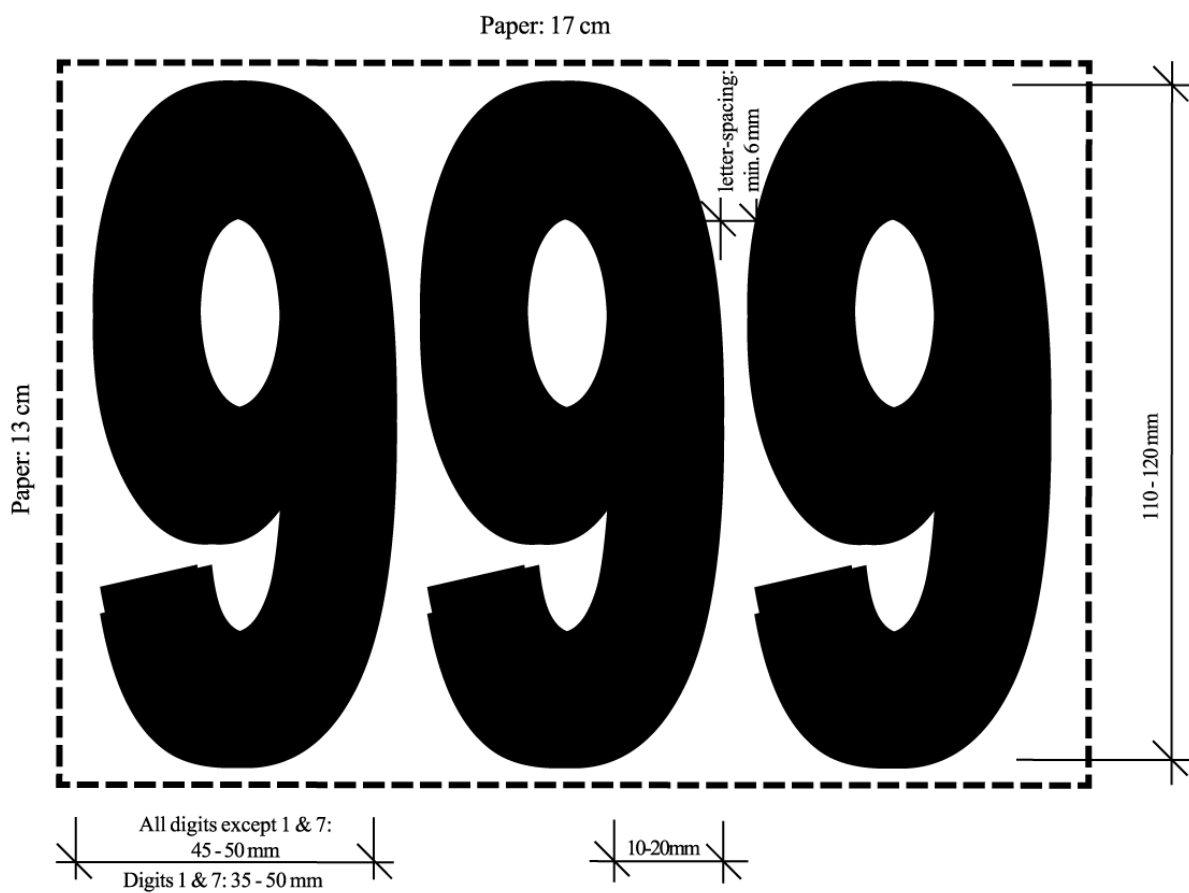
This size may be used for all WDSF age groups and is mandatory for Juvenile I & II and Junior I.

Font: Arial Narrow

Height: 320pt

Width/Scale: 58%

Type Style:
bold



Number Card – small - with advertising area - 15 x 17cm

This size may be used for all WDSF age groups and is mandatory for Juvenile I & II and Junior I.

Font: Arial Narrow

Height: 320pt

Width/Scale: 58%

Type Style: bold



Number Card – small - with advertising area - 15 x 17cm (showing narrow digits 1&7)

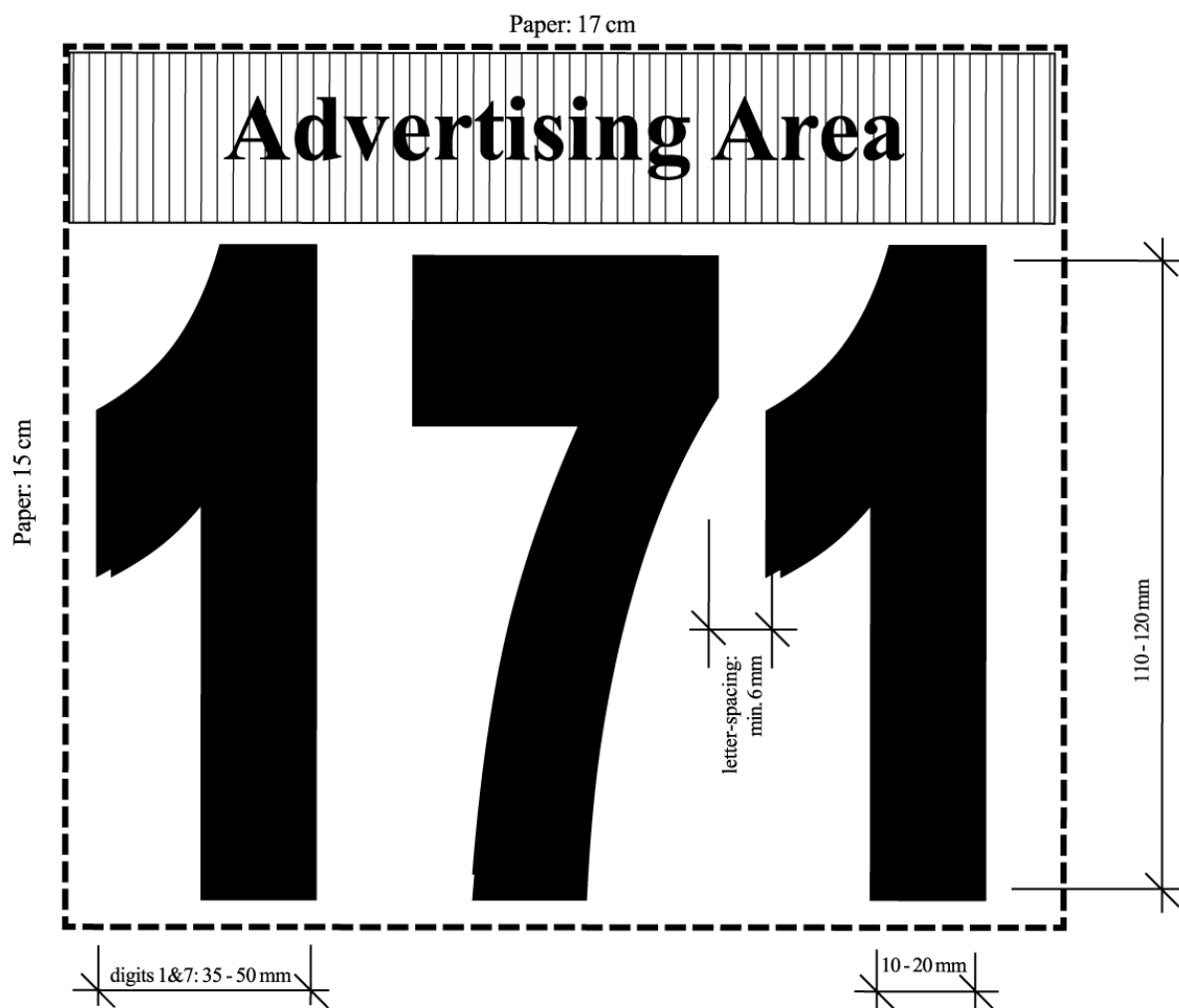
This size may be used for all WDSF age groups and is mandatory for Juvenile I & II and Junior I.

Font: Arial Narrow

Height: 320pt

Width/Scale: 58%

Type Style: bold



Number Card - large –without advertising area - 15 x 21cm

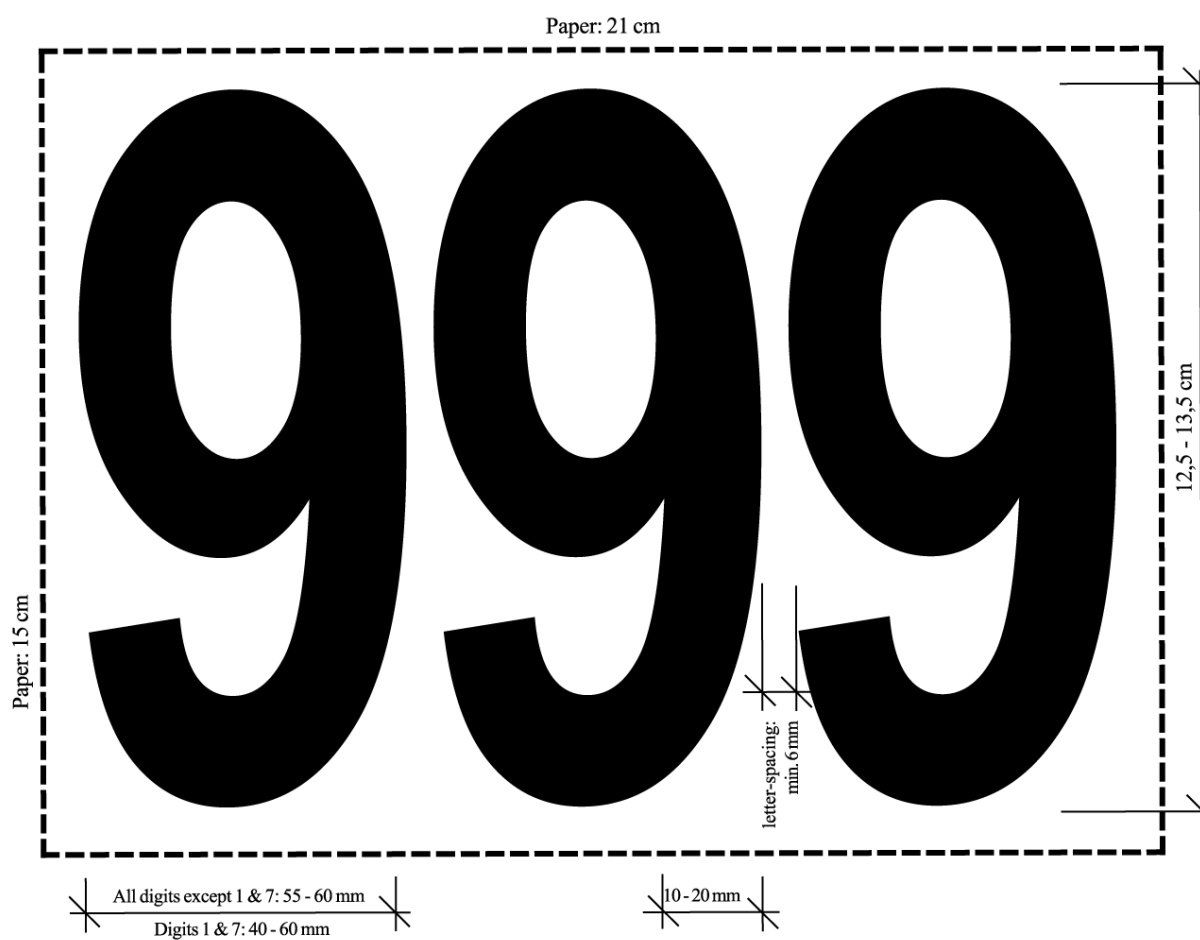
This size may be used only for the following WDSF age groups: Junior II, Youth, Adults and all Senior groups,

Font: Arial Narrow

Height: 380pt

Width/Scale:85%

Type Style: bold



Number Card – large - with advertising area - 18 x 21cm

This size may be used only for the following WDSF age groups: Junior II, Youth, Adults and all Senior groups.

Font: Arial Narrow

Height: 380pt

Width/Scale: 85%

Type Style: bold



Number Card – large – with advertising area - 18 x 21cm (showing narrow digits 1 & 7)

This size may be used only for the following WDSF age groups: Junior II, Youth, Adults and all Senior groups.

Font: Arial Narrow

Height: 380pt

Width/Scale: 85%

Type Style: bold



Example digits

Font: Arial Narrow

Width/Scale: 75%

Type Style: bold

1 2 3 4 5
6 7 8 9 0